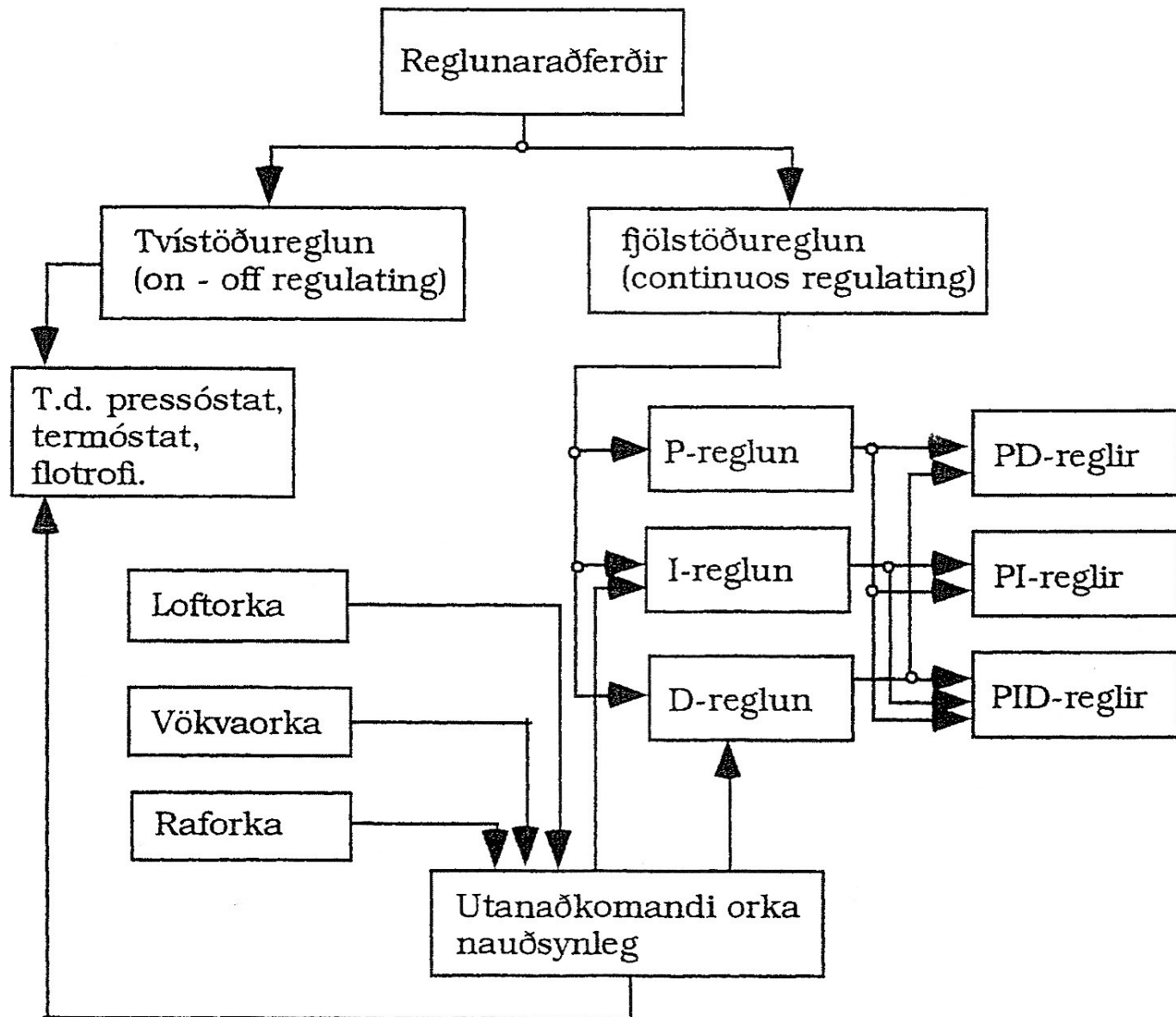


Kafli 4

Reglar



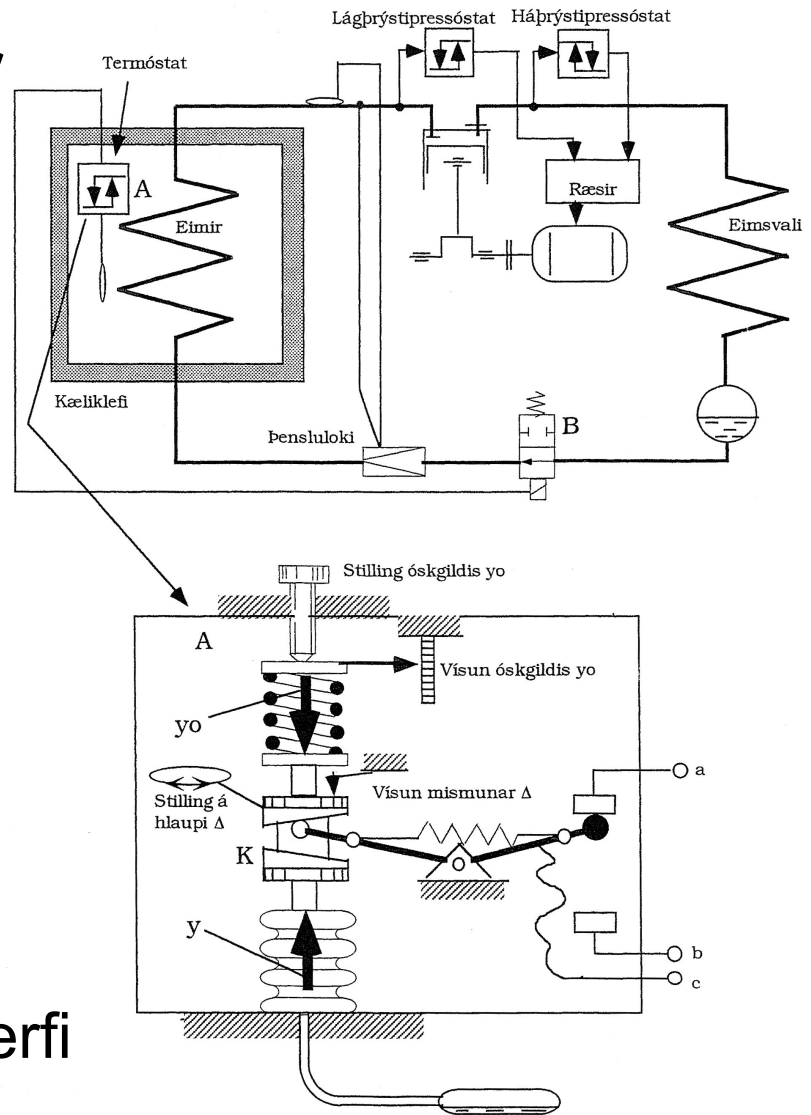
Tvístöðureglar

Tvístöðureglar eru algengir þar sem ekki er krafist mikillar nákvæmni.

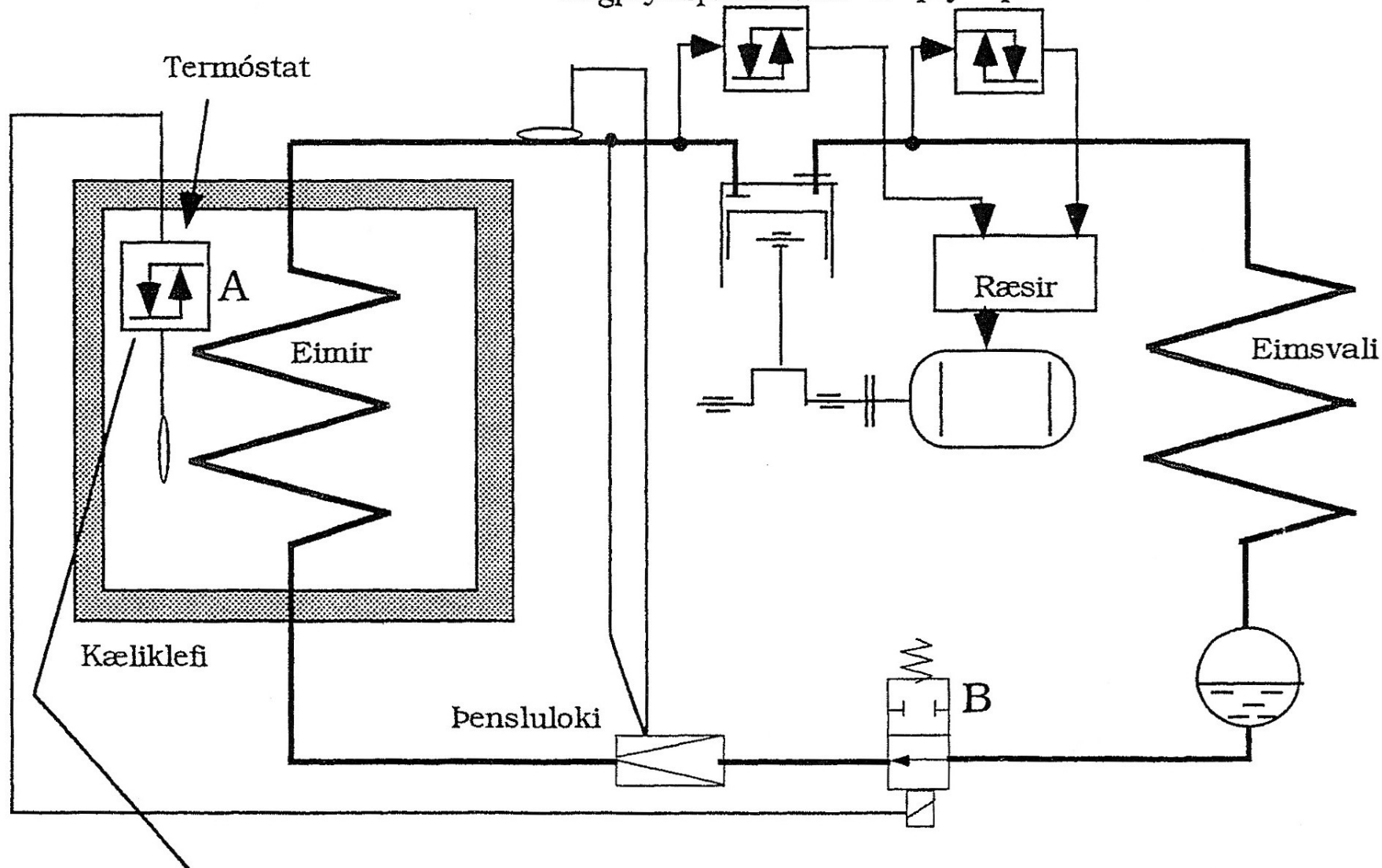
Einfallt tvístöðu-reglunarkerfi var tekið fyrir í upphafi þessarar bókar á reglun hitastigs í herbergi.

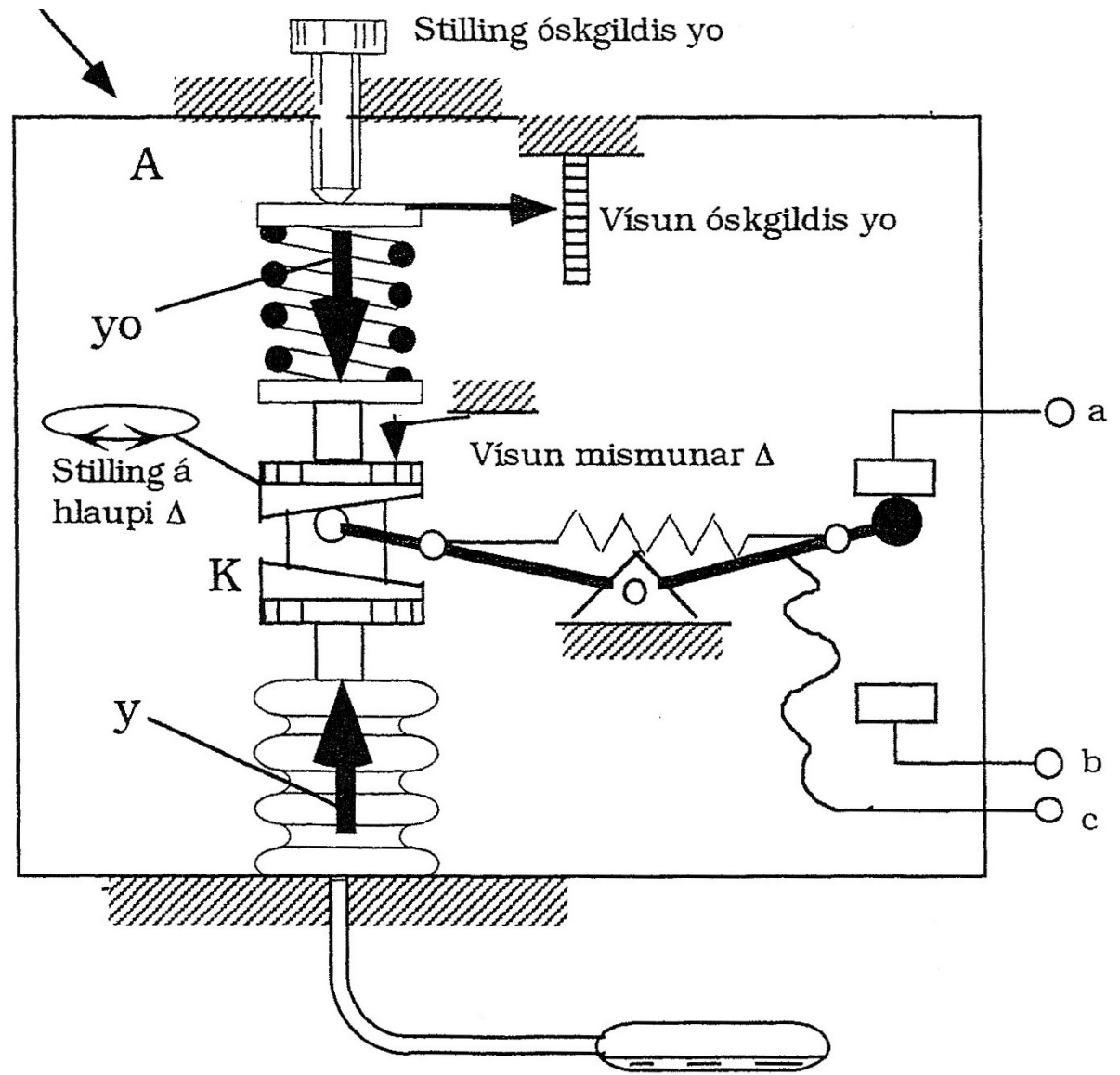
Mynd 2.2

Kælikerfi



Lágþrýstipressóstat Háþrýstipressóstat



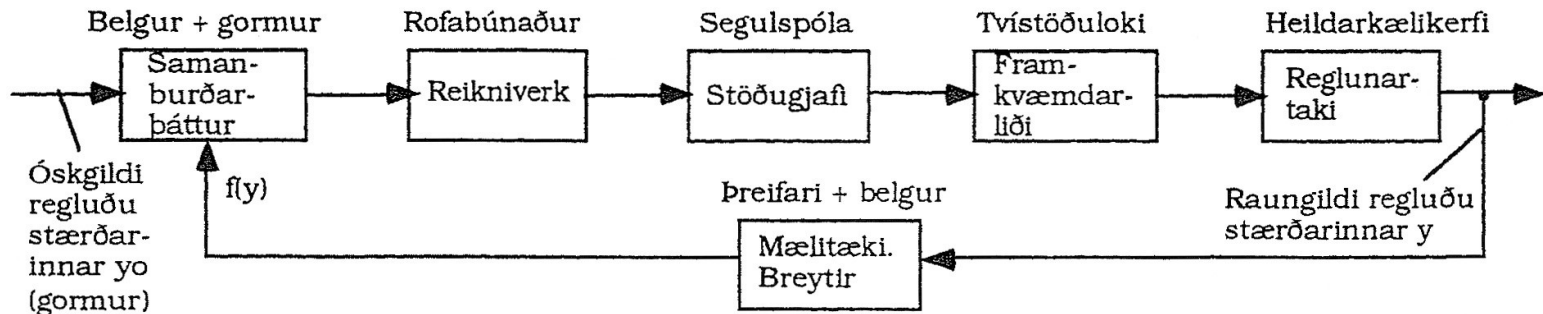


Hitareglir
(termostat)

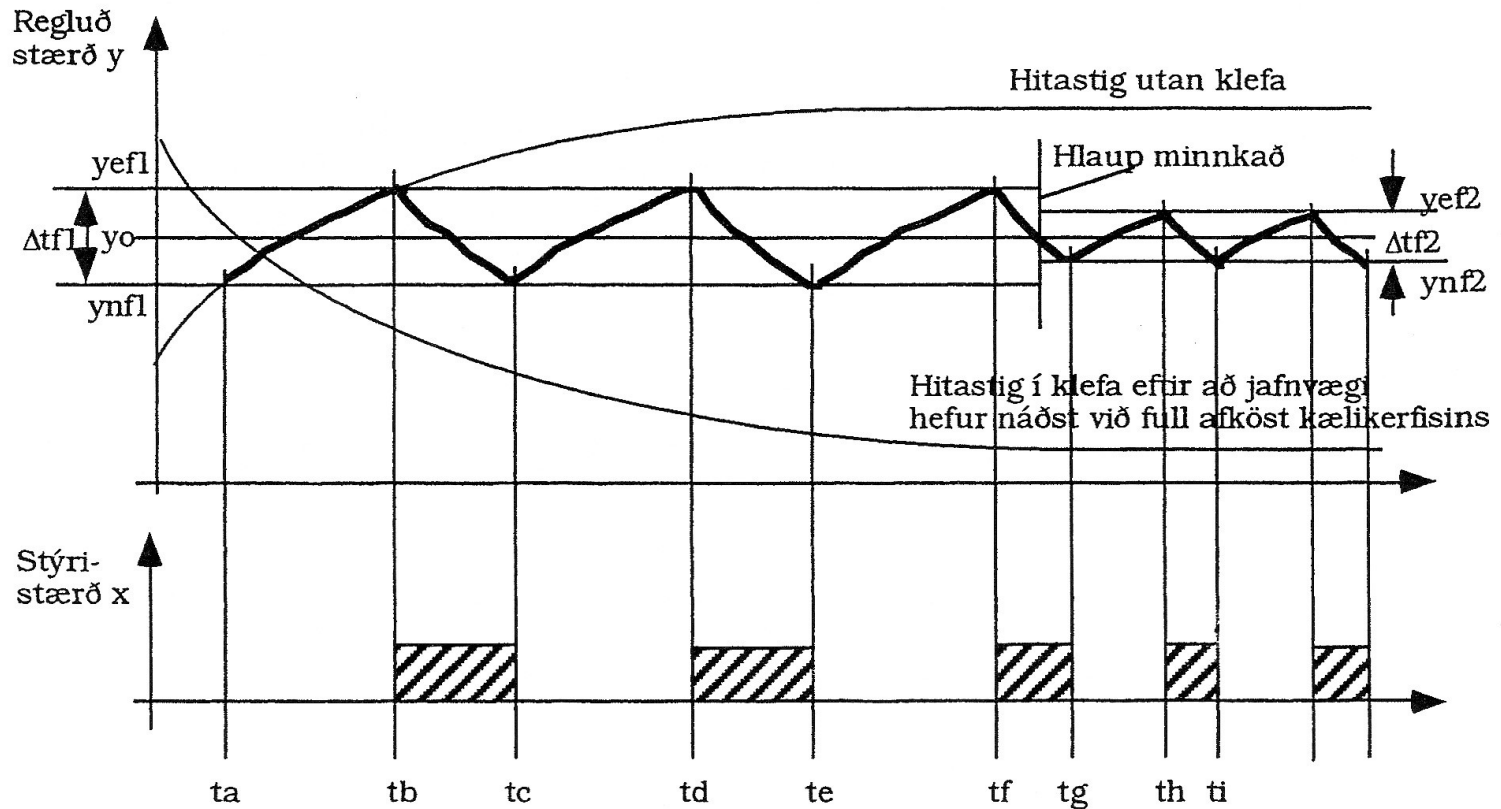
Blokkrit kælikerfis

Í kæliklefanum er komið fyrir hitaregli (A) með eftifarandi hlutverk:

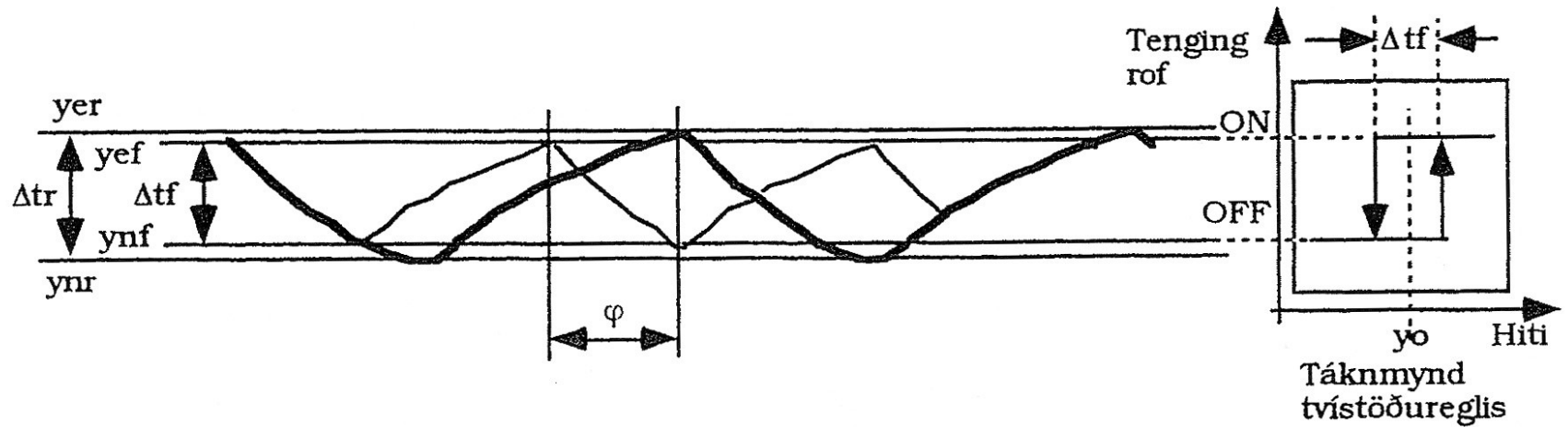
Að mæla hitastigið í kæliklefanum (raungildið), bera það saman við óskgildið og stjórna rafstýrða 2/2 lokanum (B) sem er stöðugjafi + framkvæmdaliði.



Kennilínur kælikerfisins og kæliklefans.



Tregða og dátími kælikerfisins



Fjölstöðurreglun

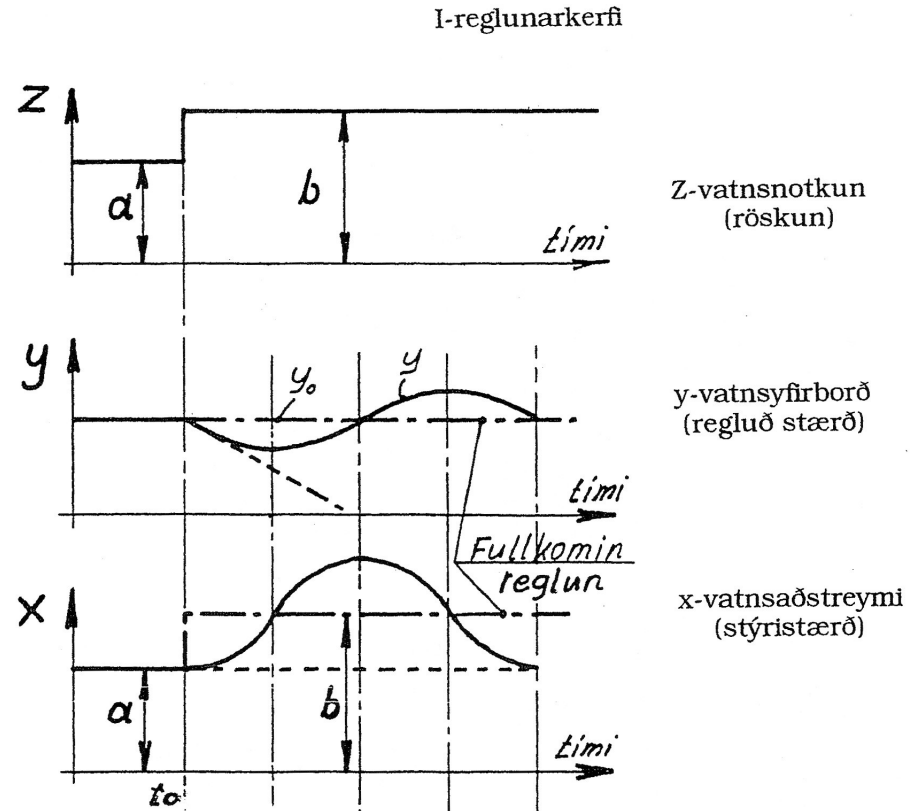
Sagan um
vatnsveitustjórann
og syni hans þrjá



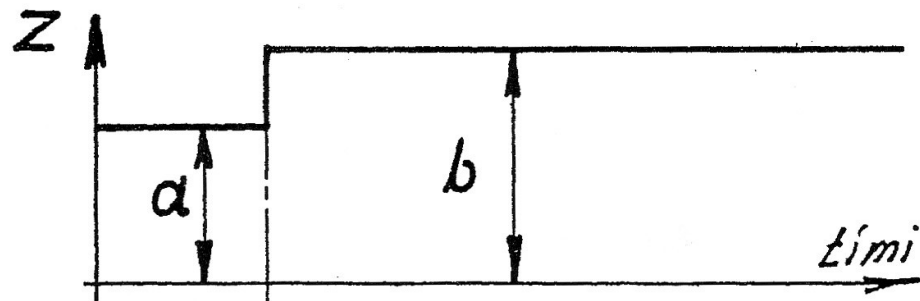
Ingvar / I-reglun

Opnunar- eða
lokunarhraði lokans
stóð í réttu hlutfalli við
stærð fráviksins.

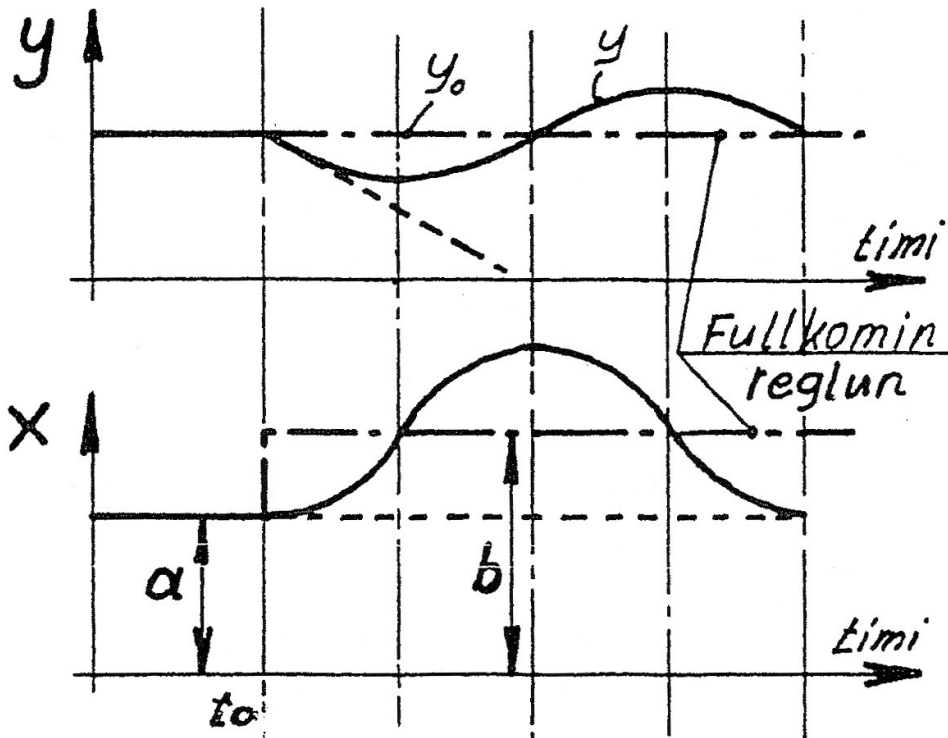
Rétt hlutfall er milli
fráviksins frá óskgildi og
hraðabreitingar
stýrisstærðarinnar



I-reglunarkerfi



Z-vatnsnotkun
(röskun)



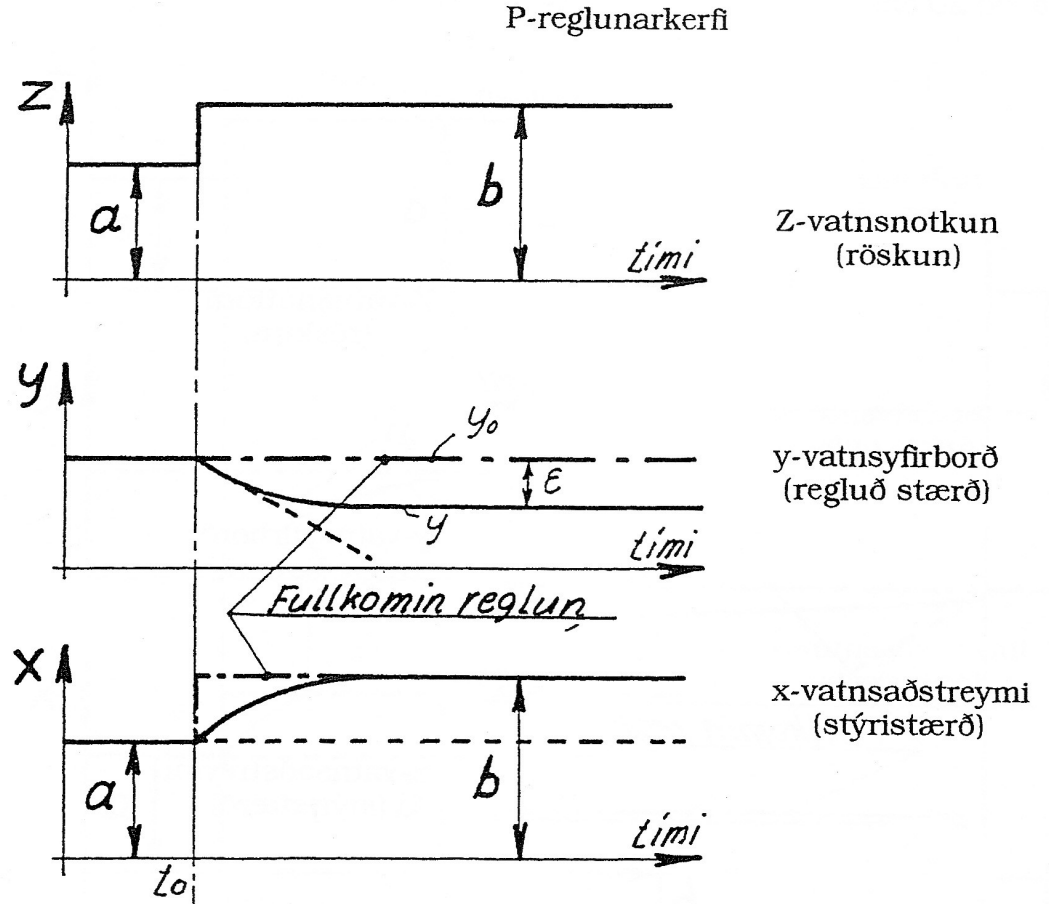
y -vatnsyfirborð
(regluð stærð)

x -vatnsaðstreymi
(stýristærð)

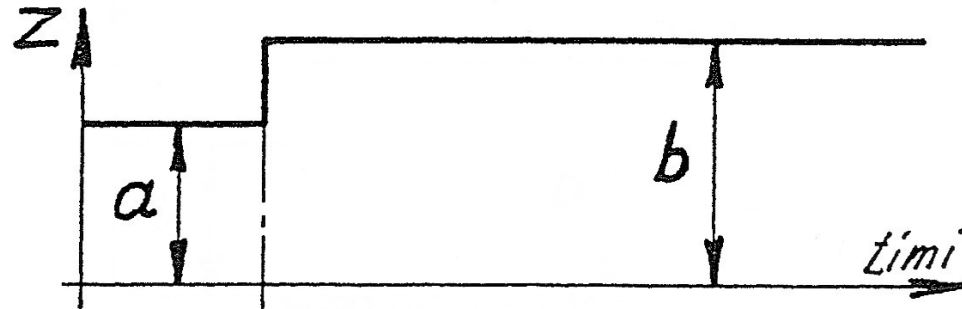
Pétur/P-reglun

Rétt hlutfal milli
opunar lokans og
fráviksins mill ósk-
og raungildis
vatnshæðarinnar

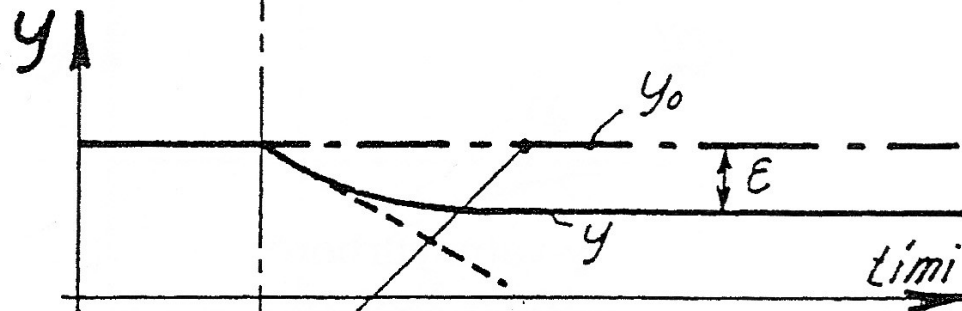
Rétt hlutfall milli
regluðu
stærðarinnar og
stýrisstærðarinnar.



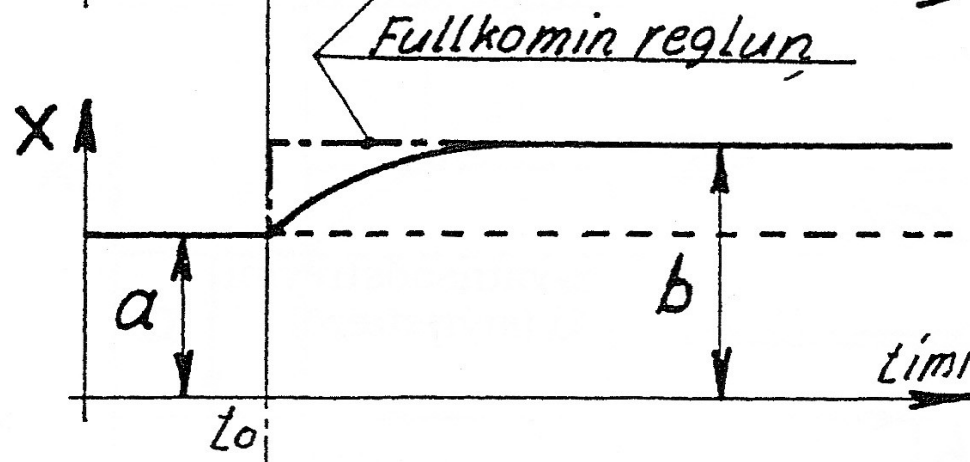
P-reglunarkerfi



Z-vatnsnotkun
(röskun)

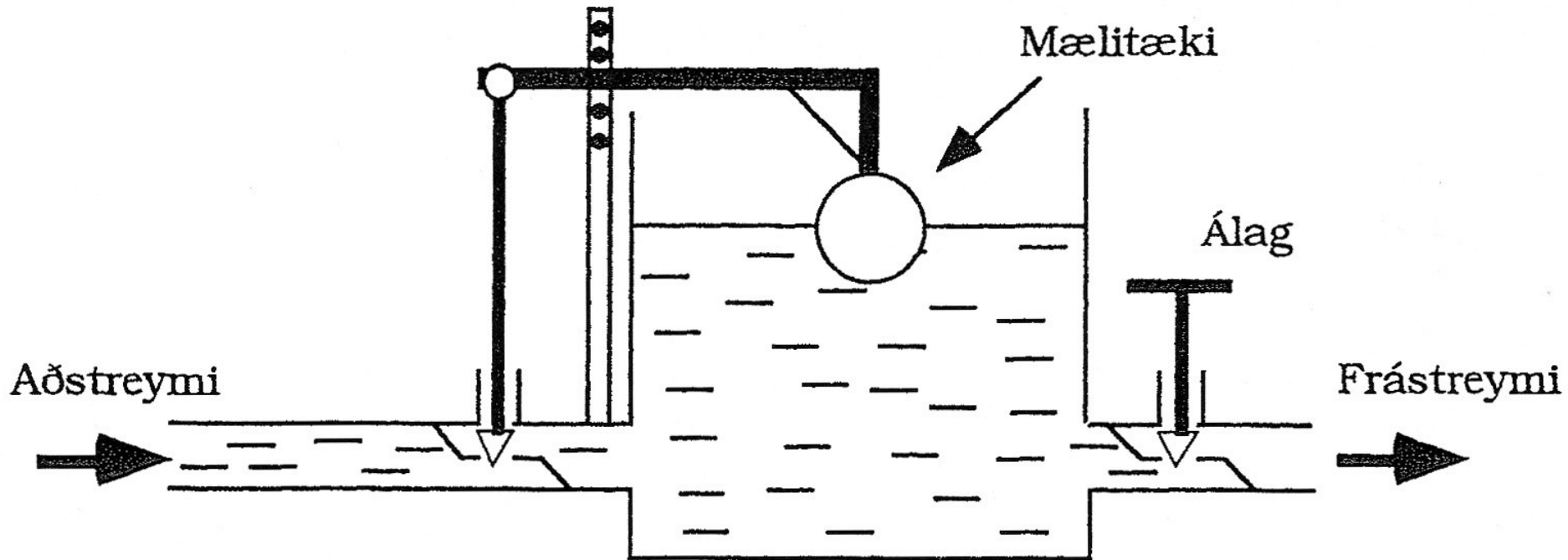


y-vatnsyfirborð
(regluð stærð)



x-vatnsaðstreymi
(stýristærð)

P-reglir



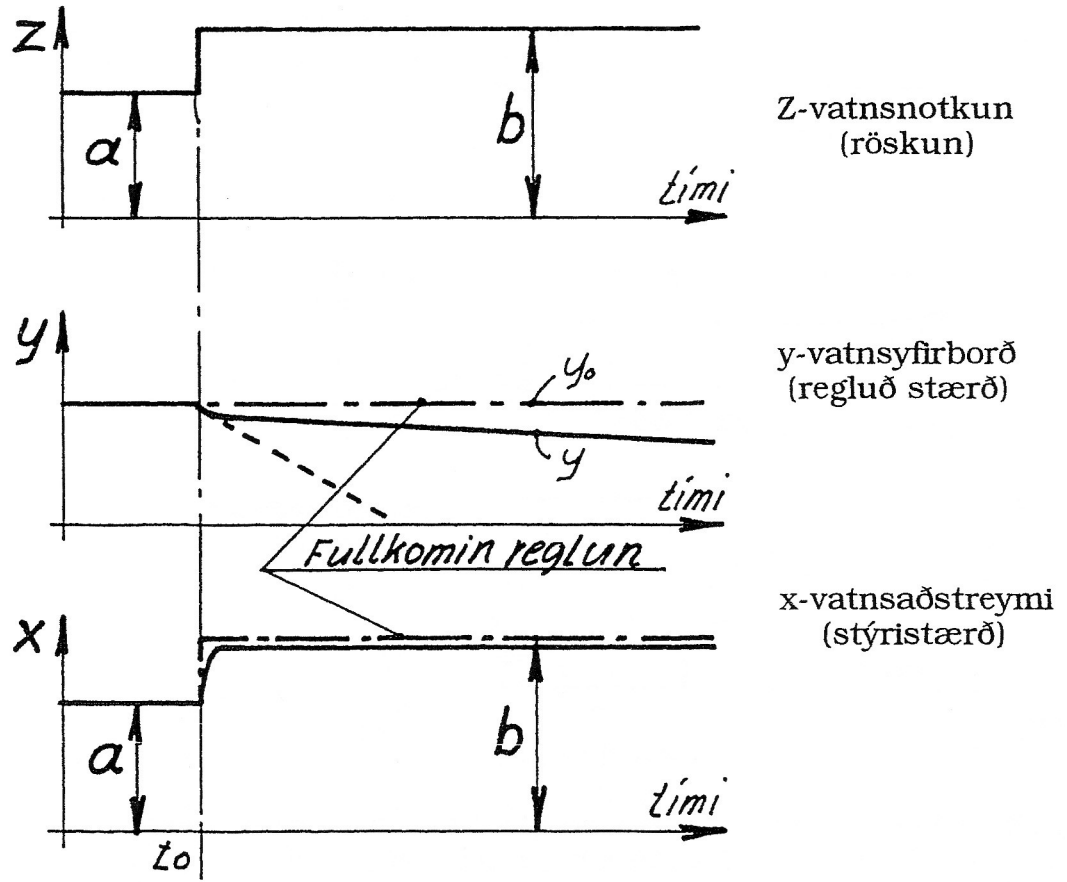
Rétt hlutfall er milli regluðu stærðarinnar og stýristærðarinnar.
Vatnshæðin helst óbreytt ef sama streymi er inn og út.

Davíð/D-reglun

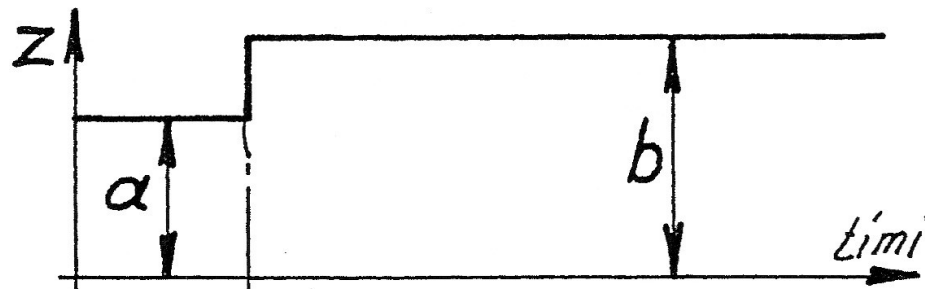
D- reglunarkerfi

Rétt hlutfall á mill
opnunar eða
lokunar lokans og
hraða breytingar
vatnshæðarinnar.

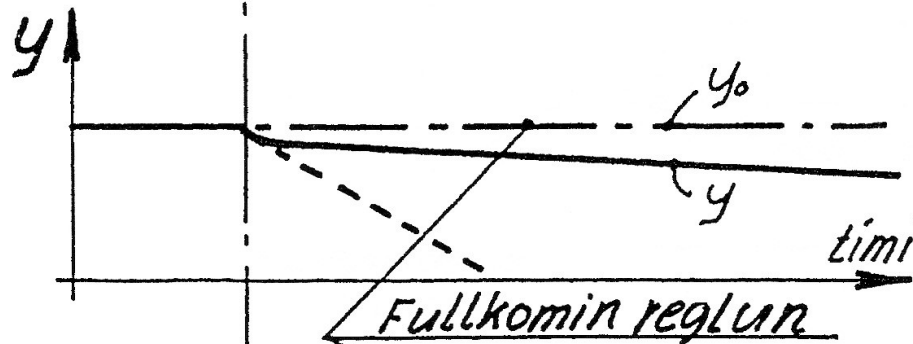
Rétt hlutfall á milli
stýristærðar og
hraðans á
breytingu regluðu
stærðarinnar.



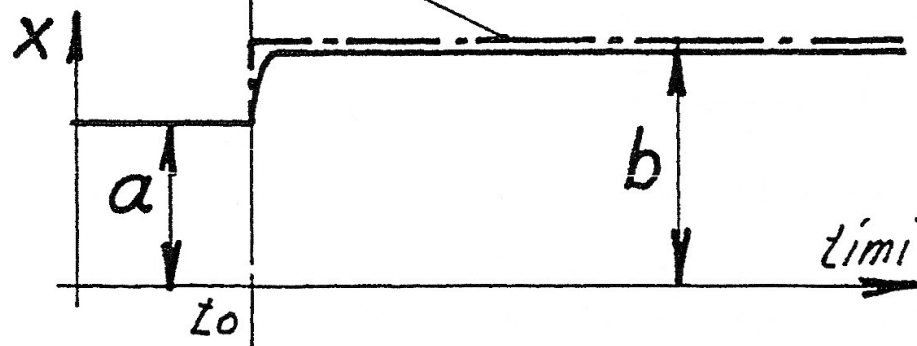
D- reglunarkerfi



Z-vatnsnotkun
(röskun)



y-vatnsyfirborð
(regluð stærð)

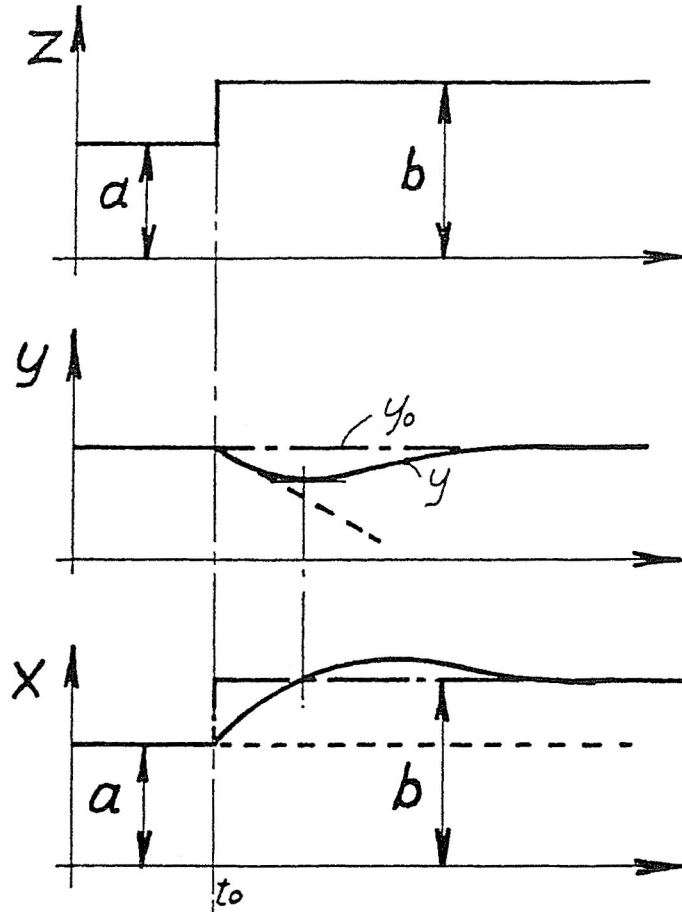


x-vatnsaðstreymi
(stýristærð)

Ingvar og Pétur/PI-reglir

PI-reglunarkerfi

Pétur stöðvar
hæðar-
breytinguna þar sem
innú tústreyi er eins.
Ingvar leiréttir
skekkjun.

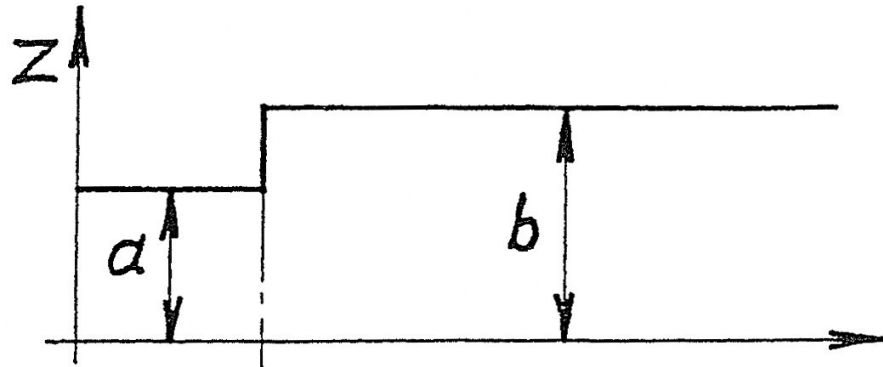


Z-vatnsnotkun
(röskun)

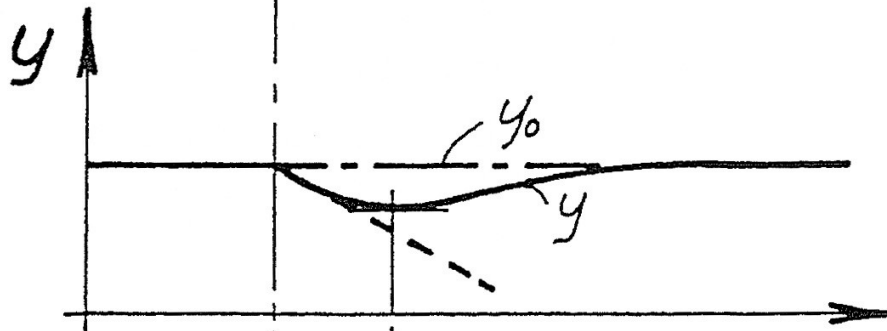
y-vatnsyfirborð
(regluð stærð)

x-vatnsaðstreymi
(stýristærð)

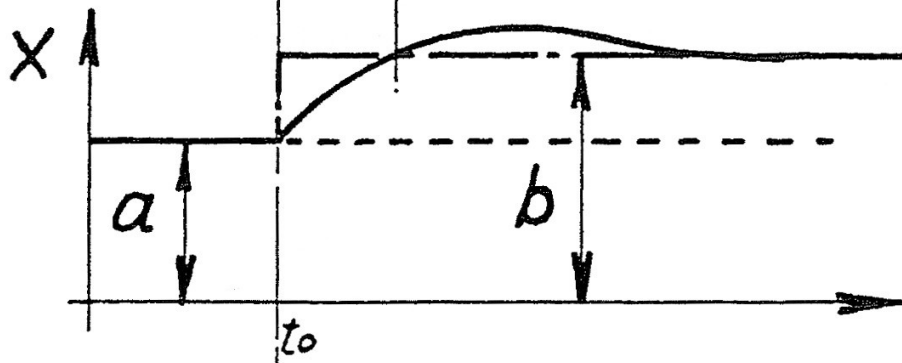
PI-reglunarkerfi



Z-vatnsnotkun
(röskun)



y -vatnsyfirborð
(regluð stærð)



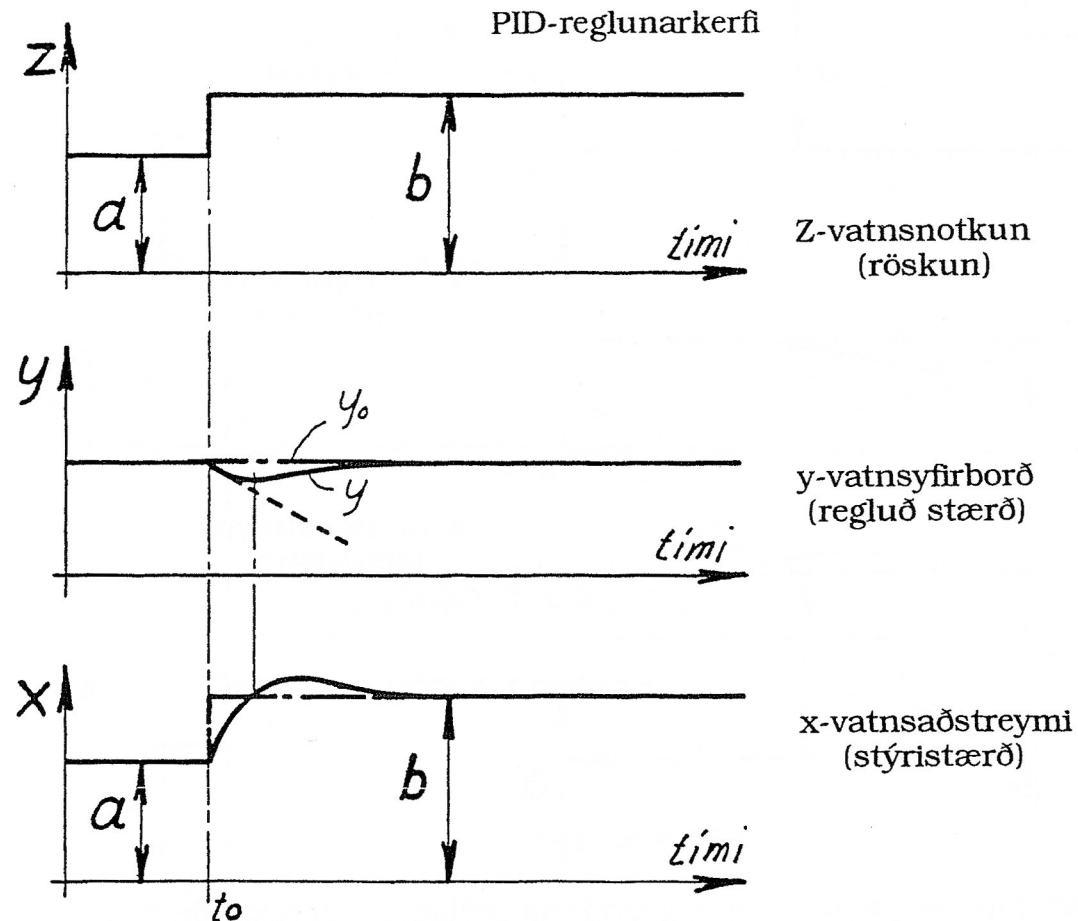
x -vatnsaðstreymi
(stýristærð)

Ingvar, Pétur og Davíð

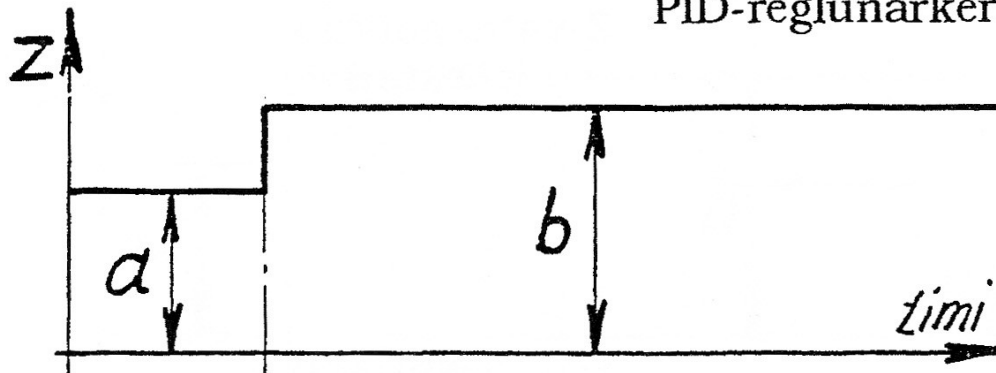
PID-reglir

Davíð bregst við með tillit til hversu skekkjan vex hratt og minkar þannig hversu skekkjan verður mest.

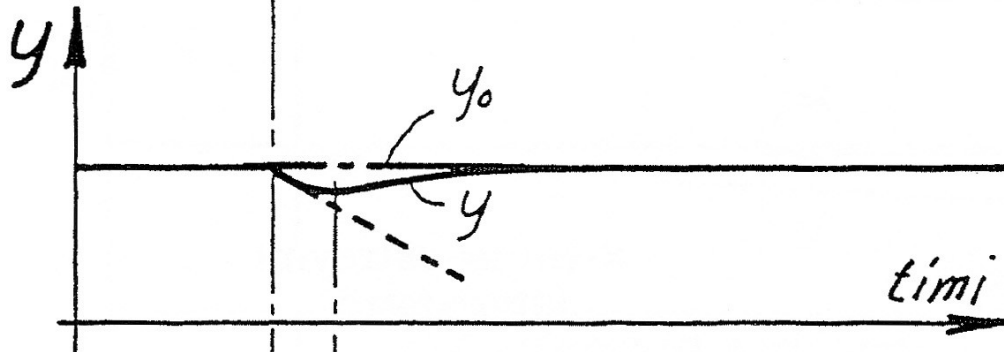
Pétur stöðvar hæðar-breytinguna þar sem Inn og útstreymi er eins. Ingvar leiréttir skekkjun.



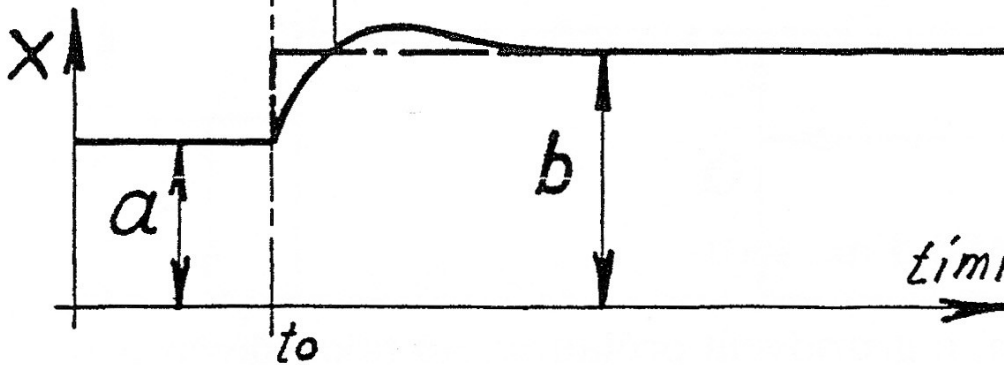
PID-reglunarkerfi



Z-vatnsnotkun
(röskun)

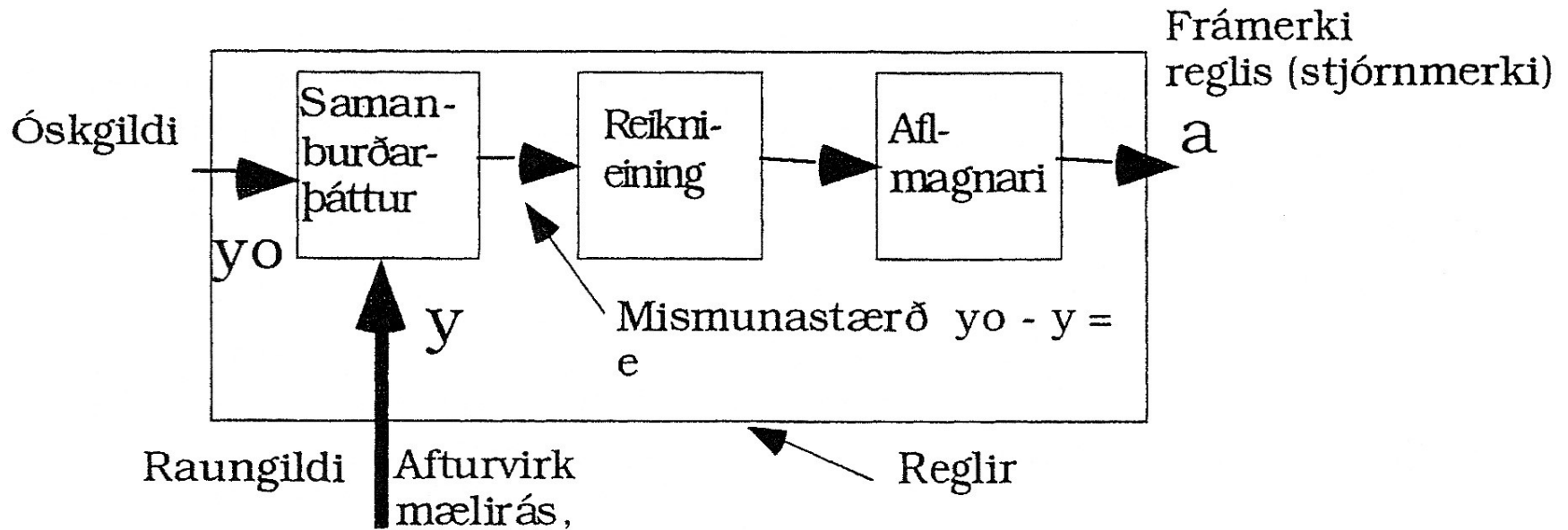


y-vatnsyfirborð
(regluð stærð)



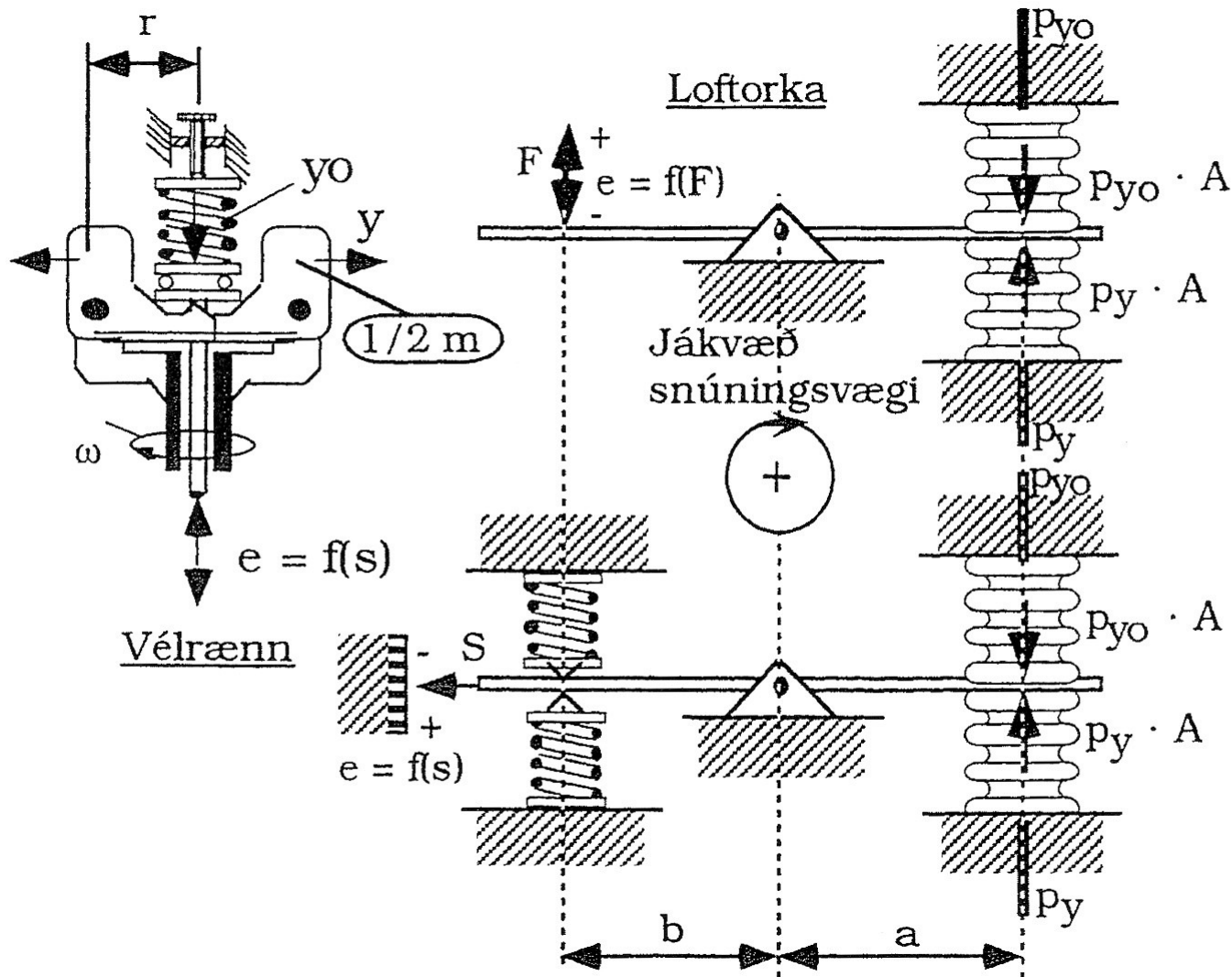
x-vatnsaðstreymi
(stýristærð)

Fjölstöðureglar

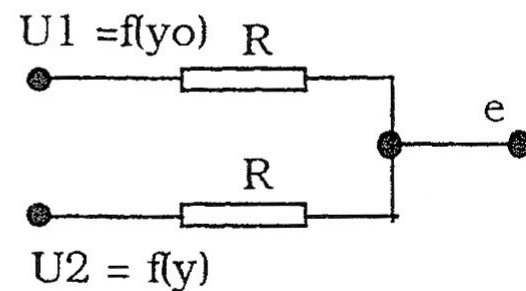
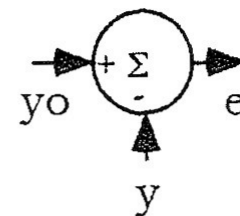


Samanburðarpáttur

- Innstærðir samanburðarpáttarins eru tvær. Það er óskgildi (kjörgildi) yo og mælt raungildi regluðustærðarinnar y.
- Mismunur þessara merkja kallast mismunastærð, sem er frámerki samanburðarpáttarins og er táknað með bókstafnum e.
- Hlutverk samanburðarpáttarins er að framkvæma fyrrnefndan samanburð á sjálvikran hátt.

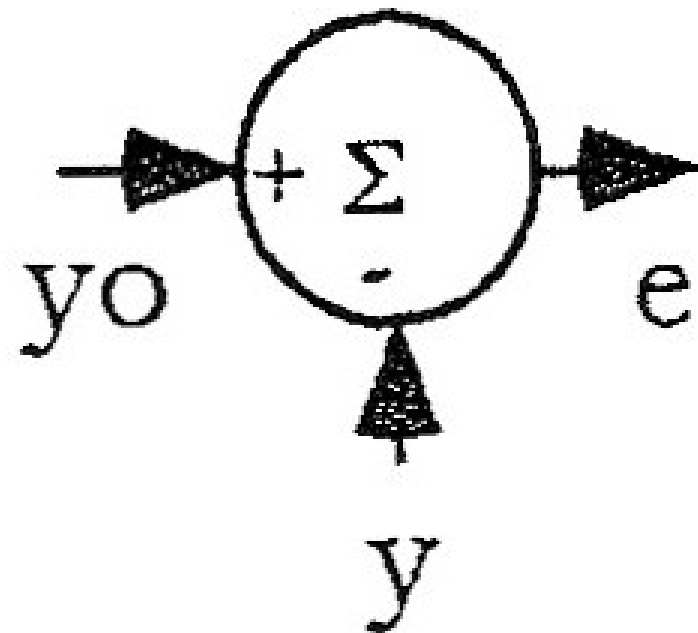


Almennt tákni um samanburðarþátt



Rafrænn

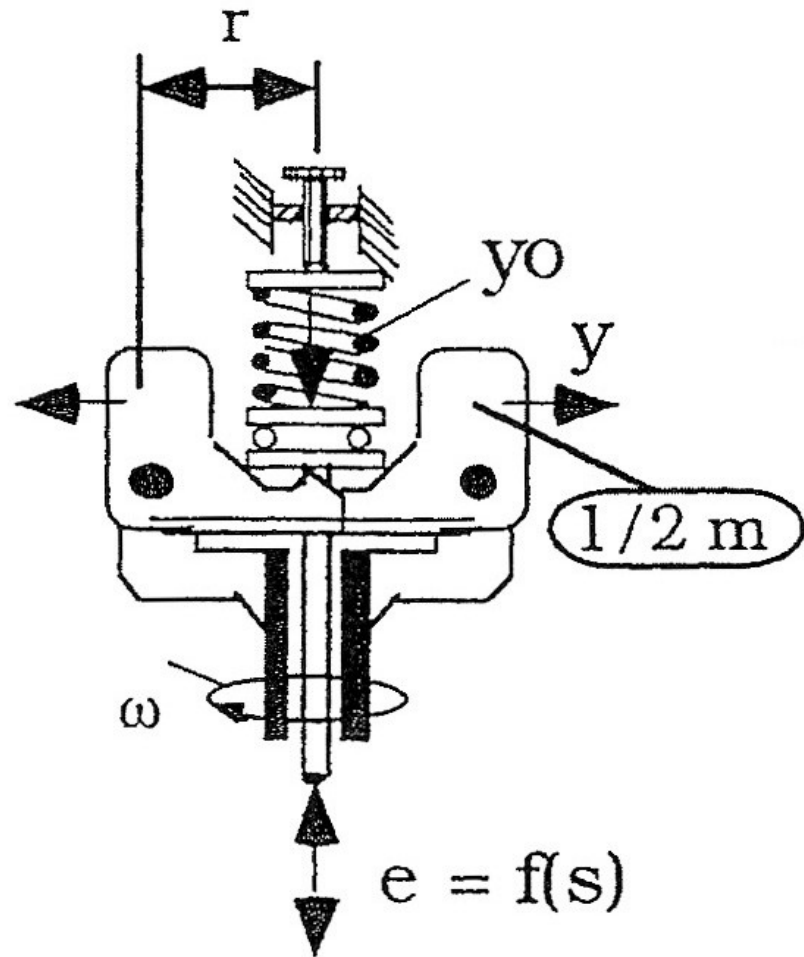
Almennt tákni um
samanburðarþátt



$$F = m \cdot r \cdot \omega^2 = k \cdot s^2$$

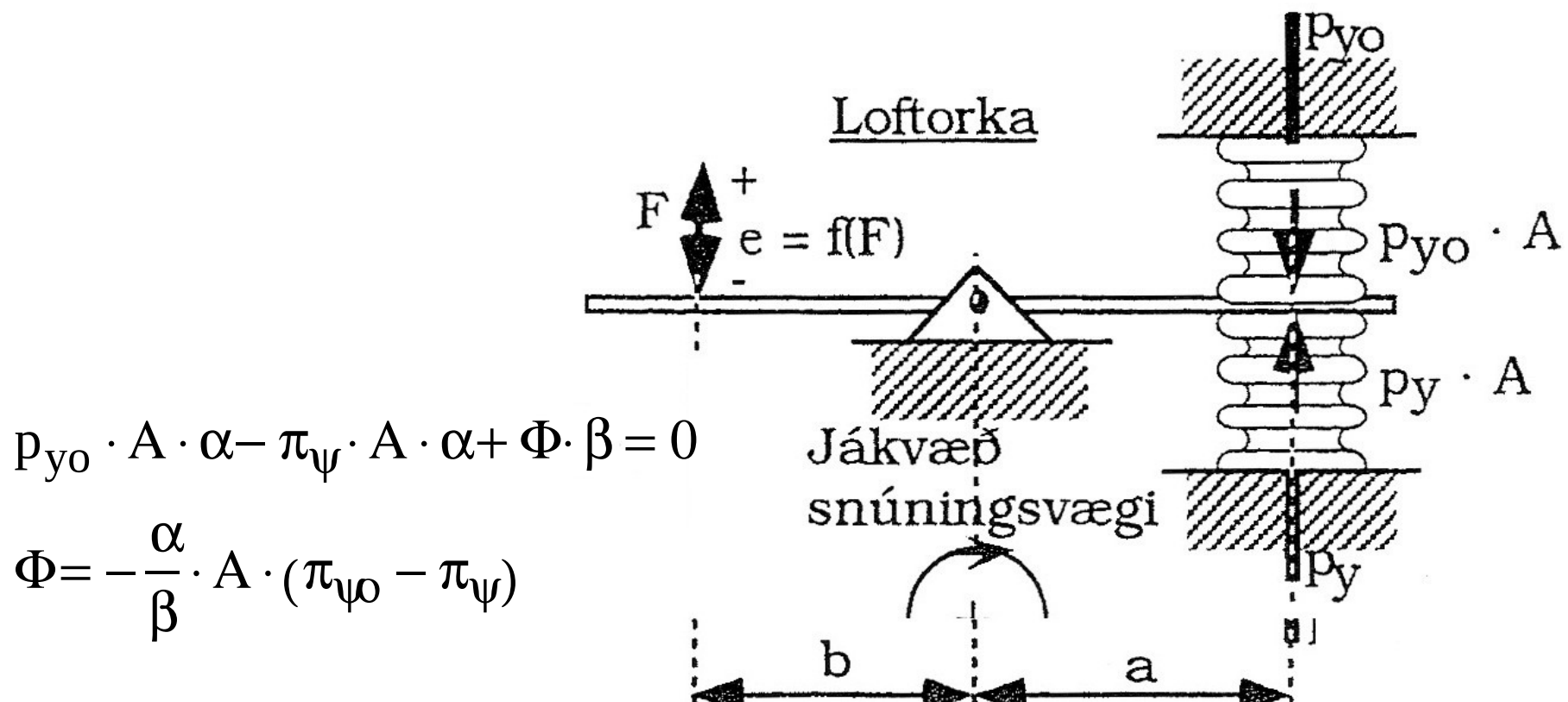
eða

$$s = \sqrt{\frac{m \cdot r}{k}} \cdot \omega$$



Vélrænn

Kraftajafnvægi loftmerkja



Hreyfjafnvægi loftmerkja

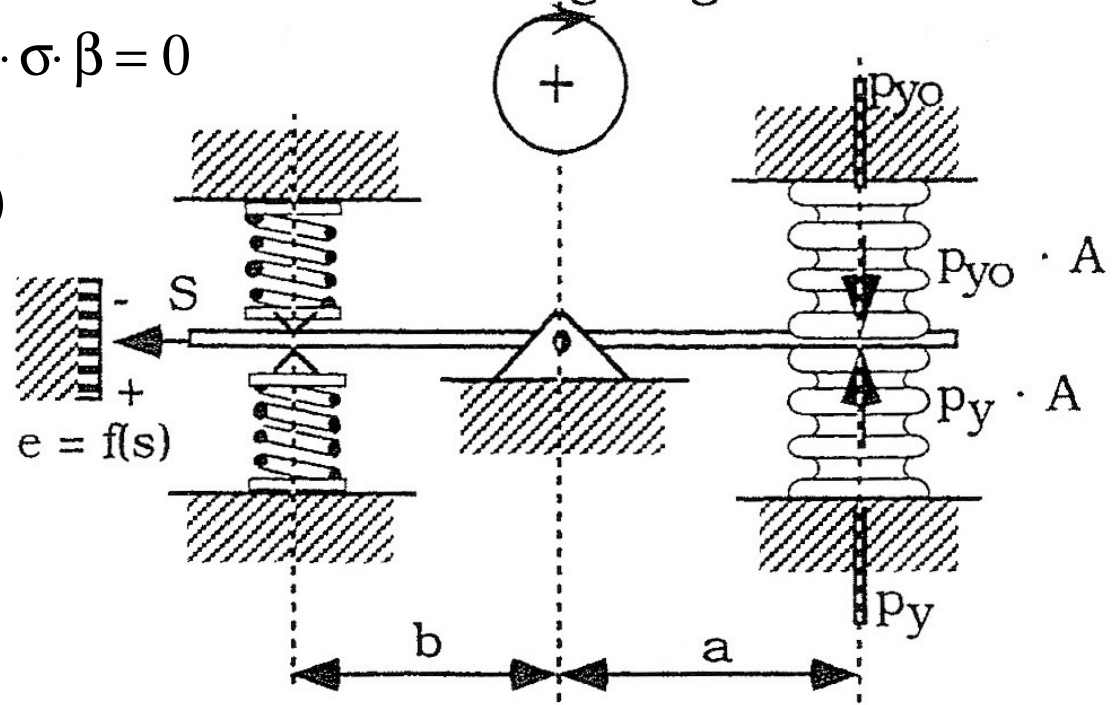
Loftorka

Jákvæð
snúningsvægi

$$p_{y0} \cdot A \cdot \alpha - \pi_{\psi} \cdot A \cdot \alpha + \kappa_{\gamma} \cdot \sigma \cdot \beta = 0$$

$$\sigma = -\frac{\alpha}{\beta \cdot \kappa_{\gamma}} \cdot A \cdot (\pi_{\psi 0} - \pi_{\psi})$$

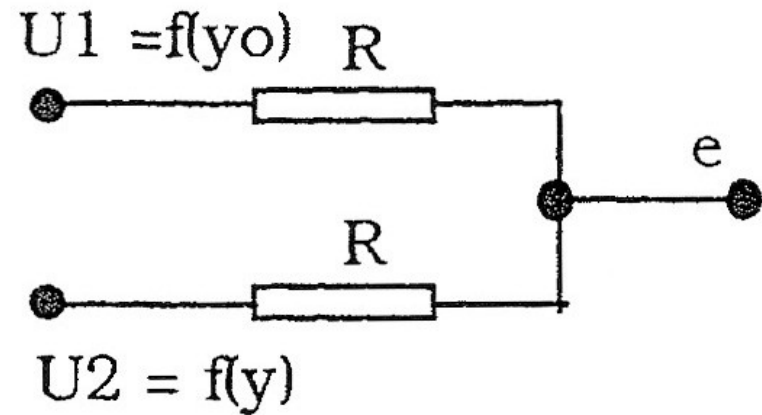
$$\kappa_{\gamma} = \frac{\Delta \Phi}{\Delta \sigma}$$



Rafrænn samanburðarþáttur

$$\frac{U_1 - \varepsilon}{P} = \frac{\varepsilon - Y_2}{P}$$

$$\varepsilon = \frac{Y_1 + Y_2}{2}$$



Rafrænn

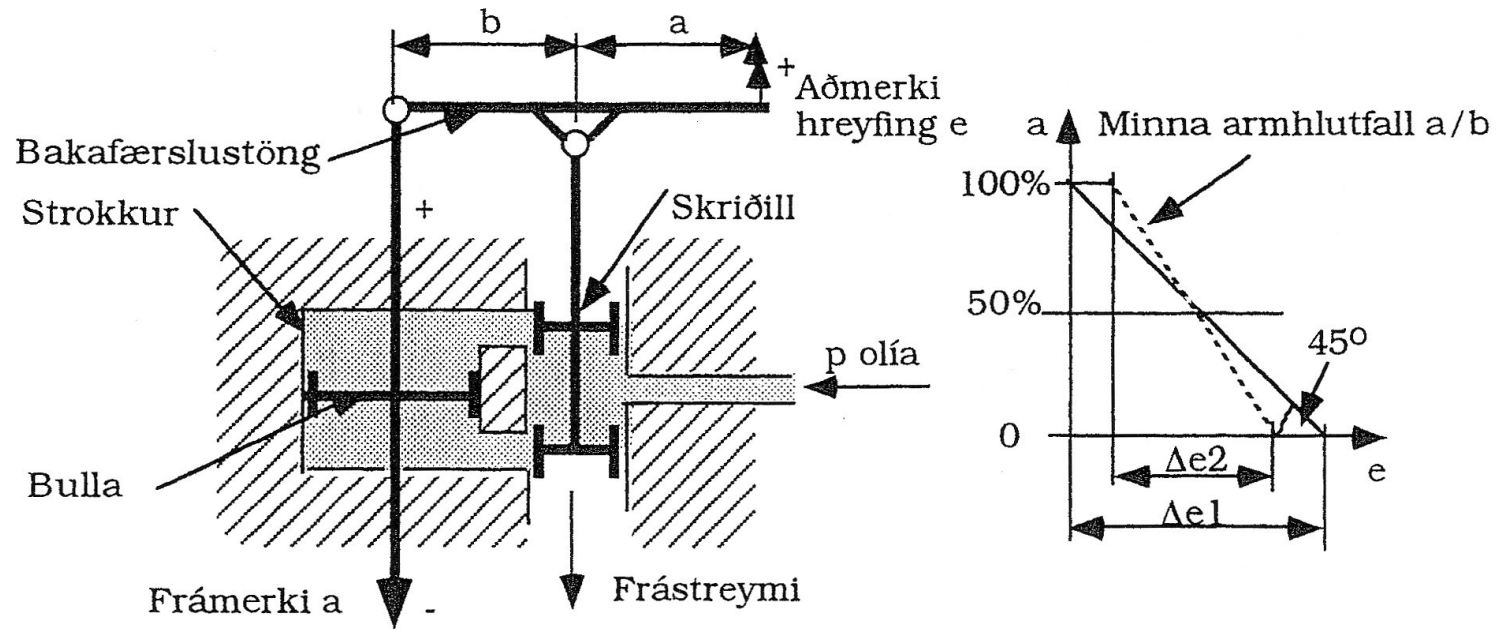
Reiknieining

- Hjarta reiknieingarinnar er aðgerðarmagnarinn.
- Eins og áður hefur komið fram er merkið frá samanburðarþættinum veikt og er hlutverk aðgerðarmagnarans að taka við þessu merki og gefa því þann styrk sem reiknieiningunni er nauðsynlegur til að meðhöndla það og gefa því það form sem óskað er eftir.

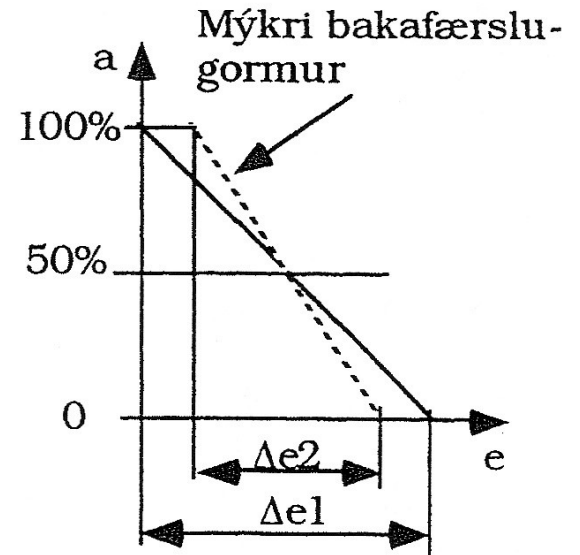
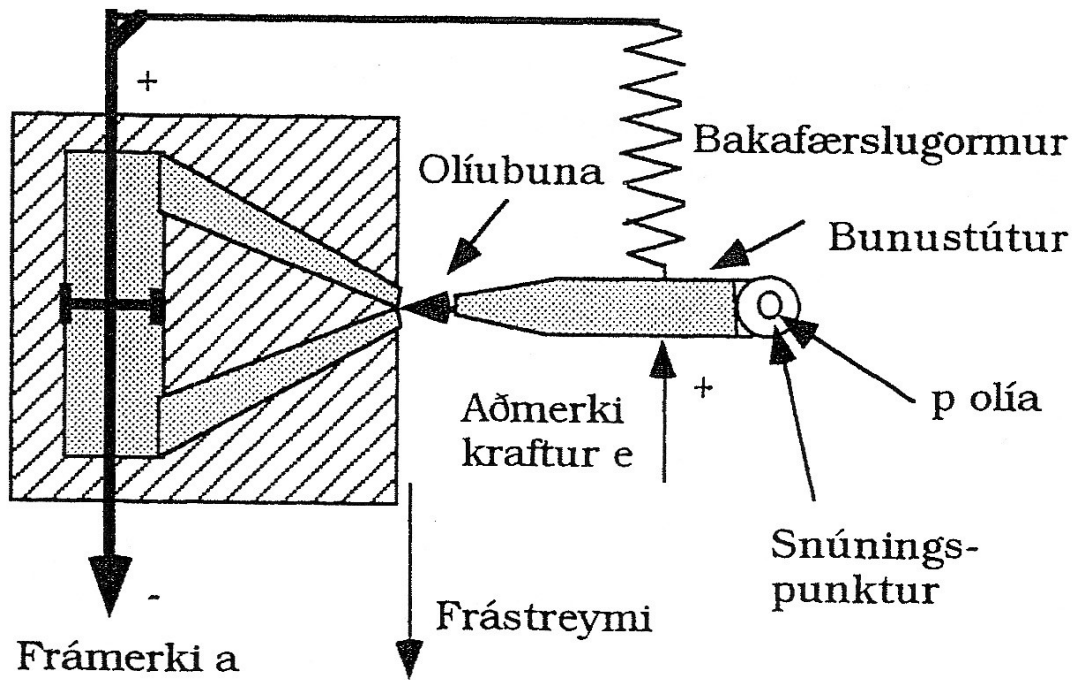
Bakafærsla

- Hugtakið bakafærsla kemur nú fyrst fyrir og tengist það aðgerðamögnurunum.
- Bakafærsla er nýtt til þess að stýra aðgerðarmagnaranum og gefa honum æskilega eiginleika eins og nánar verður komið inn á þegar eiginleikar reiknieininga verður teknir fyrir.
- Sé aðgerðarmagnari án bakafærslu starfar hann við það mikla mögnun að útmerki hans er annaðhvort 0% eða 100%.
- Í þeim dæmum sem hér eru tekin fyrir er viðkomandi aðgerðarmagnari með bakafærslu til að hægt sé að stjórna mögnunni.

Aðgerðamagnarar í vélrænum prýstivökvareglum

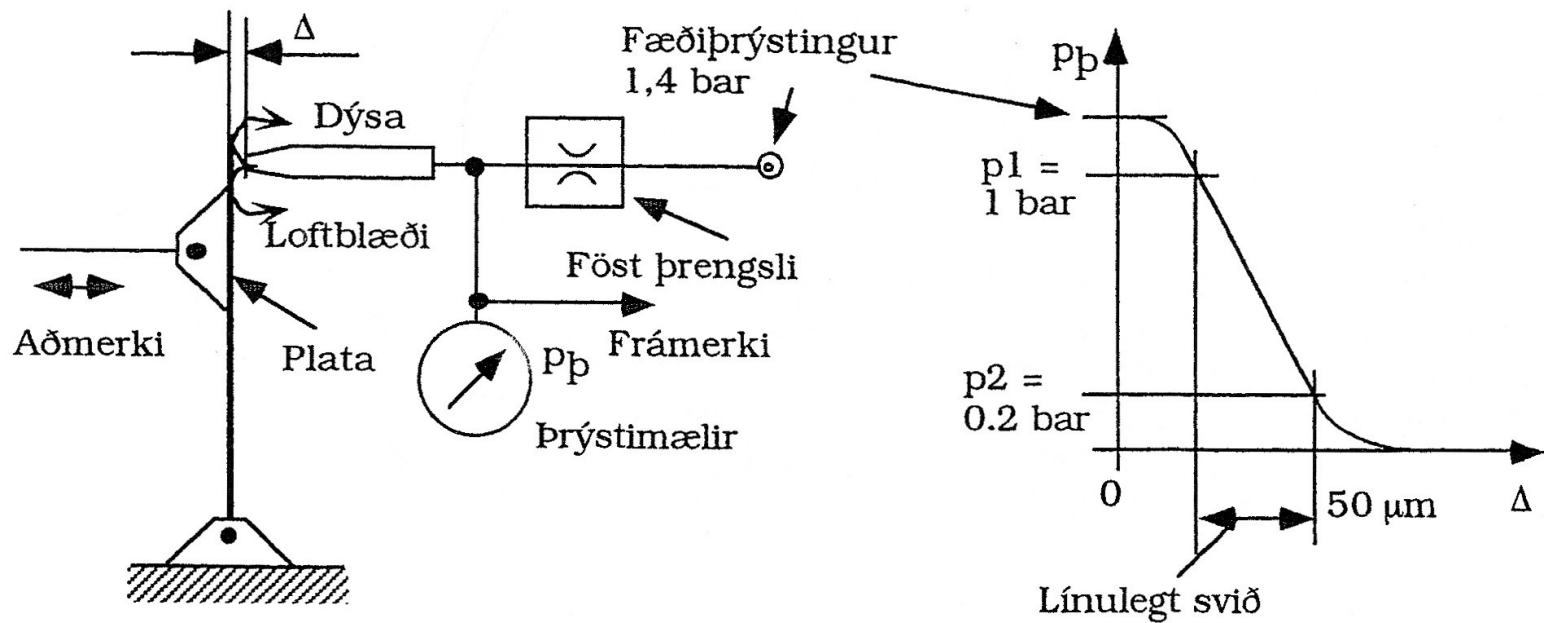


Skriðilmagnari



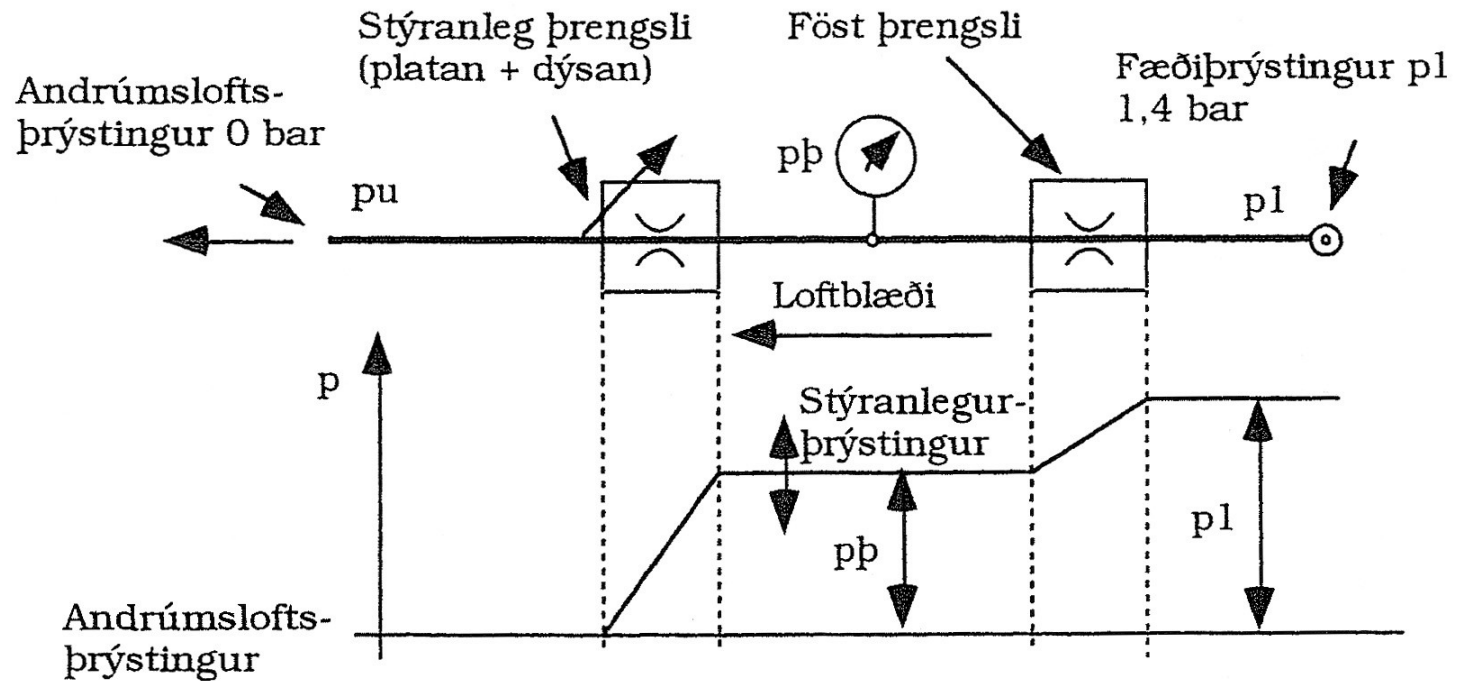
Bunustútsmagnari

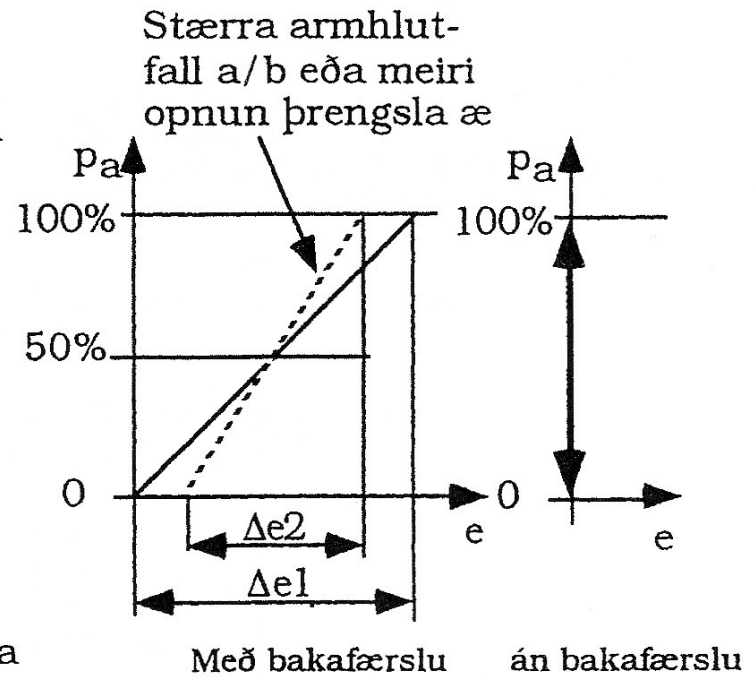
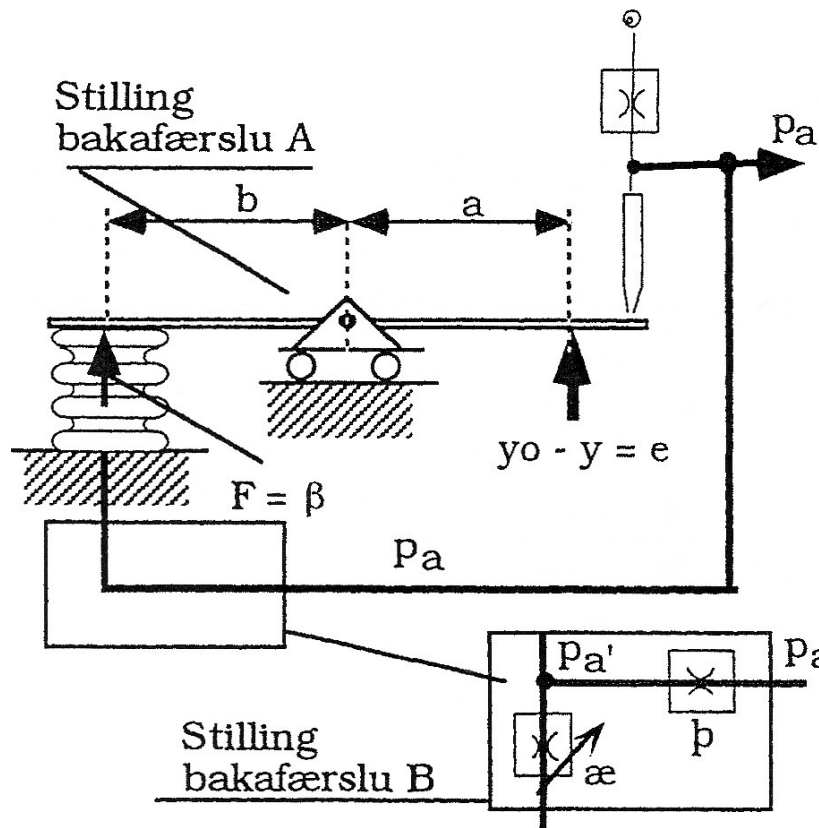
Aðgerðamagnnarrar í reglum sem nota loftorku



Plötu-dýsu magnari

Þrepun

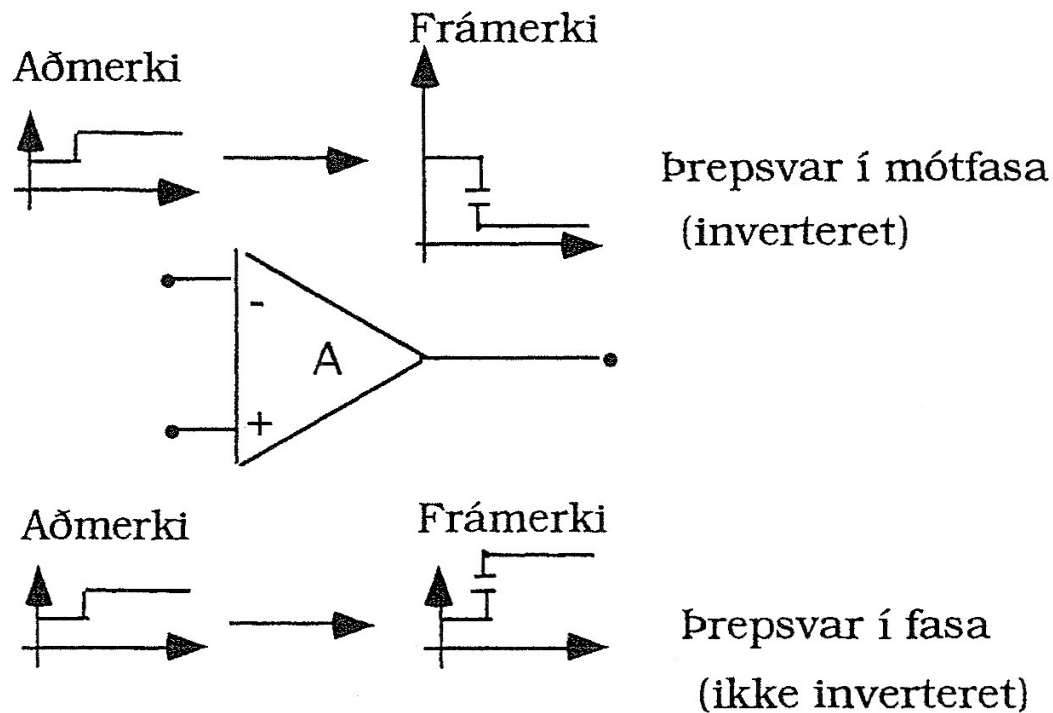


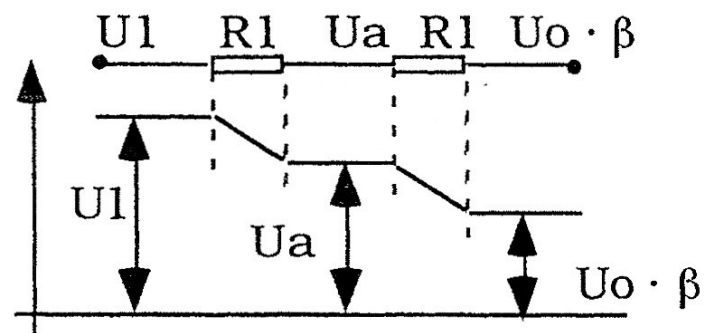
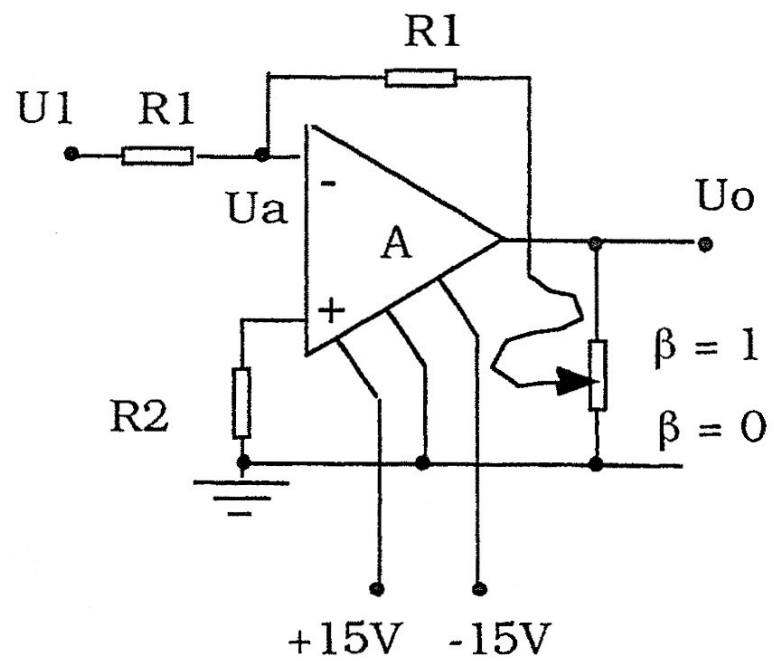


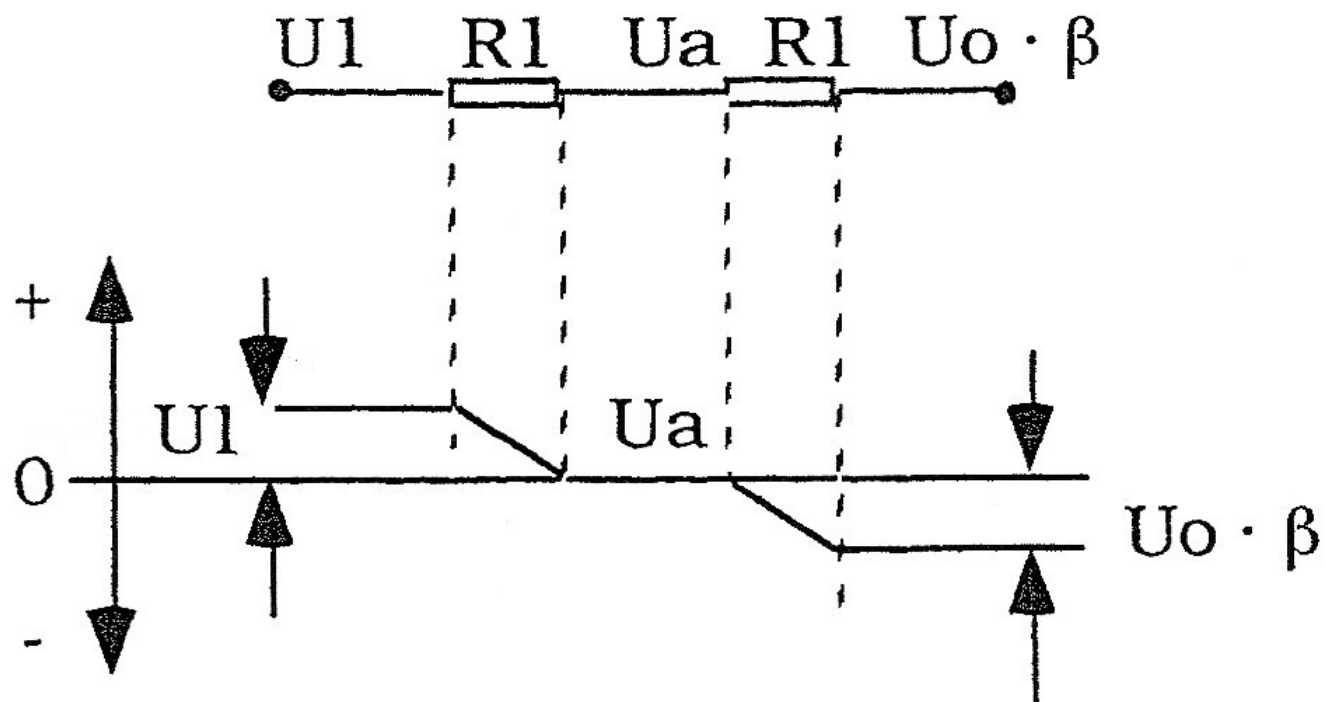
$$-e \cdot a + p_a \cdot A \cdot b = 0; \quad p_a = \frac{a}{b \cdot A} \cdot e$$

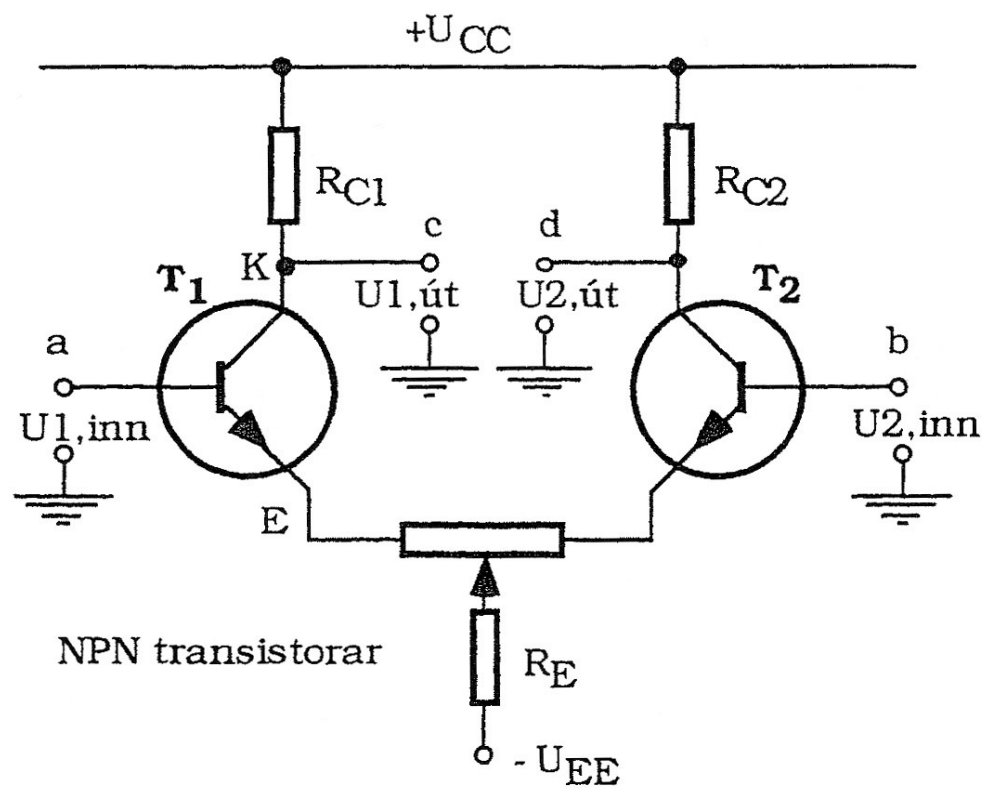
$$K = \frac{\Delta p_a}{\Delta e} = \frac{a}{b \cdot A}$$

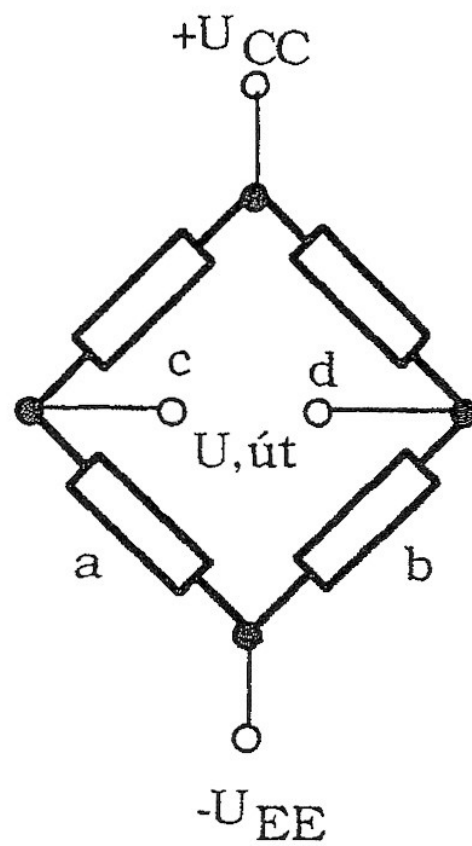
Aðgerðamagnarar í reglum sem nota raforku







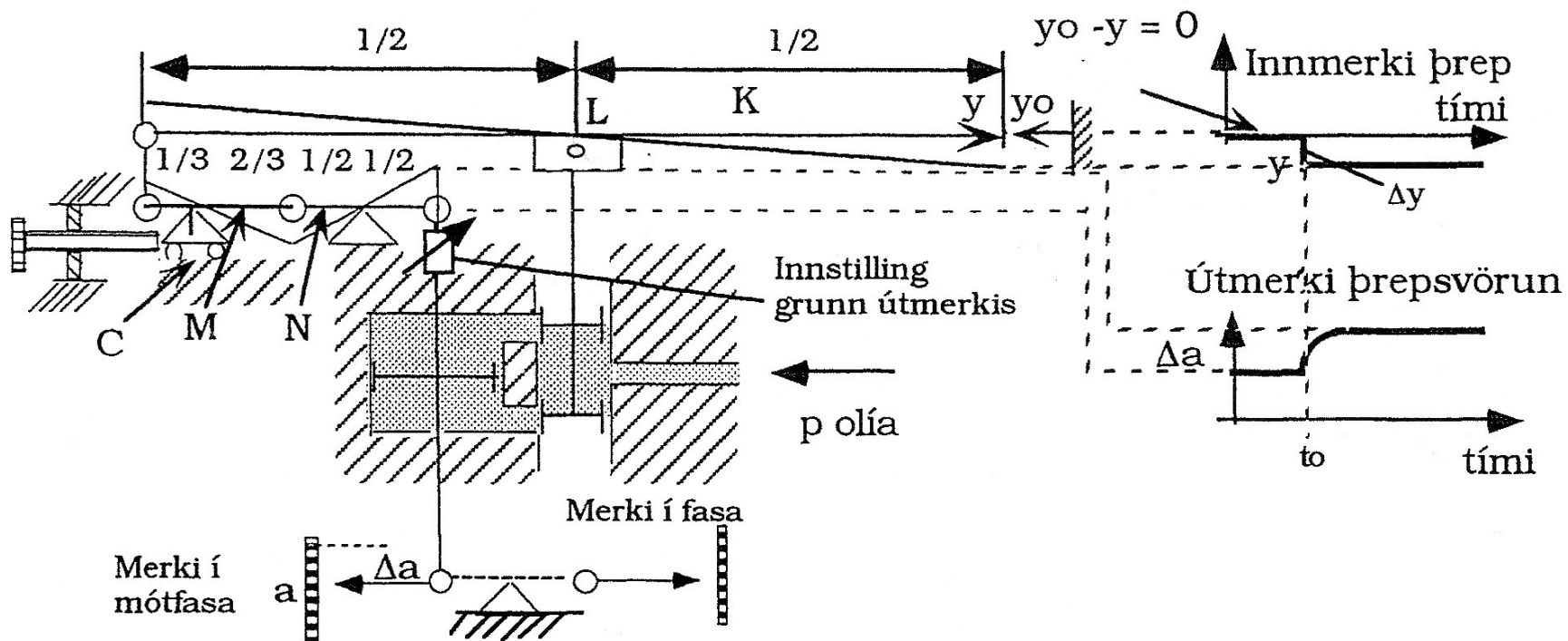


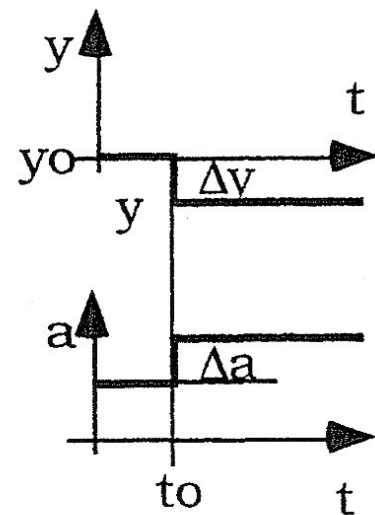
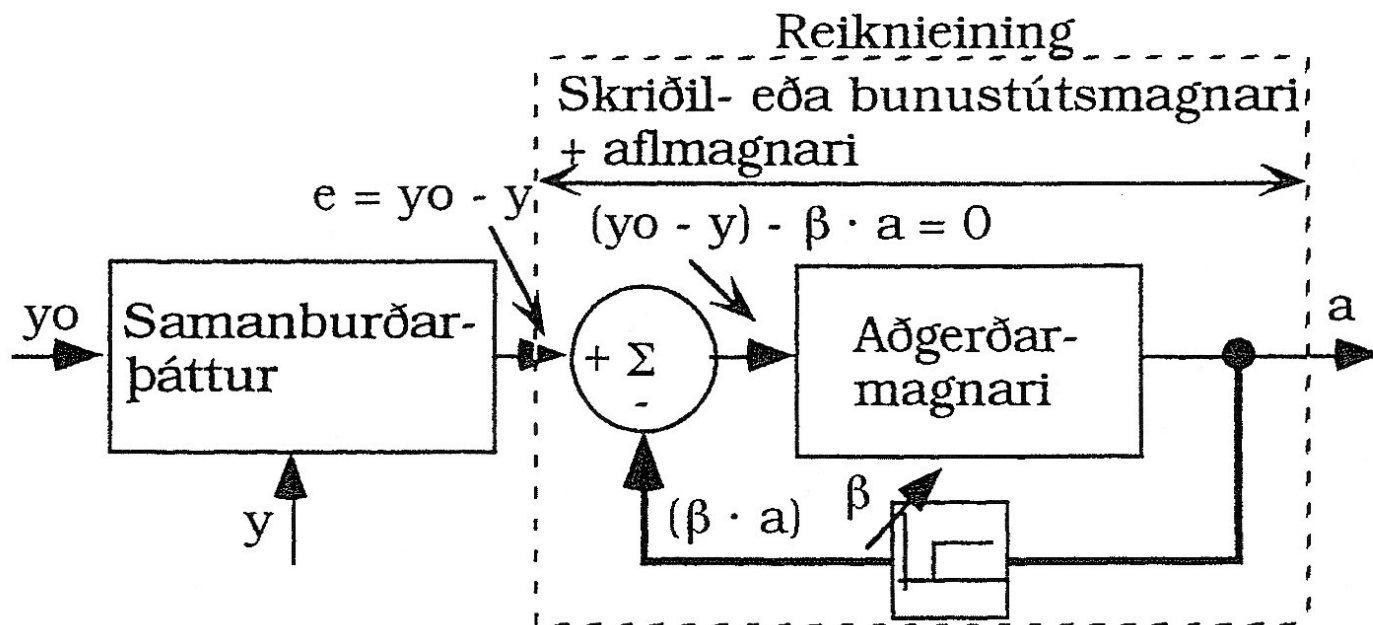


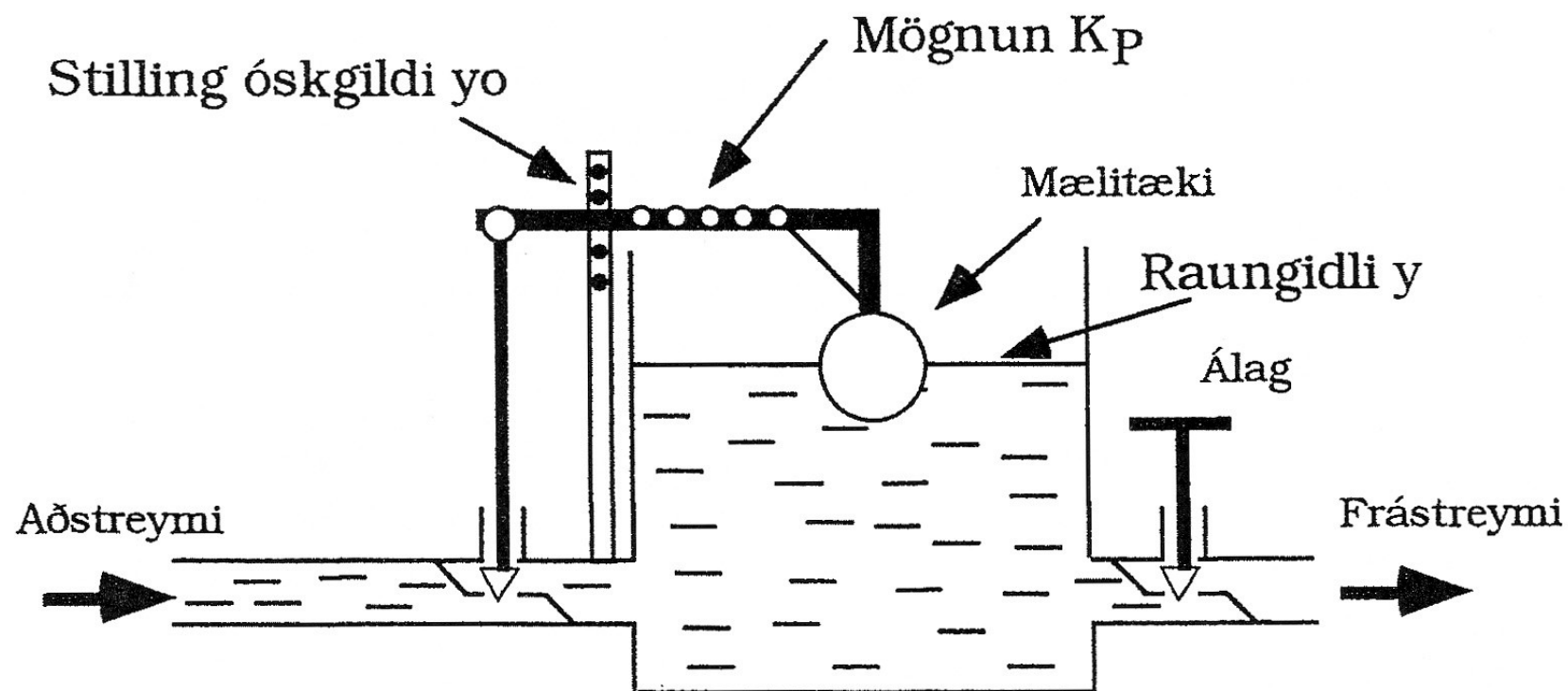
P-reglar

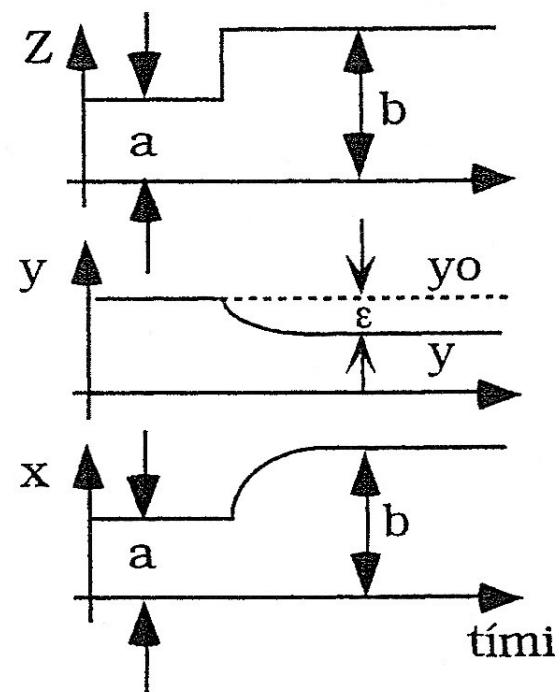
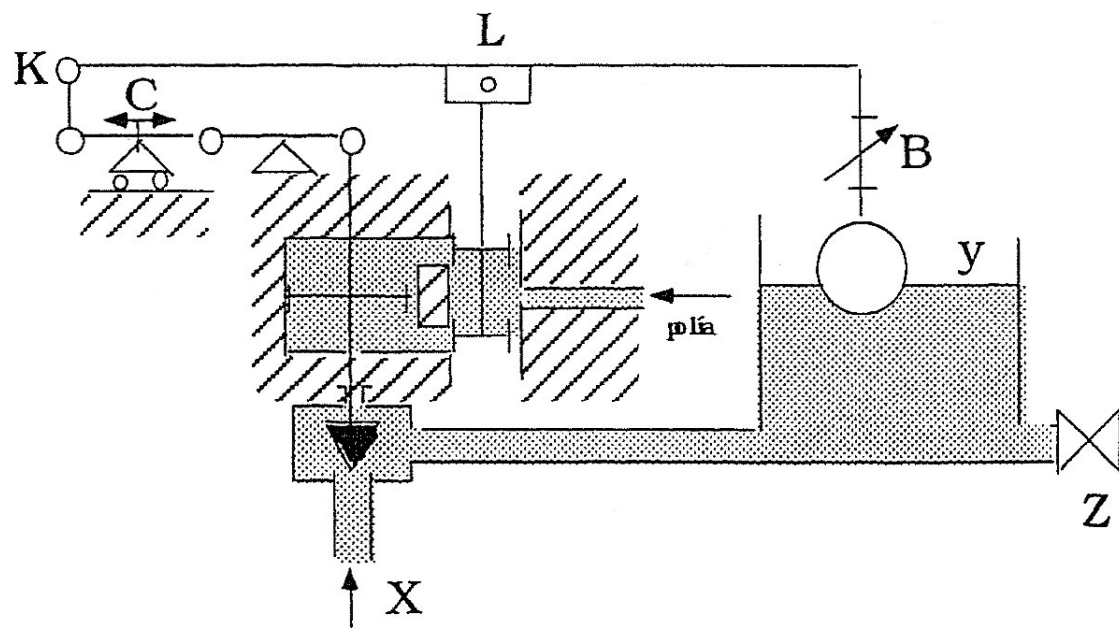
Lýsing	Tengimynd	Þrepsvar
<u>Viðbrögð við þrepsvari</u> Ákveðin breyting á mismunamerkinu e veldur ákveðinni hlutfallslegri svörun á frámerkinu a_p <u>Stíf bakafærsla</u> er einkenni P-reglunar. Með styrkleika hennar má stjórna mögnuninni K_p. Sé dregið úr styrkleika bakafærslunnar β eykst mögnunin K_p að sama skapi.		

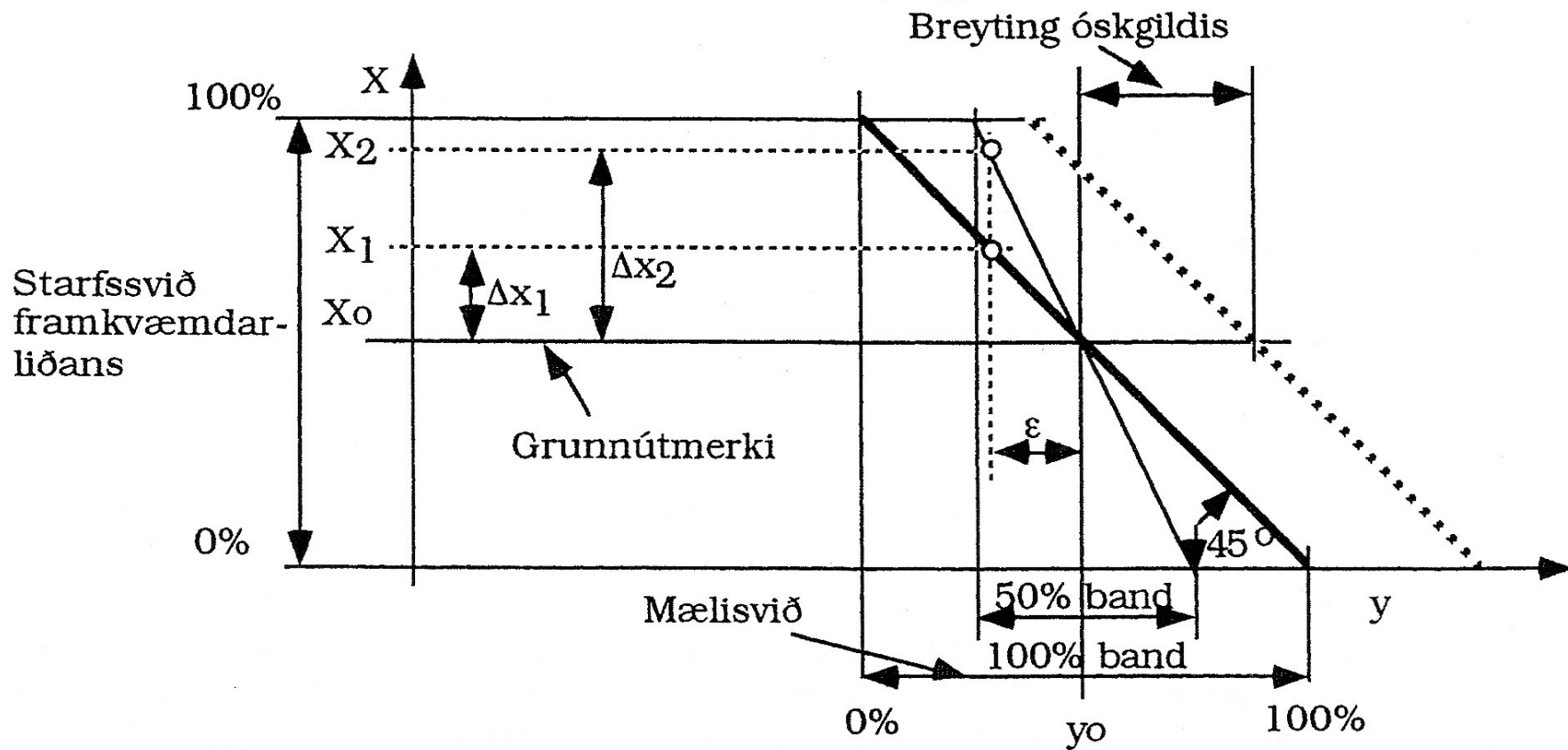
$$a_p = \pm \frac{1}{\beta} \cdot e ; \quad a_p = \pm K_p \cdot e$$

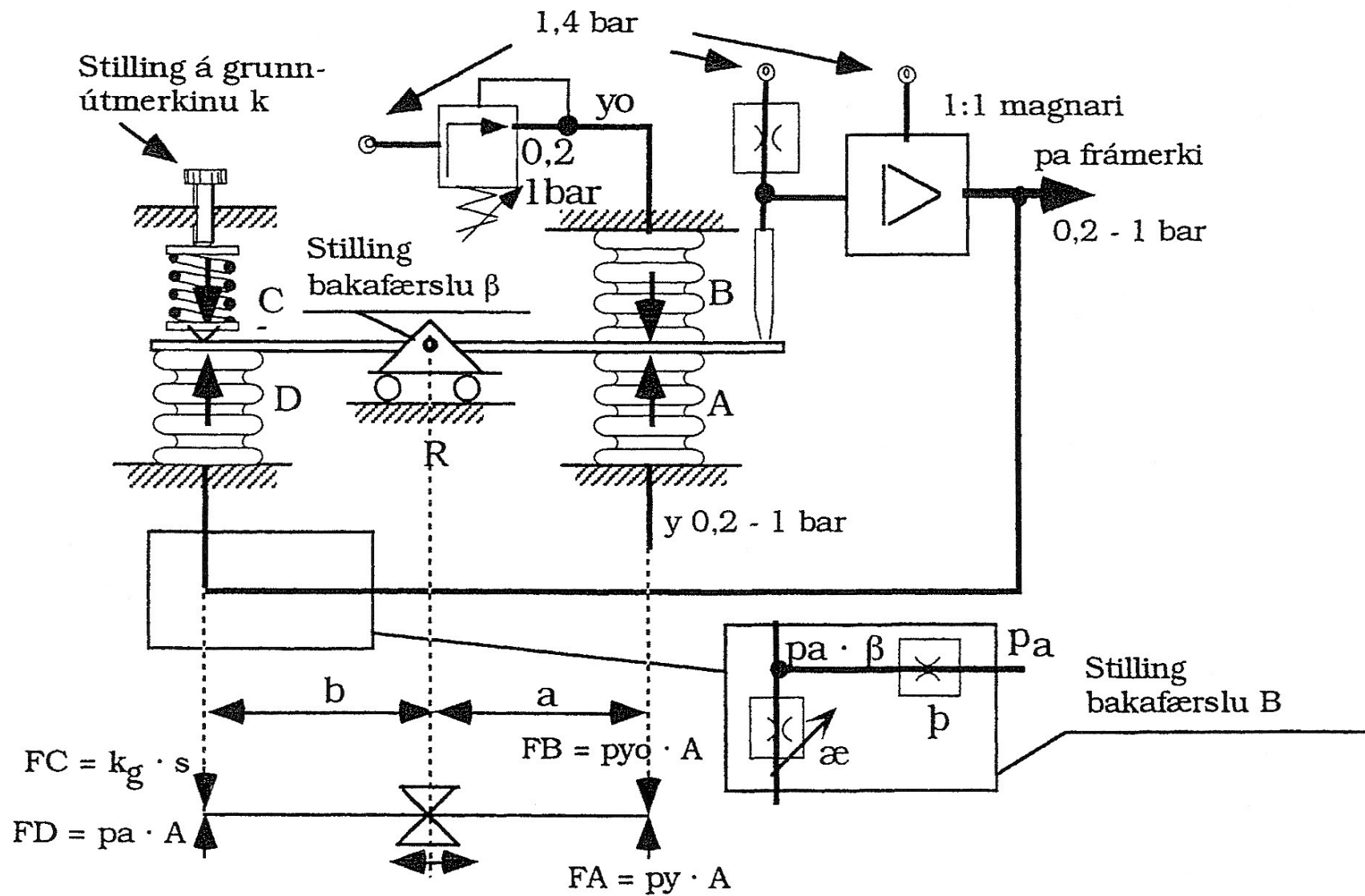


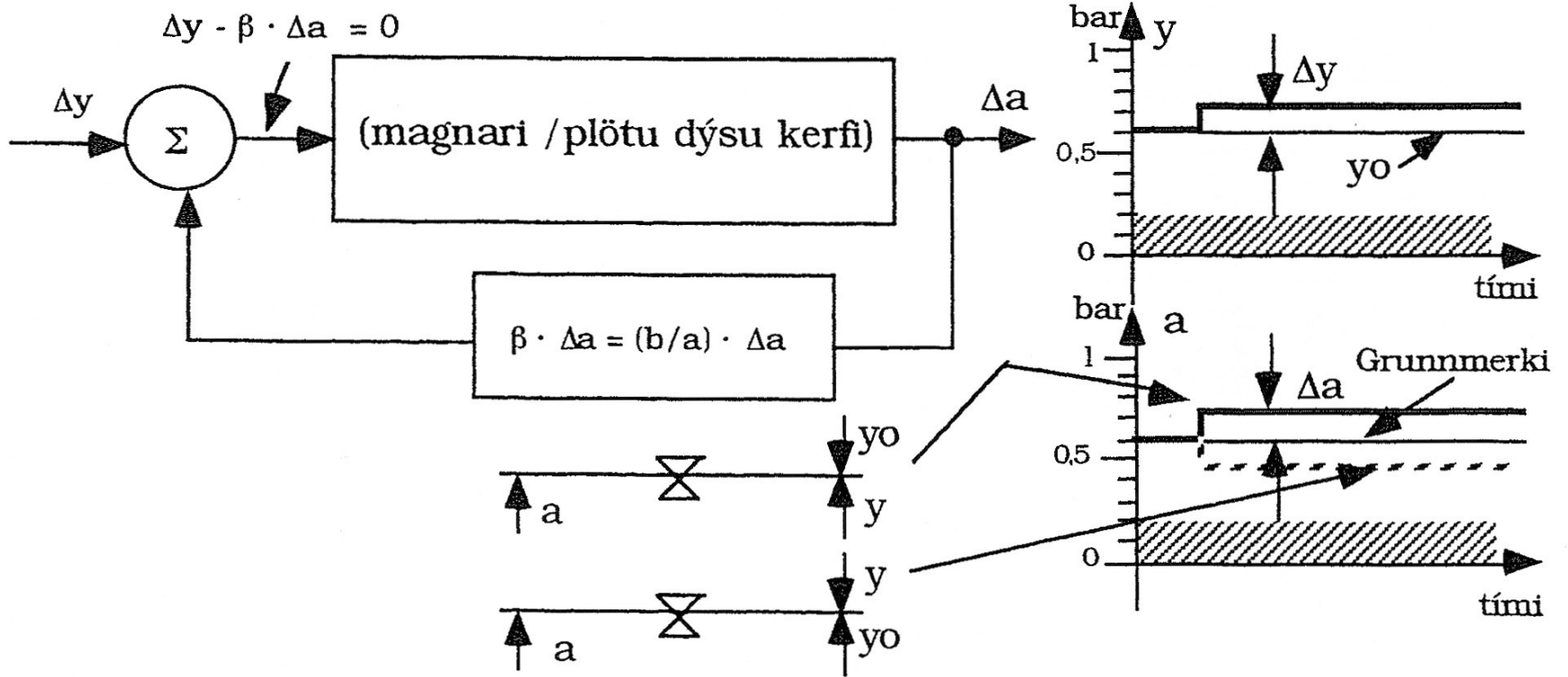


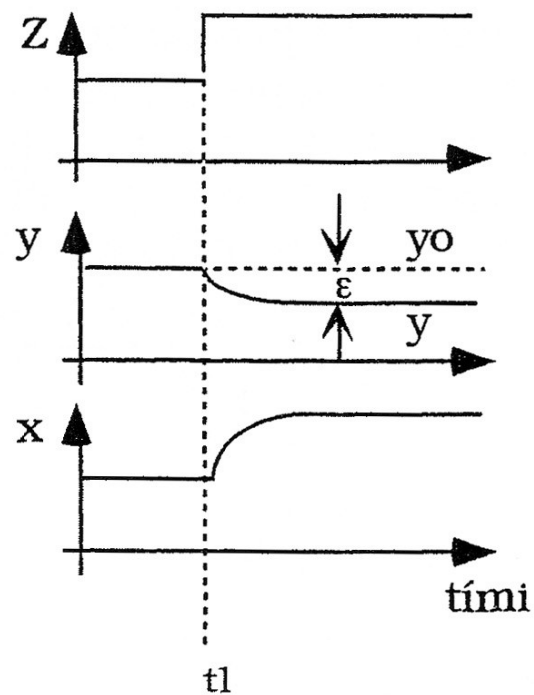
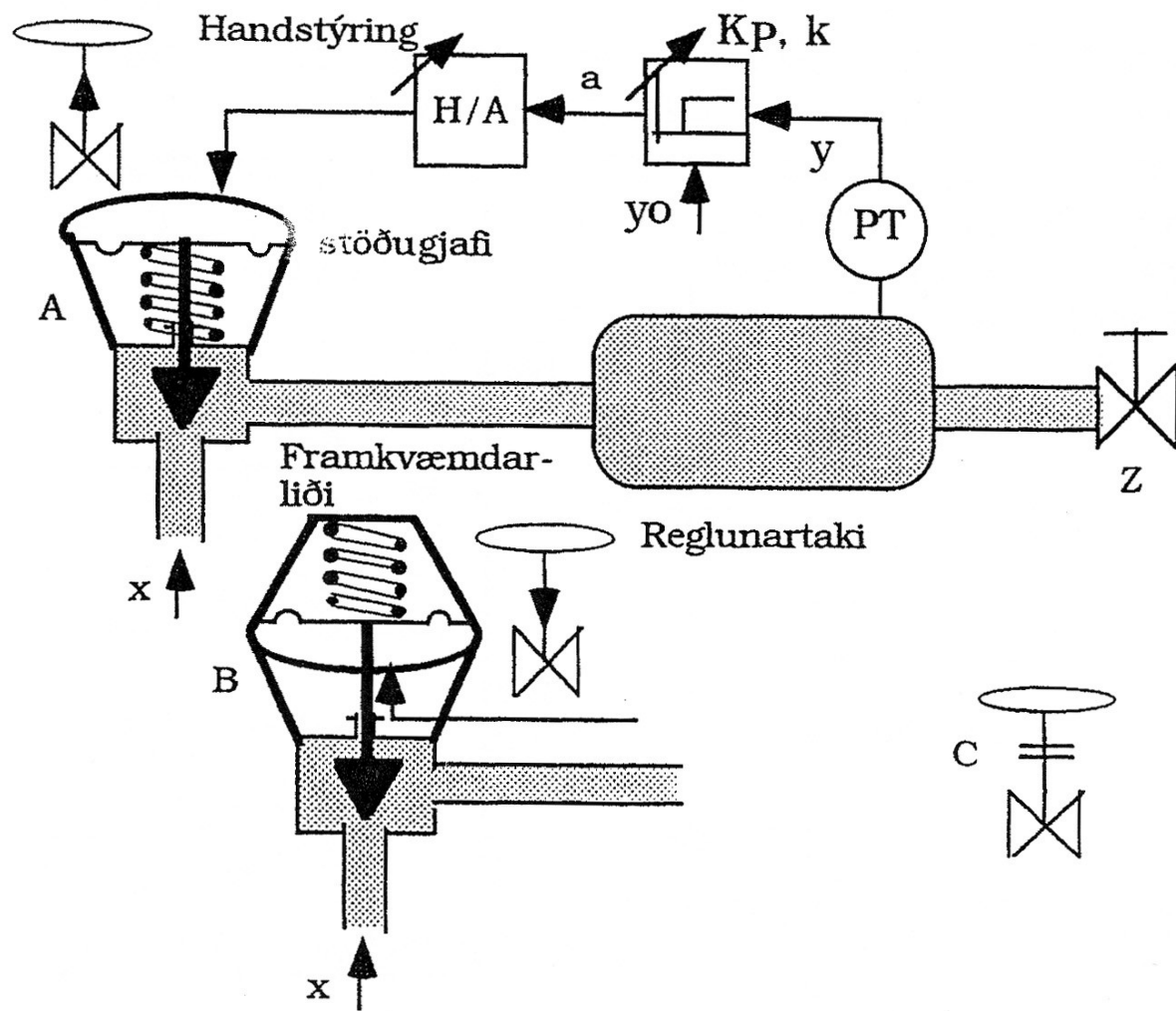


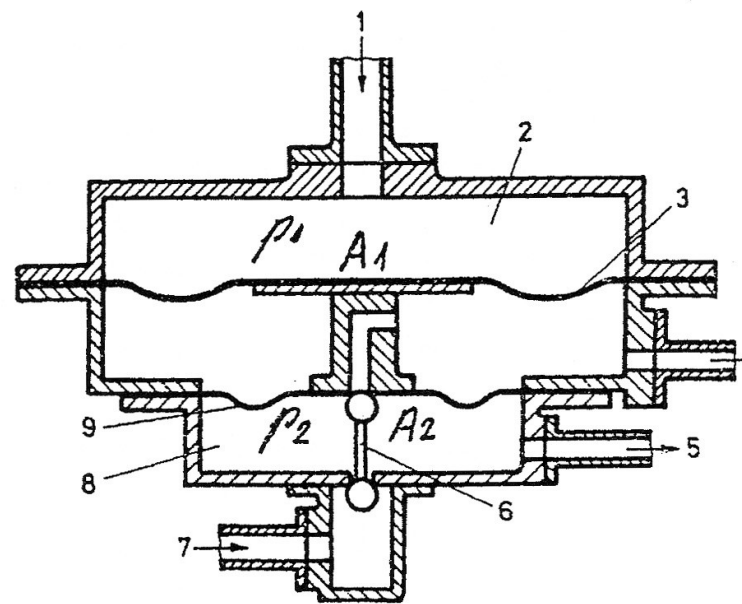
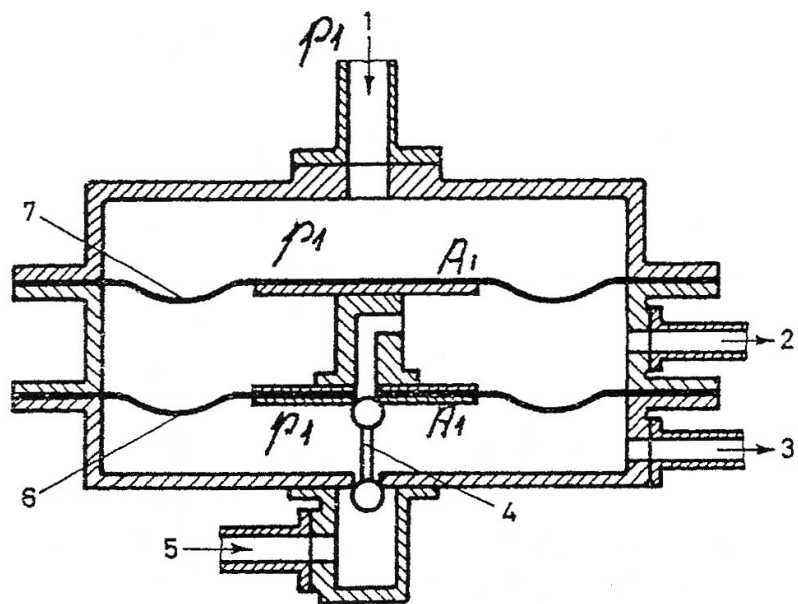


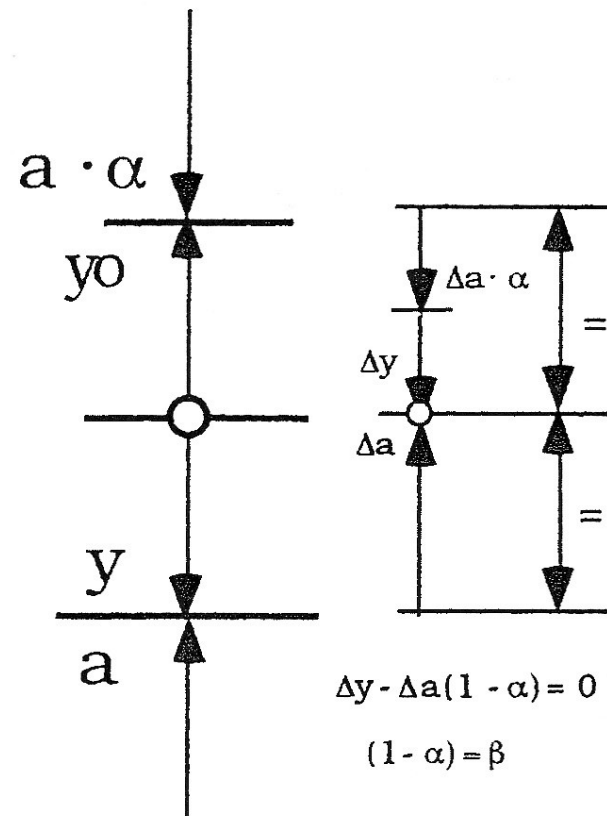
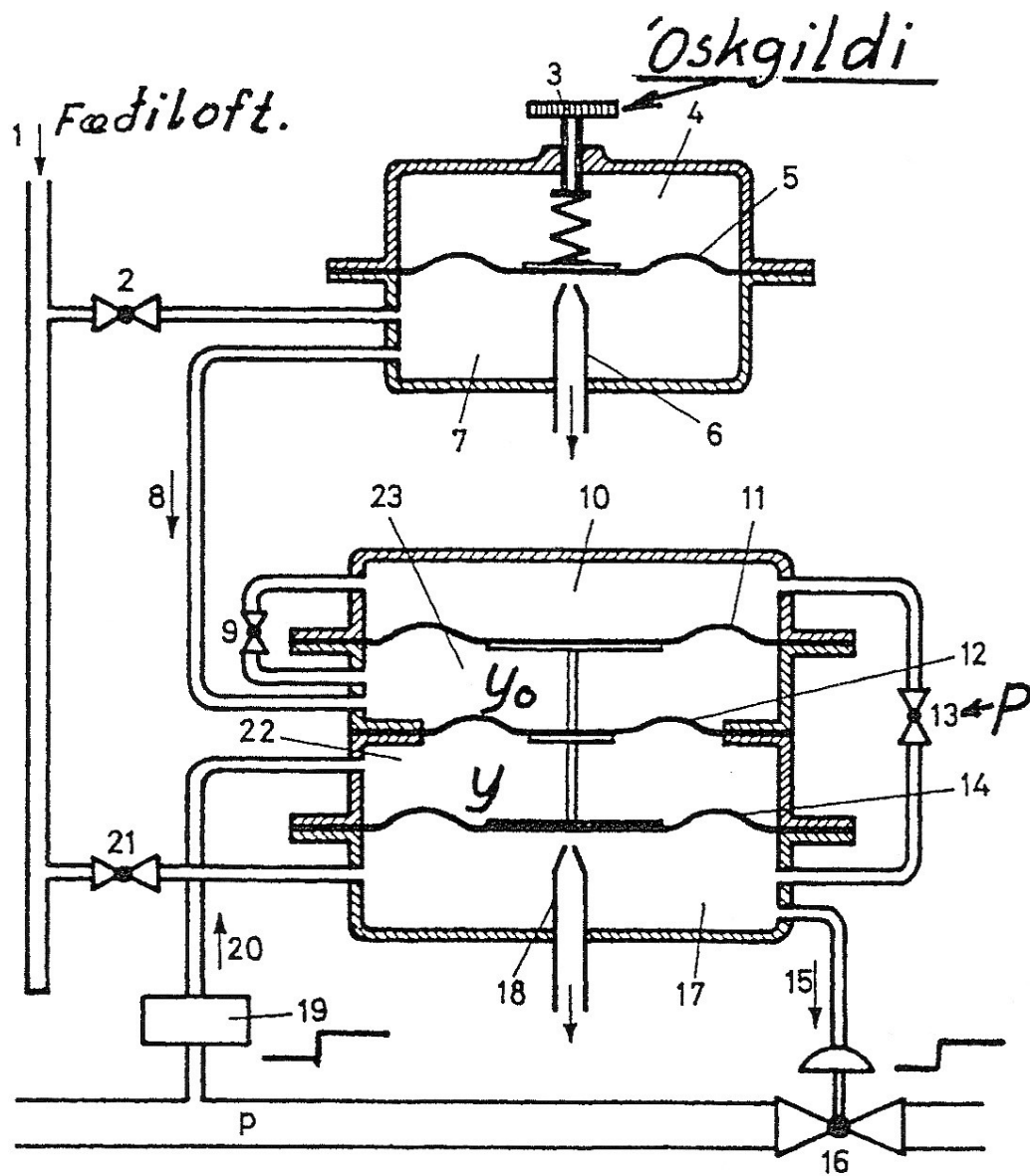


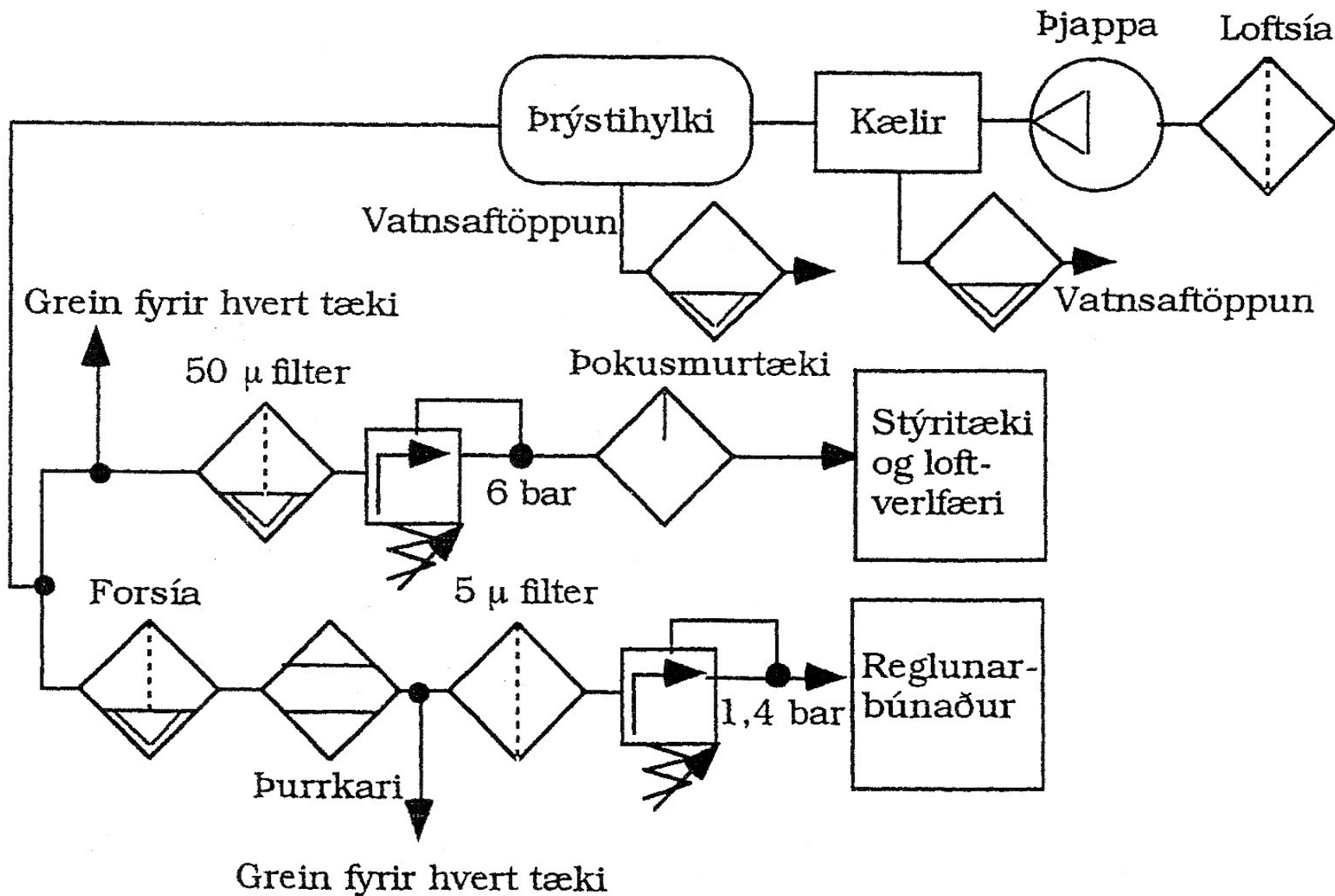


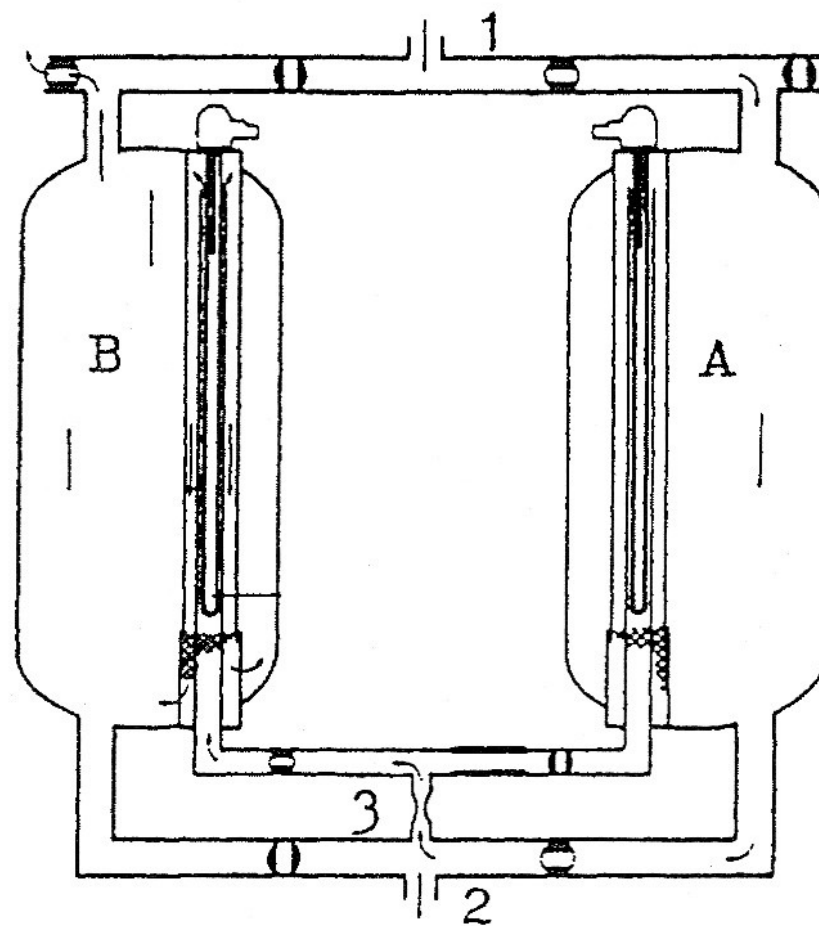




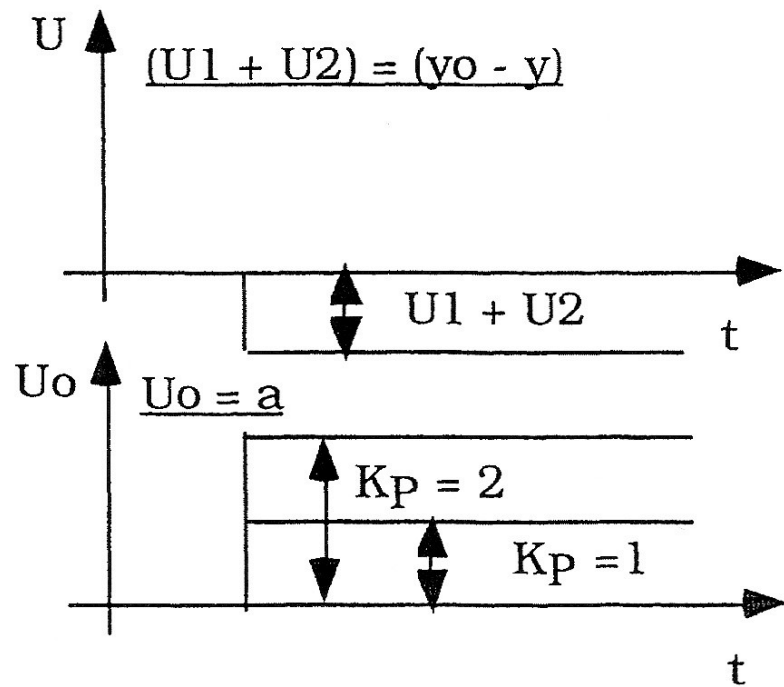
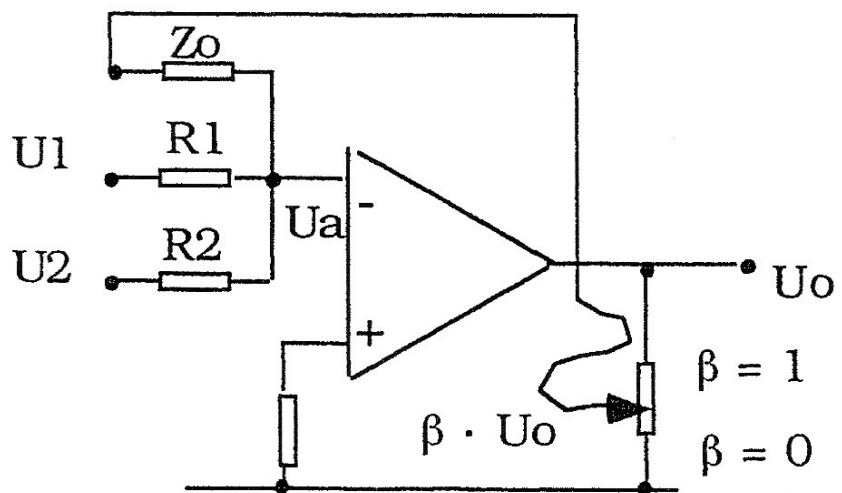


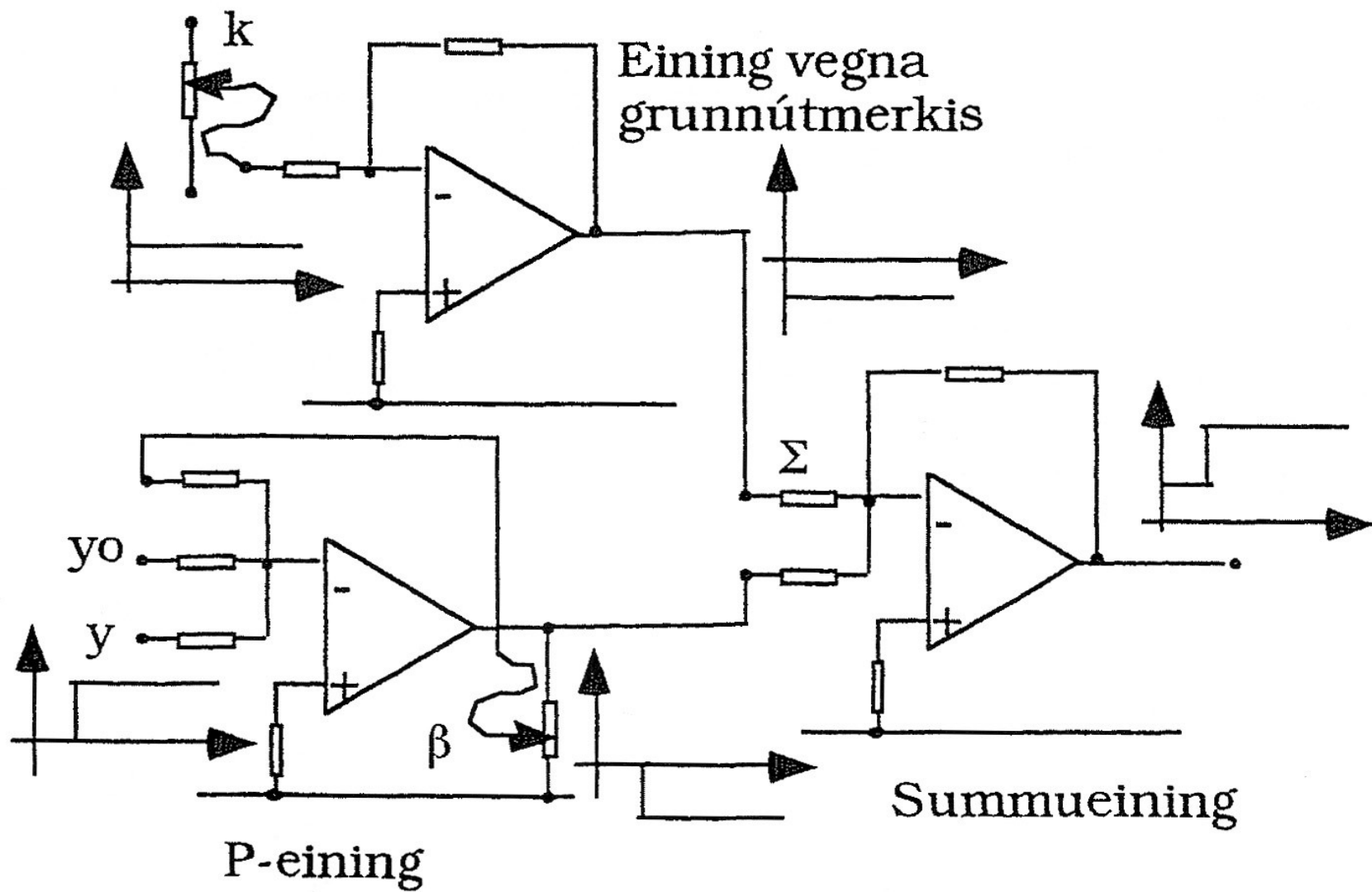






Riss b





I-eining

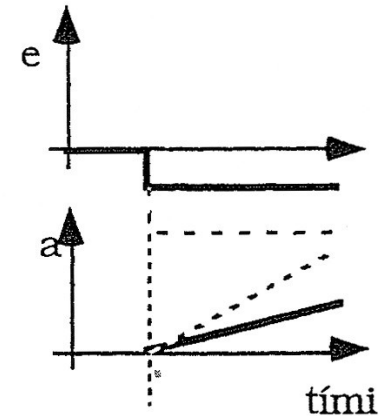
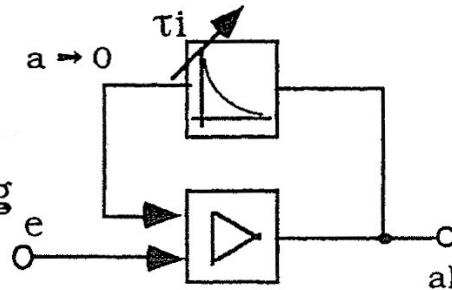
Lýsing

Tengimynd

Þrepsvar

Þrepsvar

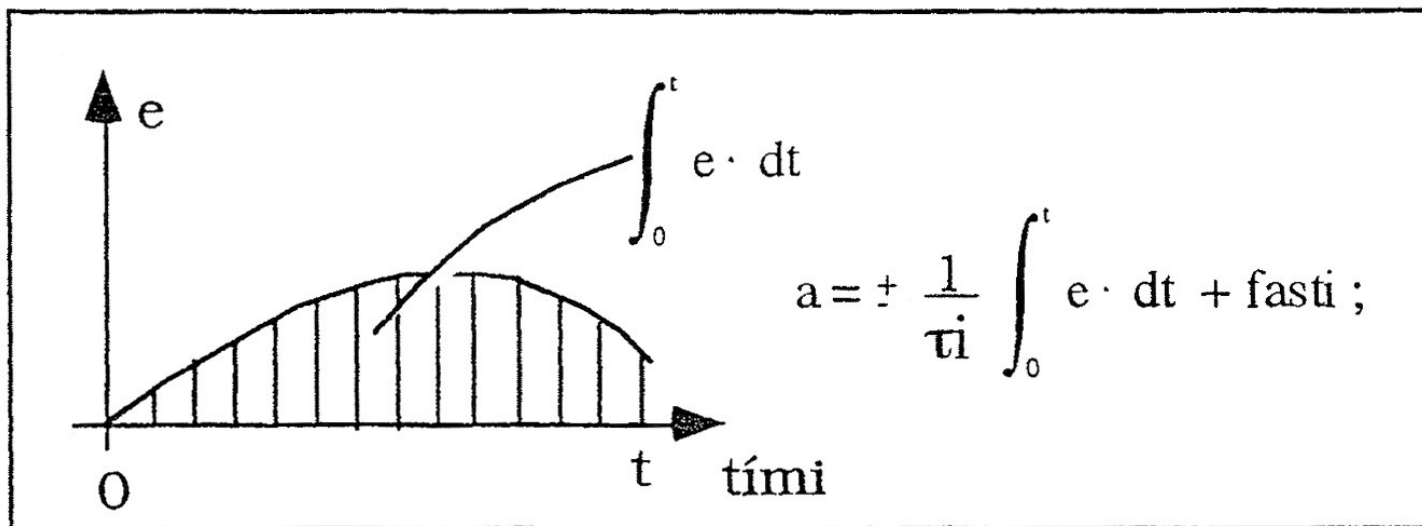
I-eining svarar þrepi með því að senda út merki sem vex með ákveðnum hraða. Eins og fram kemur í formúlunum þá er hraðinn háður mismunastærðinni e og hoptímanum τ_i . τ_i stjórnar því hve hratt bakafærslan eyðist eða hopar.

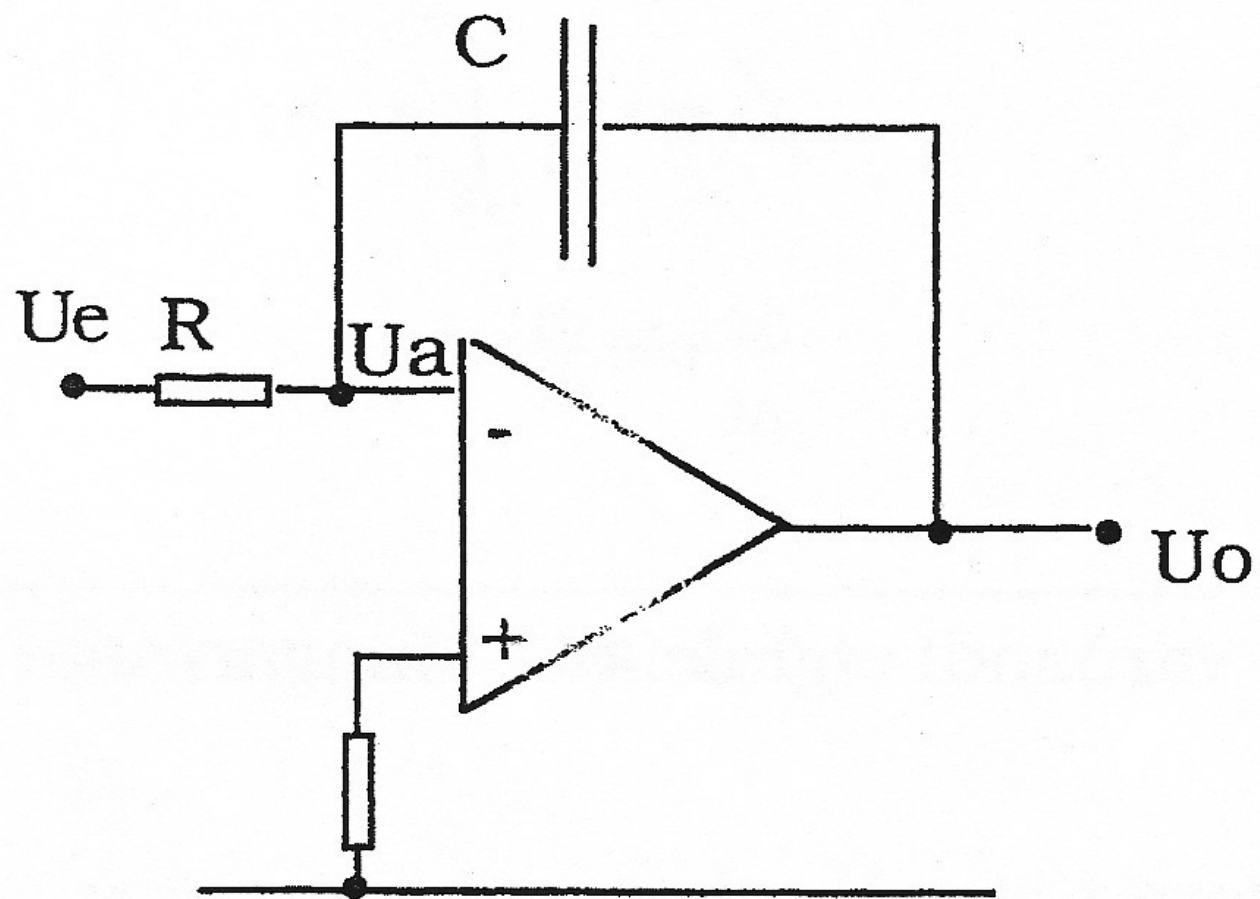


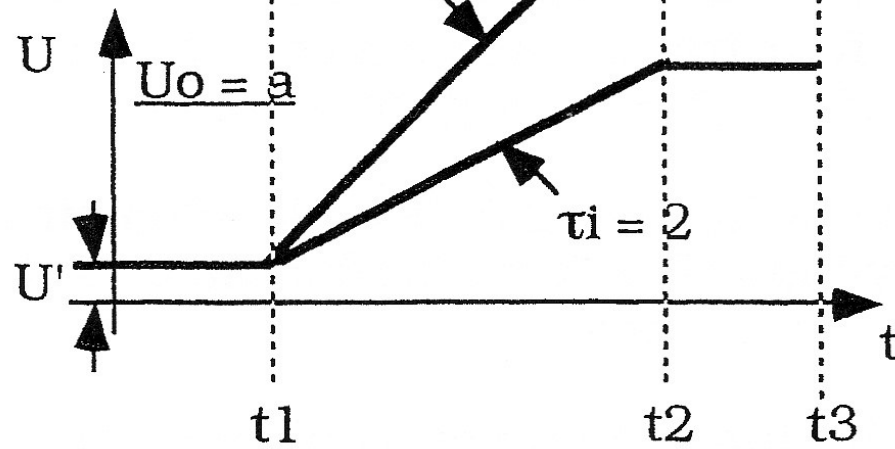
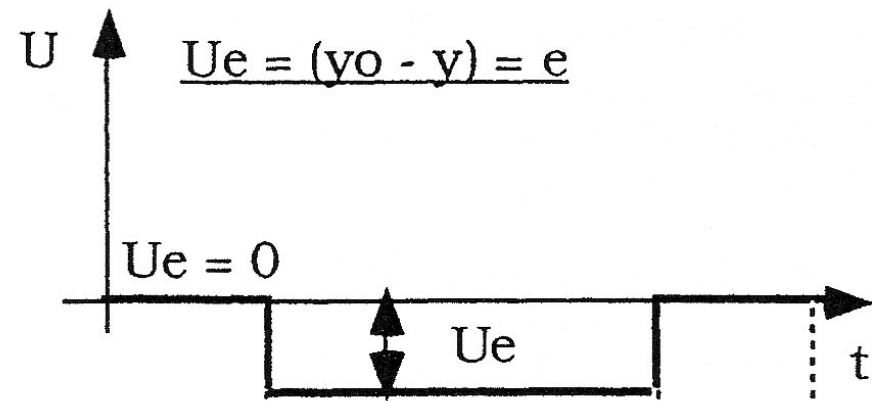
$$a = \pm \frac{1}{\tau_i} \int_0^t e \cdot dt;$$

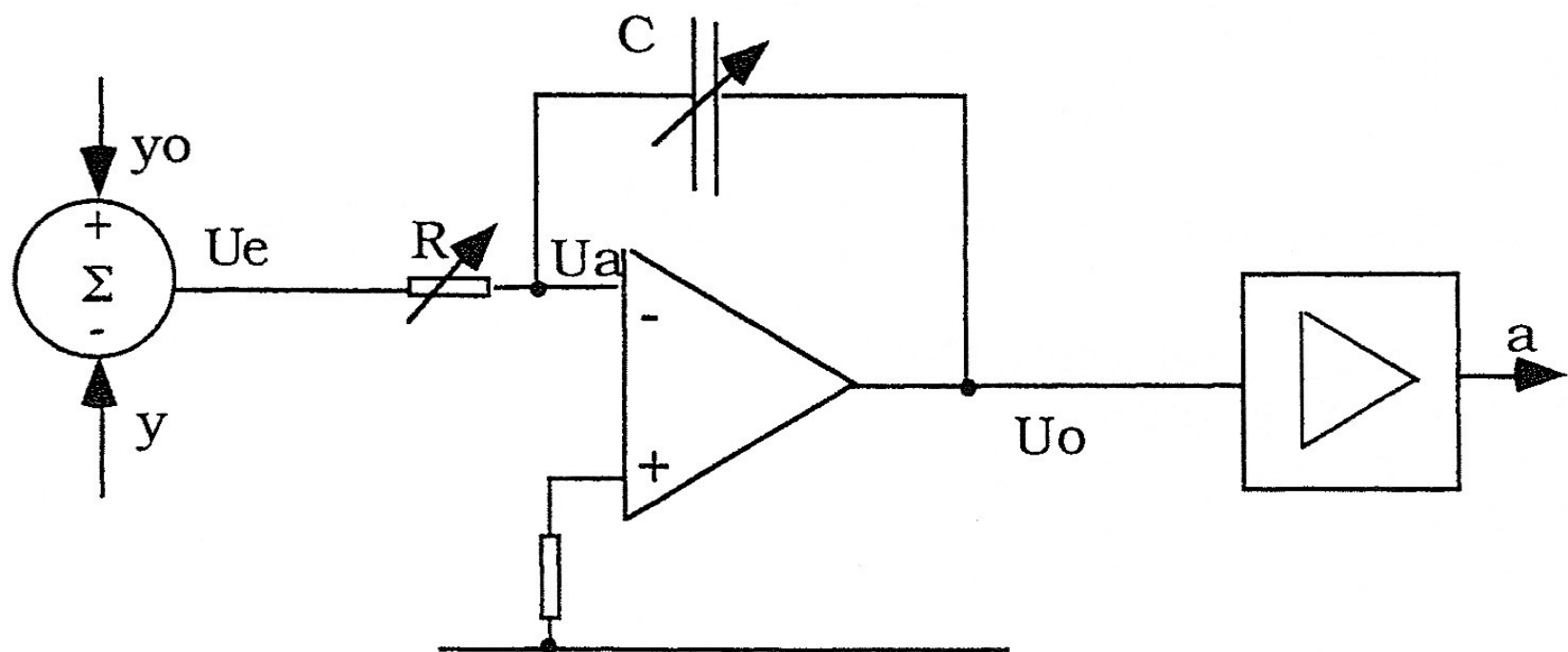
$$\frac{\Delta a}{\Delta t} \text{ eða } \frac{da}{dt} = \pm \frac{1}{\tau_i} \cdot e;$$

Sett er eftirgefanleg bakafærsla á aðgerðamagnarann, en hún vinnur fyrst með fullum styrkleika en síðan fer hún minnkandi en þá eykst mögnunin og nálgast óendanlegt eða þau mörk sem aðgerðamagnarinn setur.









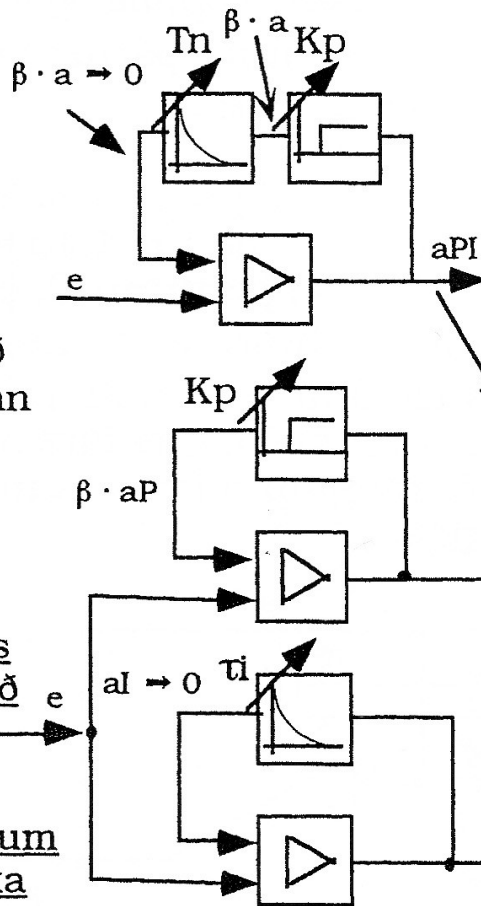
PI-eining

Lýsing

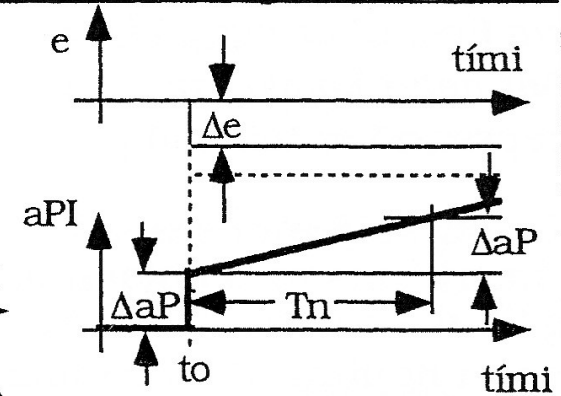
Viðbrögð við þrepsvari
Fyrst í stað einkennist
þrepsvarið af eiginleikum
P-reglisins, að svara þrepi
með þrepi. Síðan koma
I-eiginleikarnir inn sem
er ákveðinn breytihraði
útmerkisins a . Hafa má
áhrif á þrepsvarið ΔaP með
mögnuninni K_p og I-tímann
með stillihnappinum T_n .
Á þrepsvarinu
kemur fram skilgreining
I-tímans T_n en það er
sá tími sem líður frá þrepi
og þar til tillegg I-þáttarins
til útmerkisins er orðið það
sama og P-þáttarins í
upphafi.

Bakafærsla með stýranlegum
styrkleika og eftirgefanleika
(hopi) er sýnd á efri myndinni.
Hliðtenging P- og I-einingar er
sýnd á neðri myndinni.

Tengimynd



Þrepsvar



$$aPI = \pm K_P \cdot e + \frac{K_P}{T_n} \int_0^t e \cdot dt ;$$

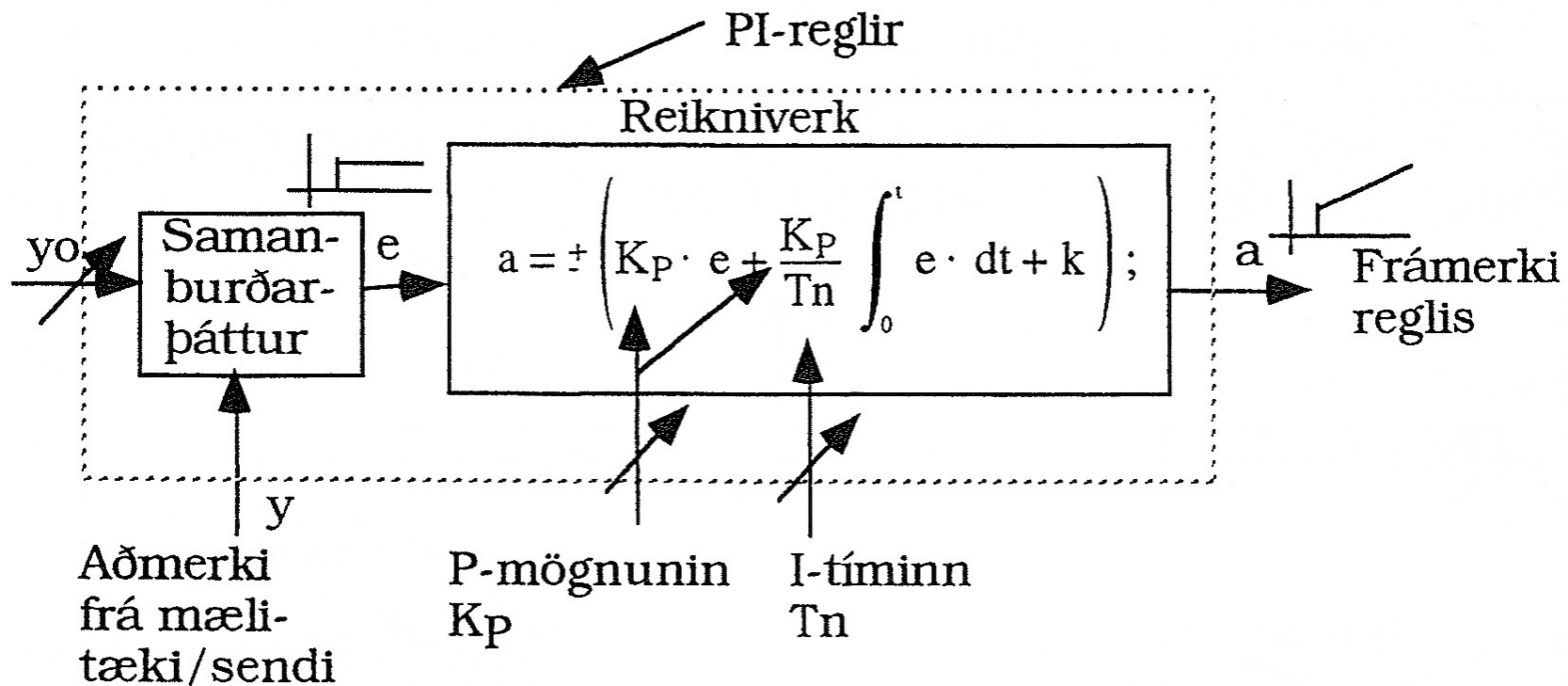
P-liður

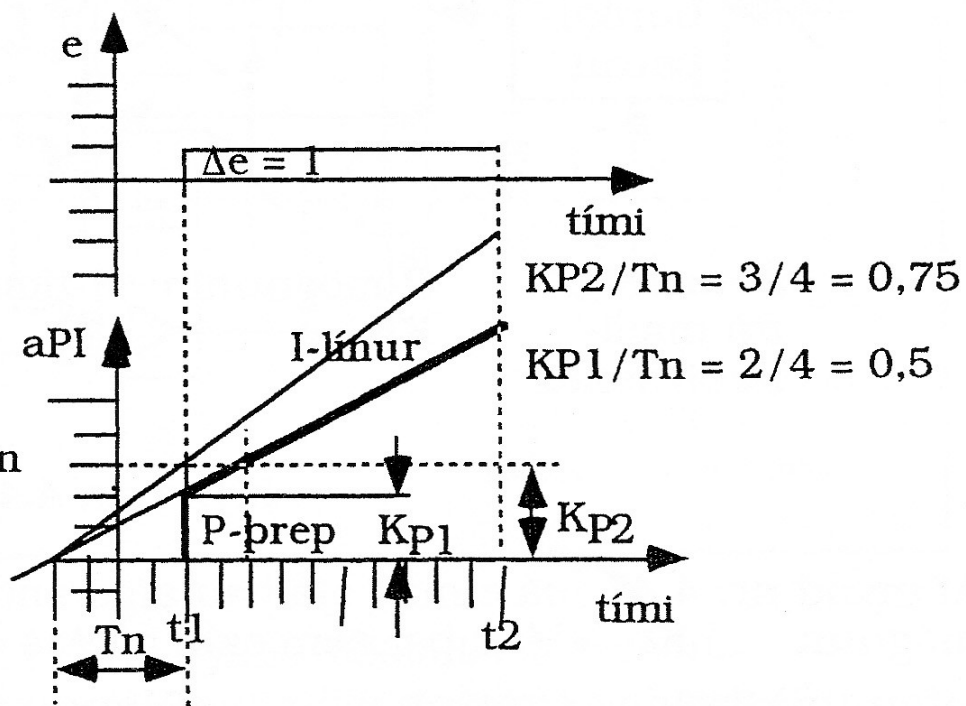
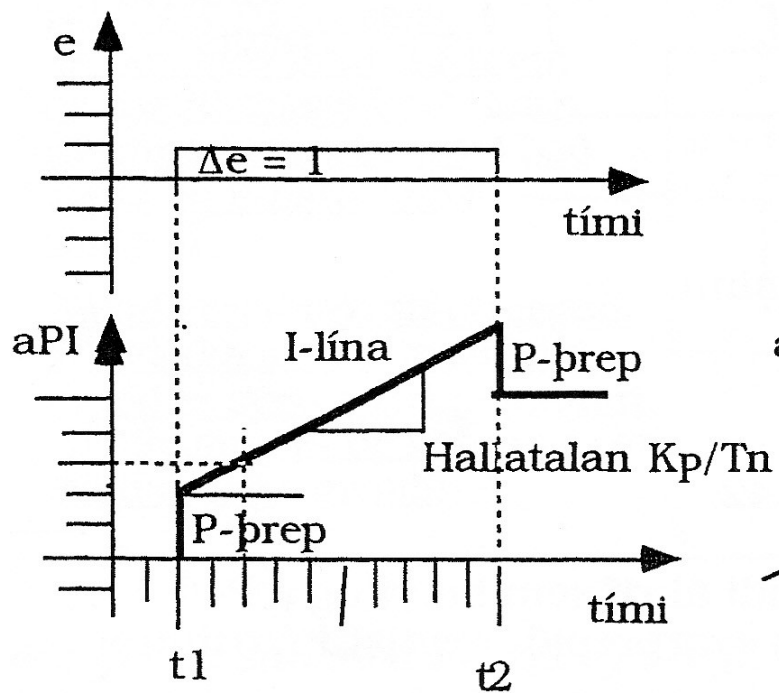
I-liður

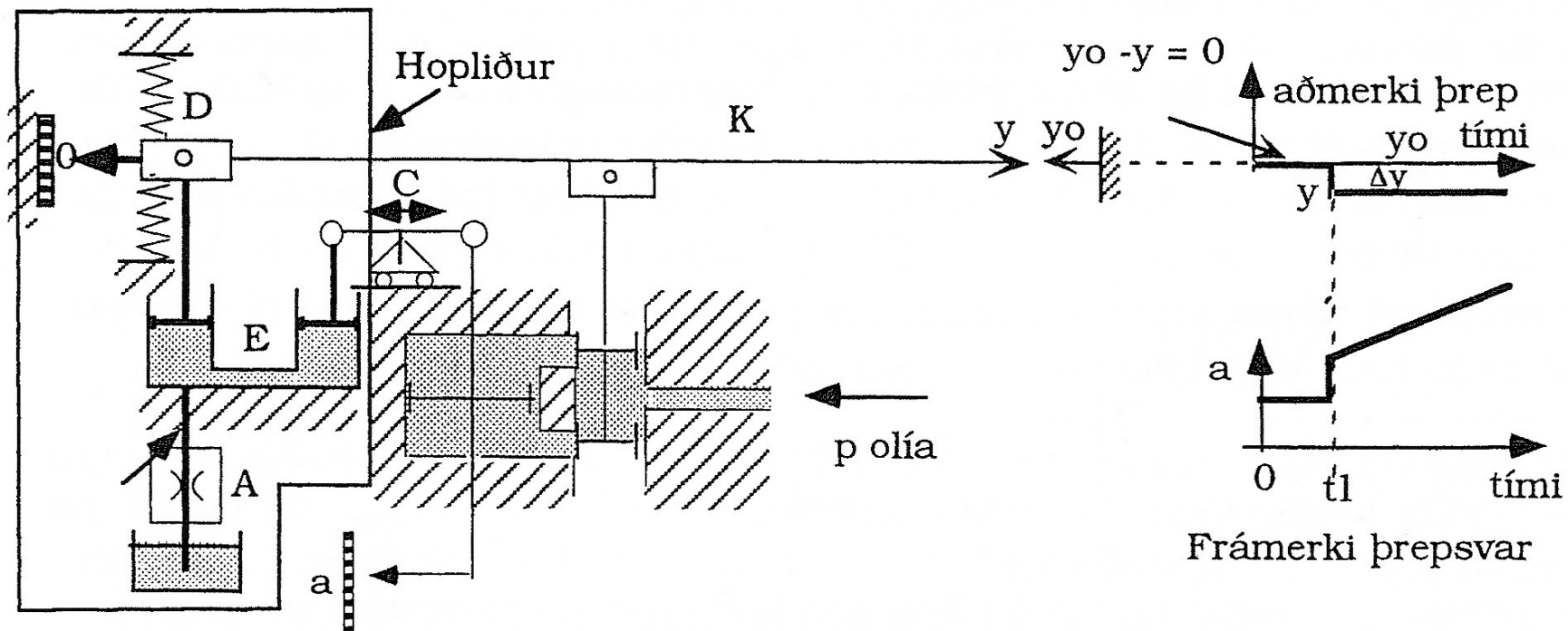
$$aPI = \pm K_P \cdot e + \frac{1}{T_i} \int_0^t e \cdot dt ;$$

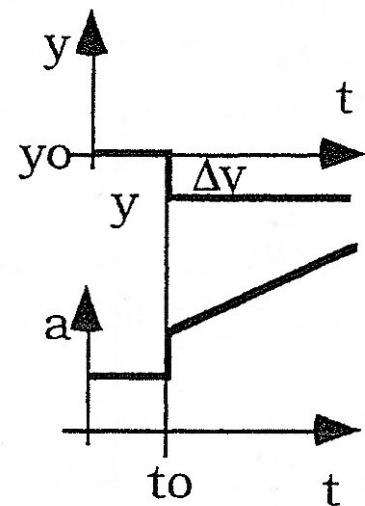
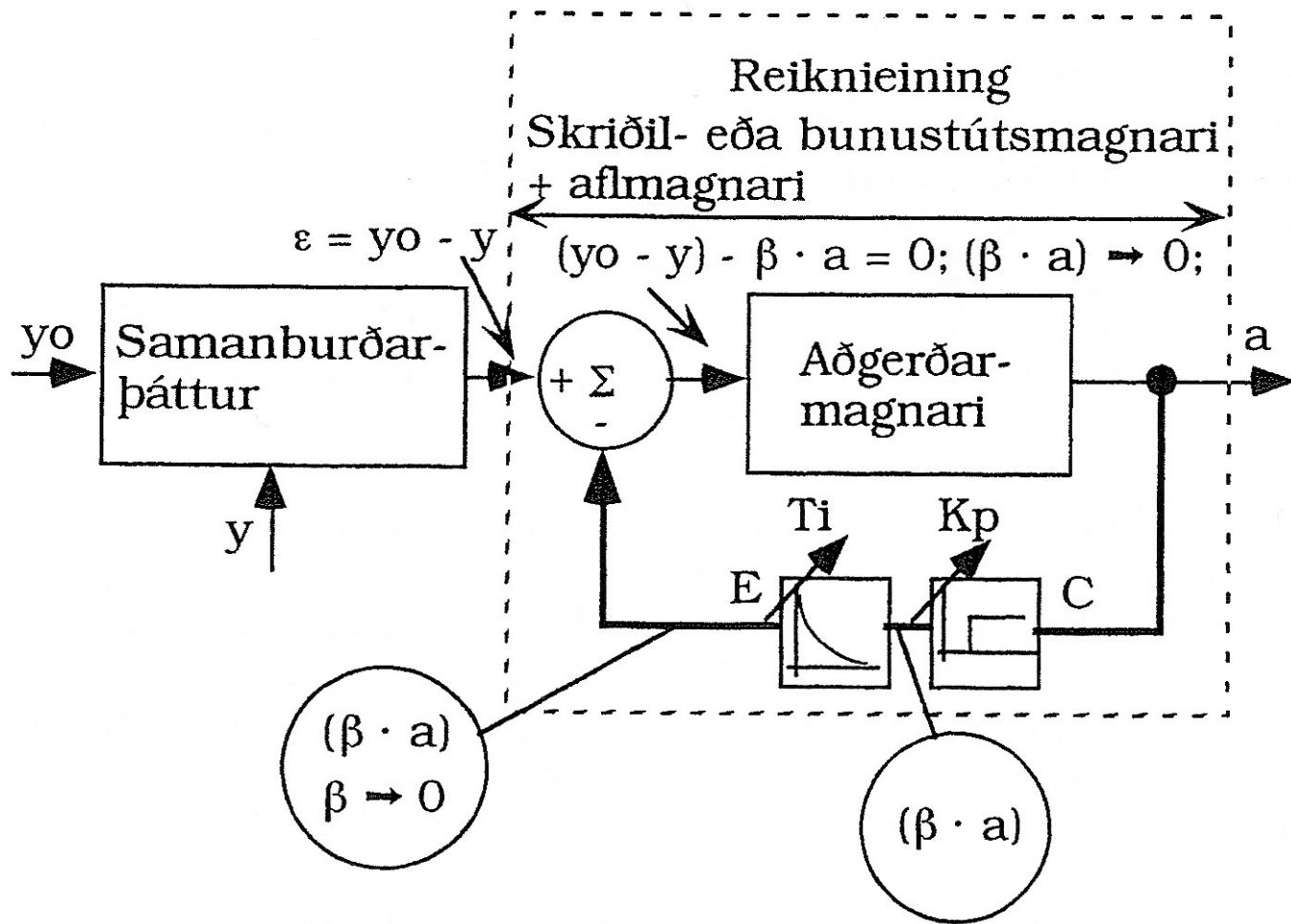
P-liður

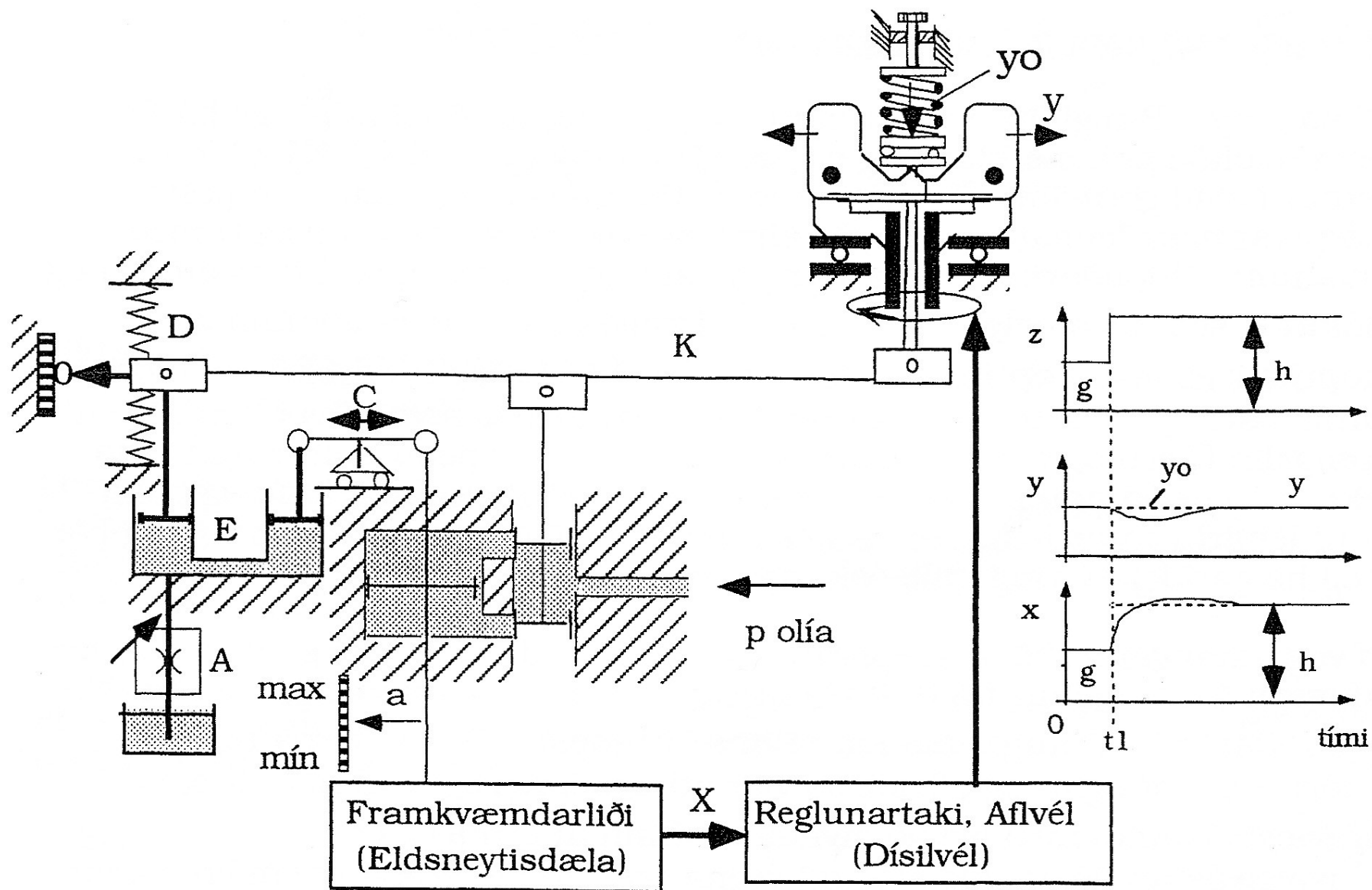
I-liður

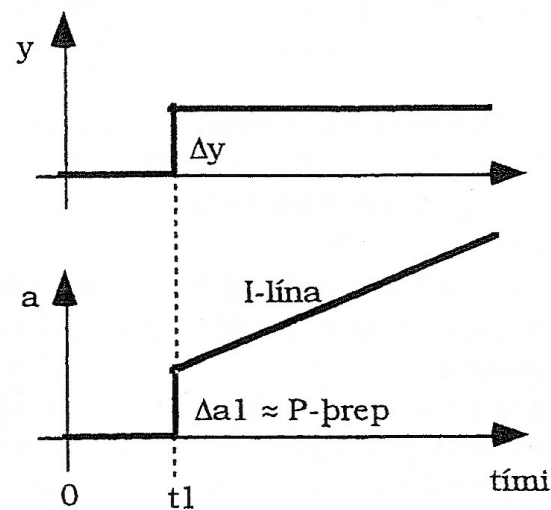
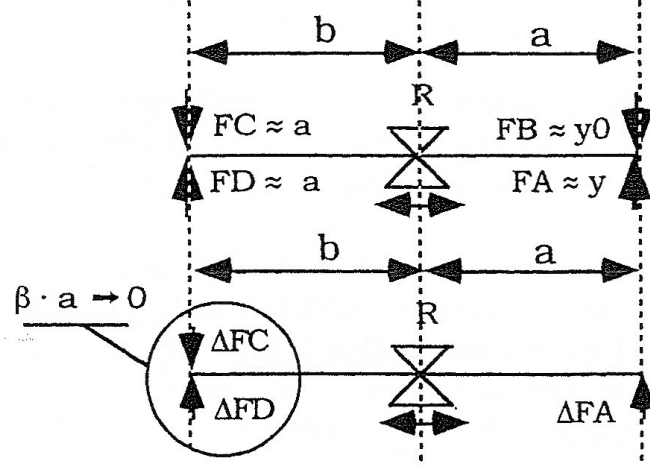
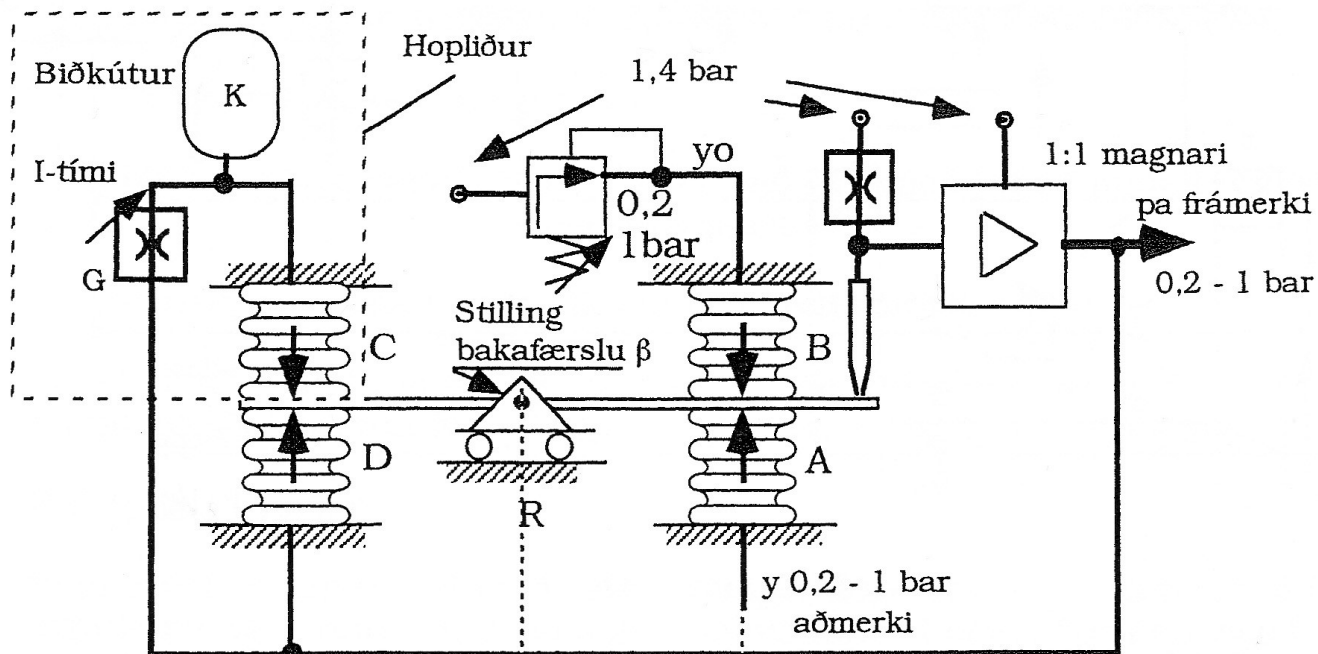


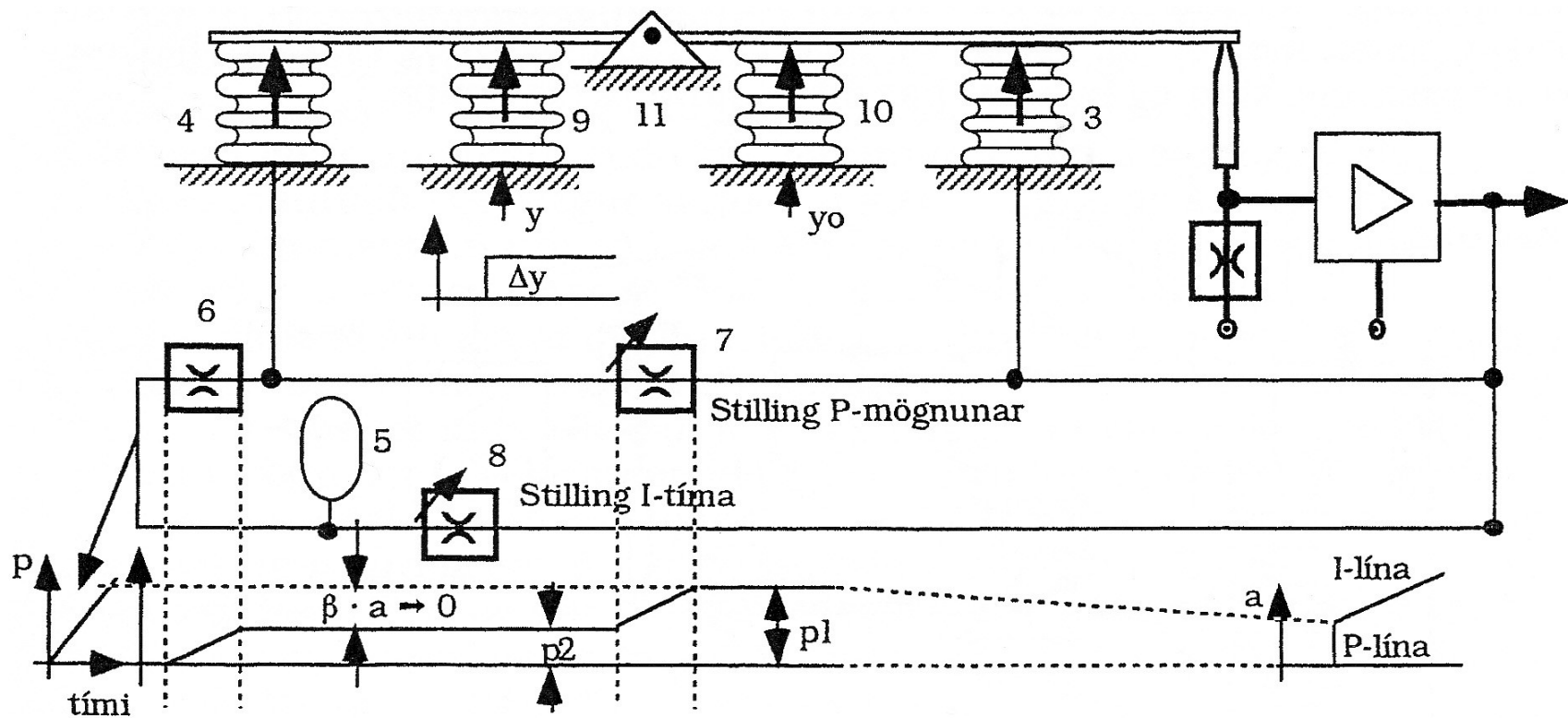


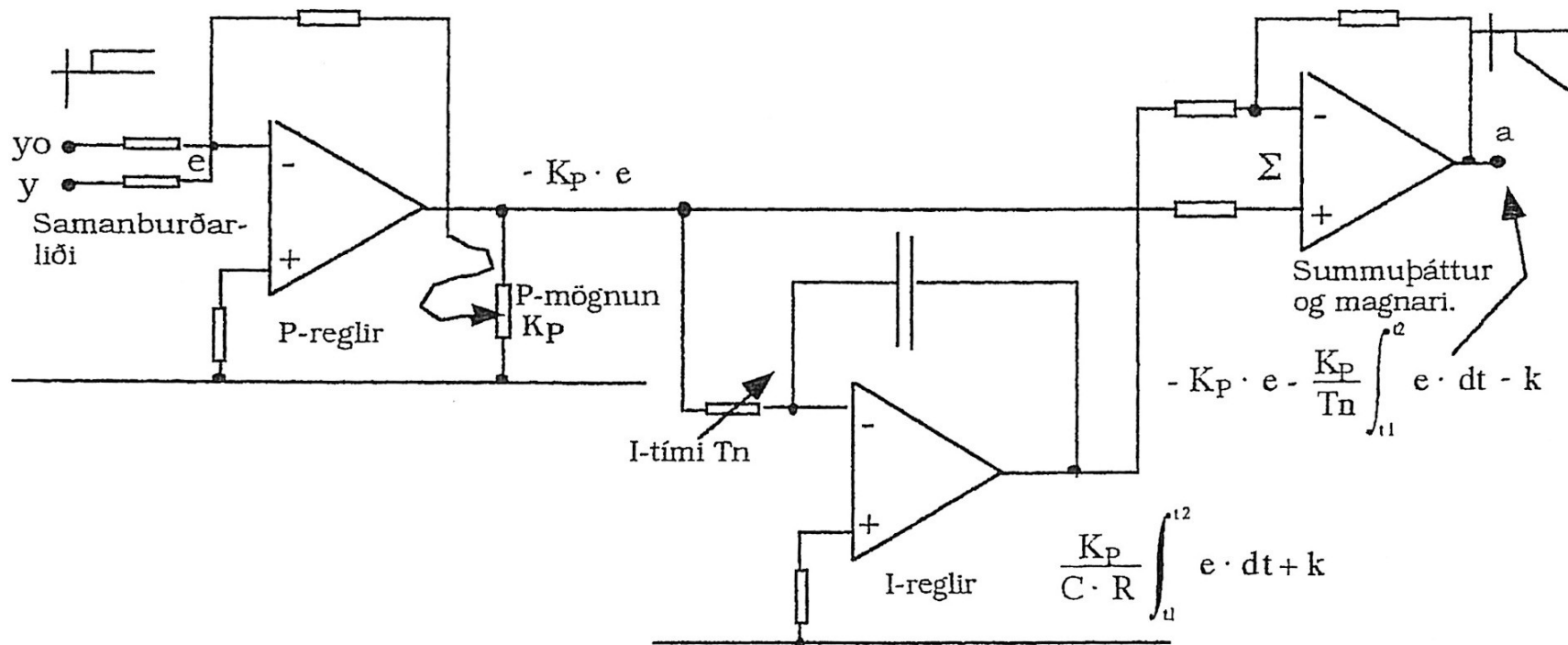


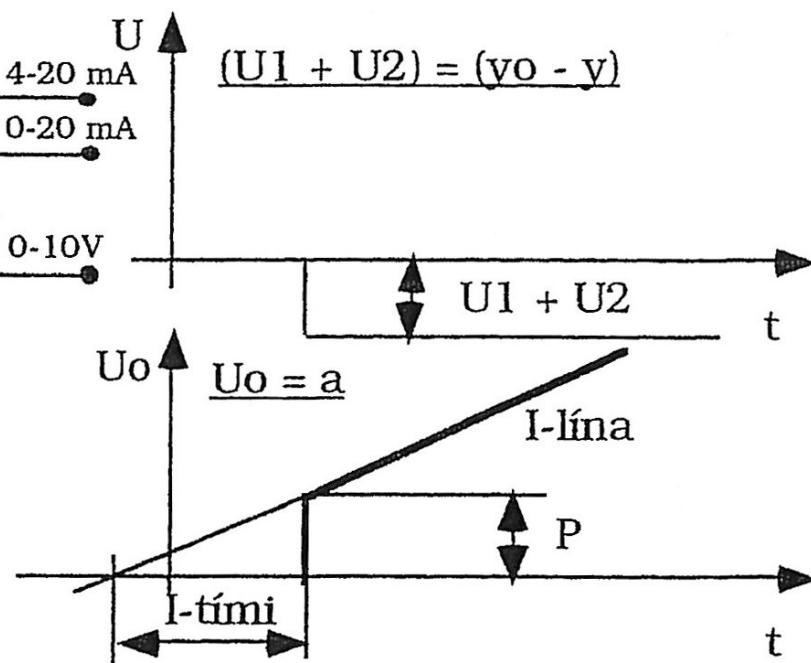
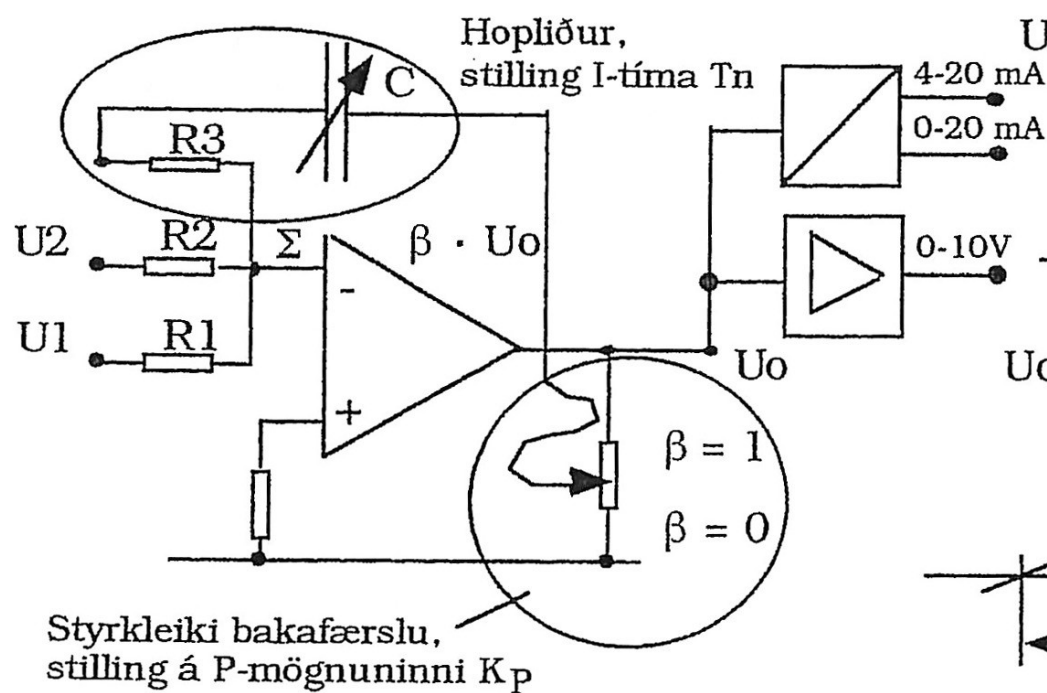


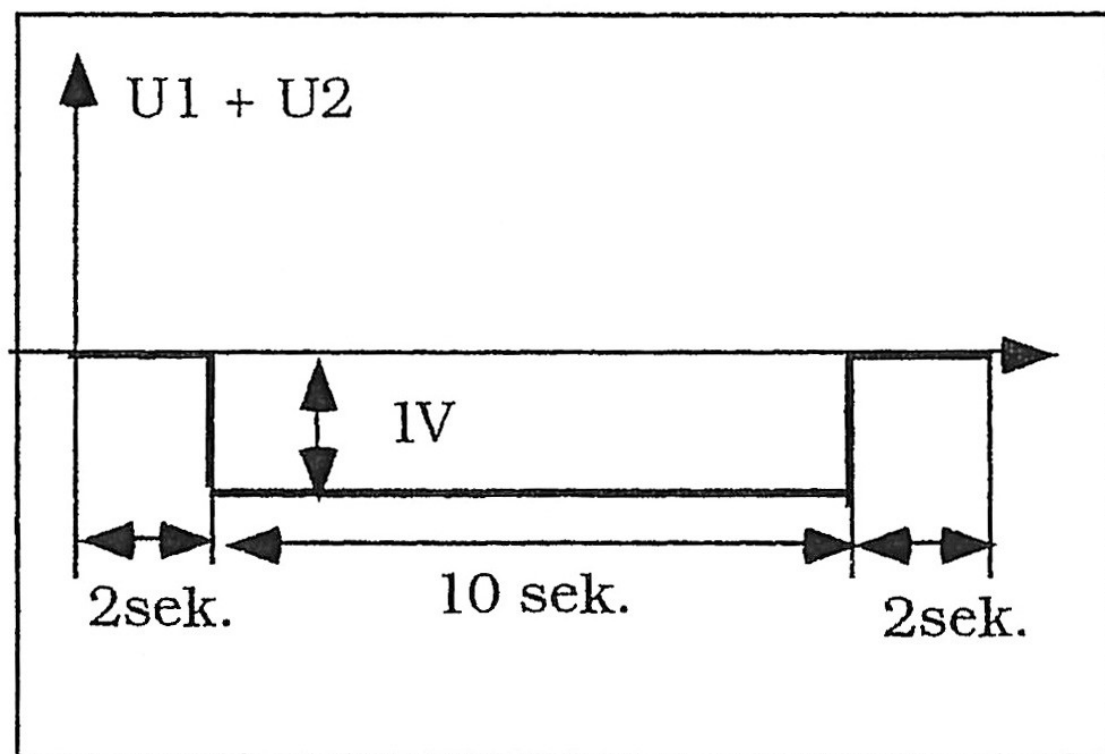












D-eining

Lýsing

Þrepsvar:

Öflugt svar kemur í upphafi þrepsins en síðan deyr það út.

Hallasvar:

Svarritið er þrep og stendur stærð þrepsins í réttu hlutfalli við stærðina

$\Delta e / \Delta t$, þ.e. hraðann á

breytingu aðmerkisins e .

Stærð þrepsvarsins er einnig

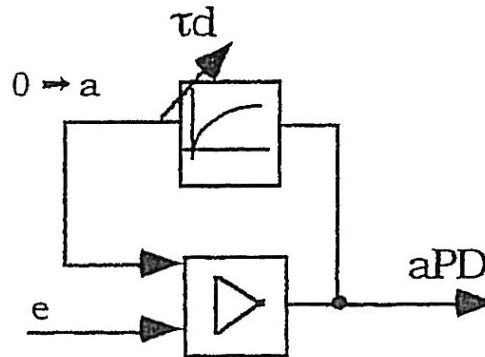
háð töfinni í bakafærslunni

sem ákvarðast af tíma-

stuðlinum τ_d . Því meiri töf

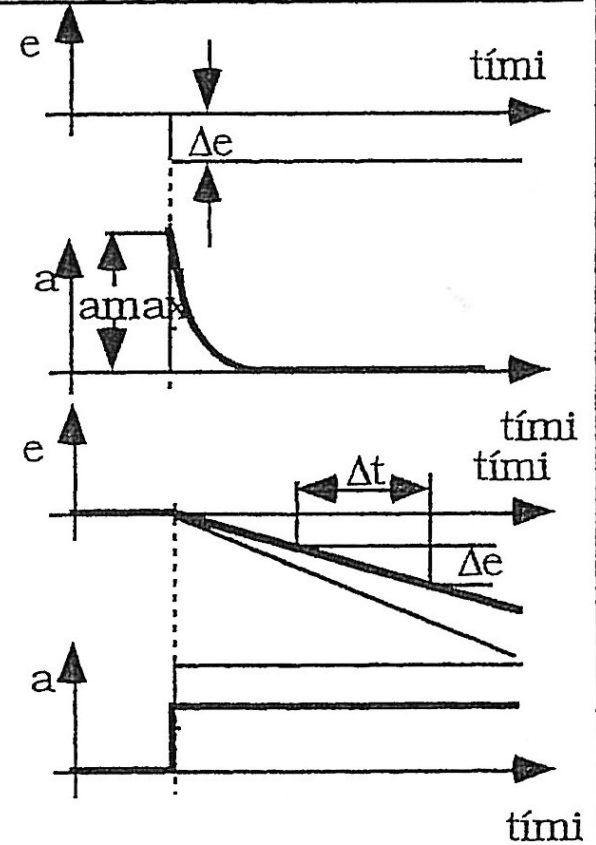
því stærra þrep.

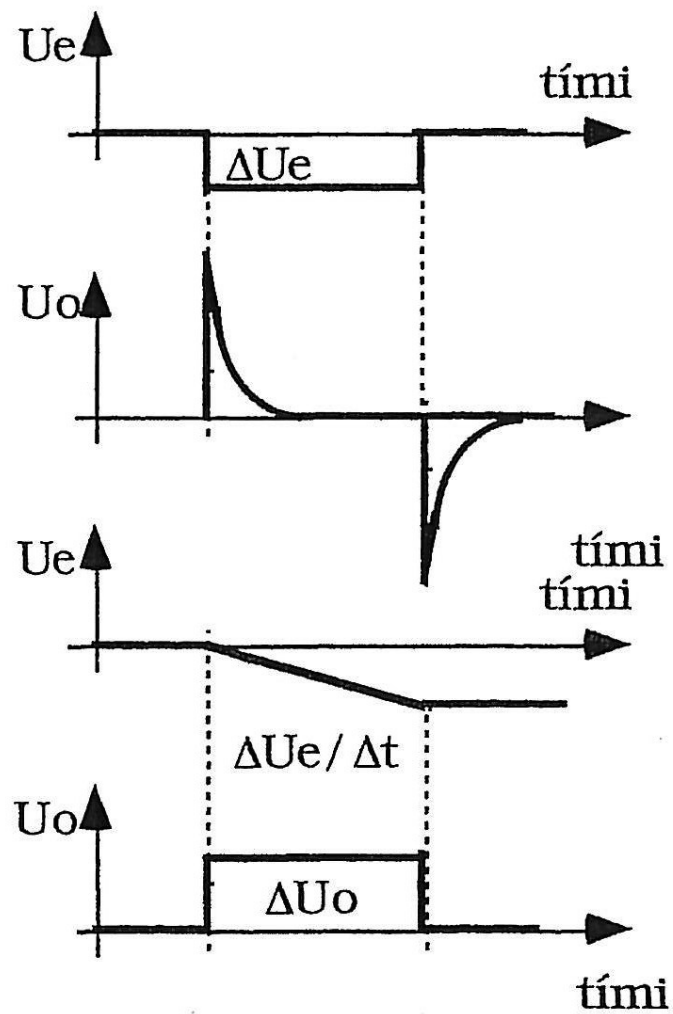
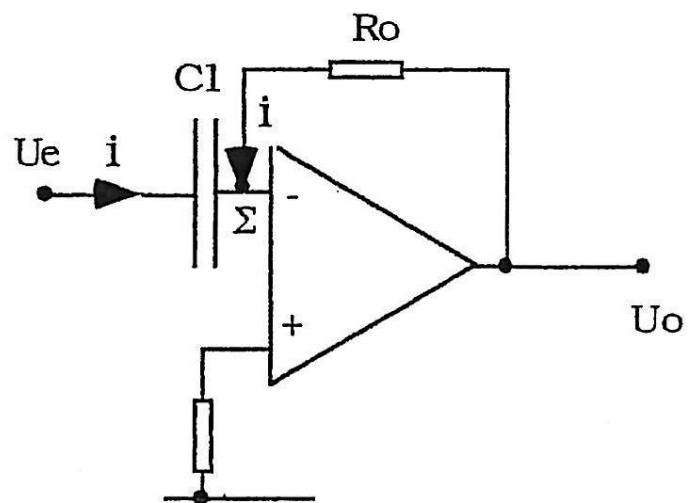
Tengimynd

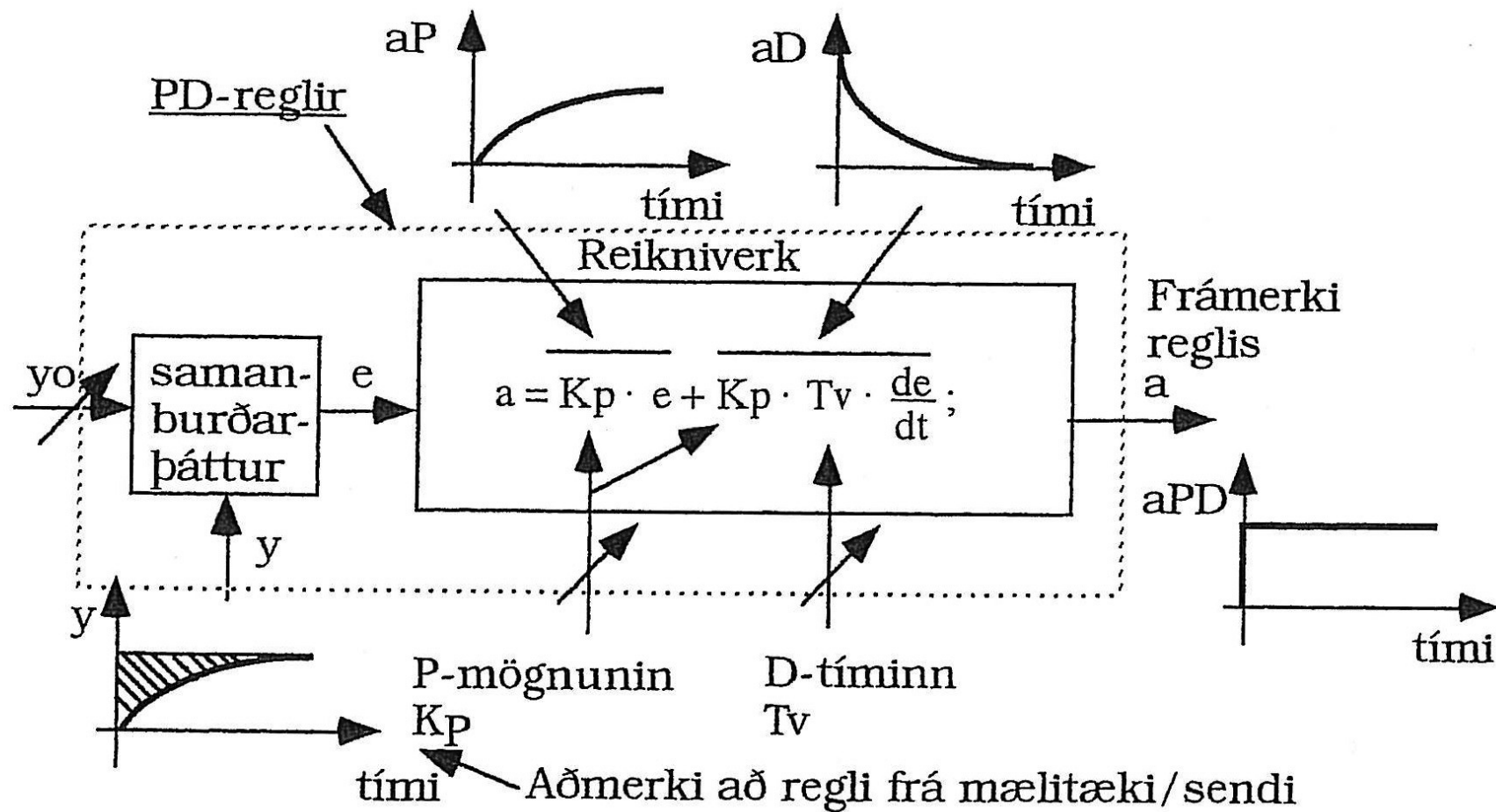


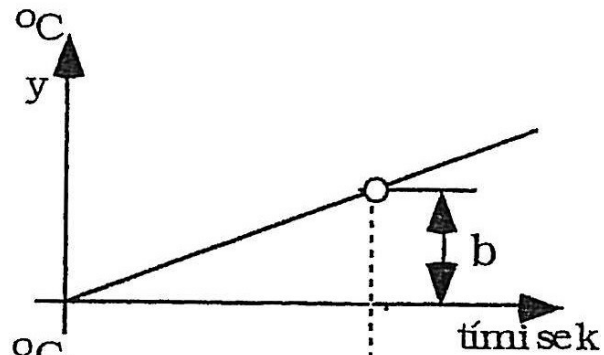
$$a = \pm \tau_d \cdot \frac{de}{dt} ;$$

Þrepsvar/Hallasvar

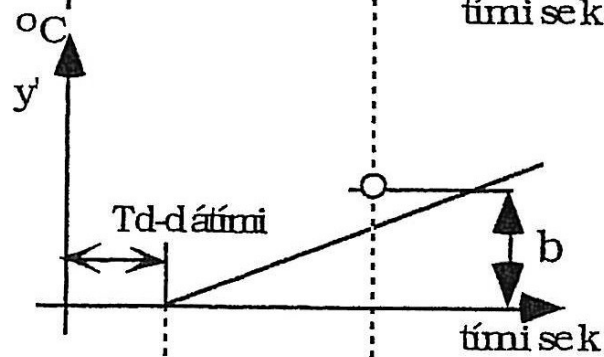




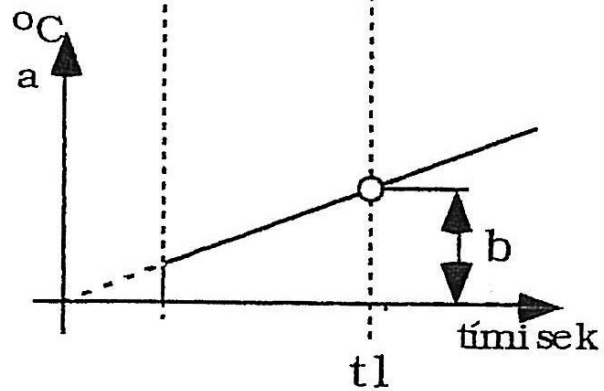




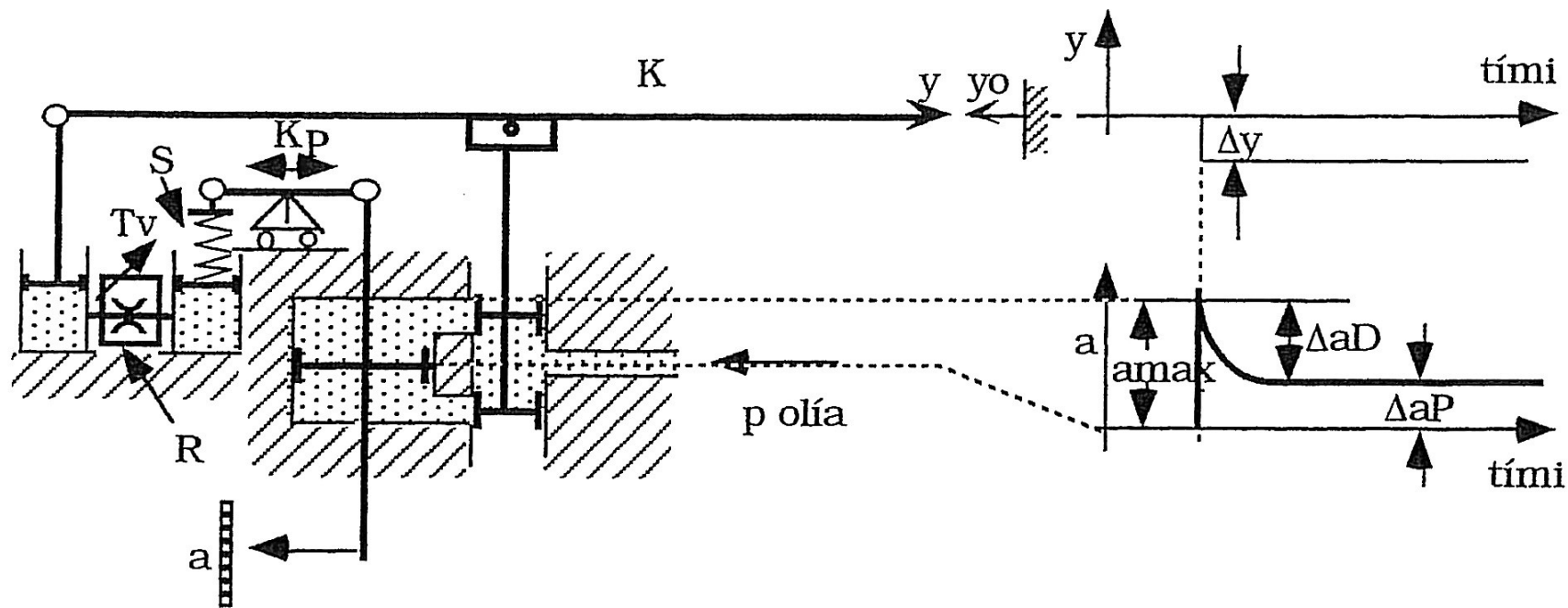
Raunverulegt aðmerki.

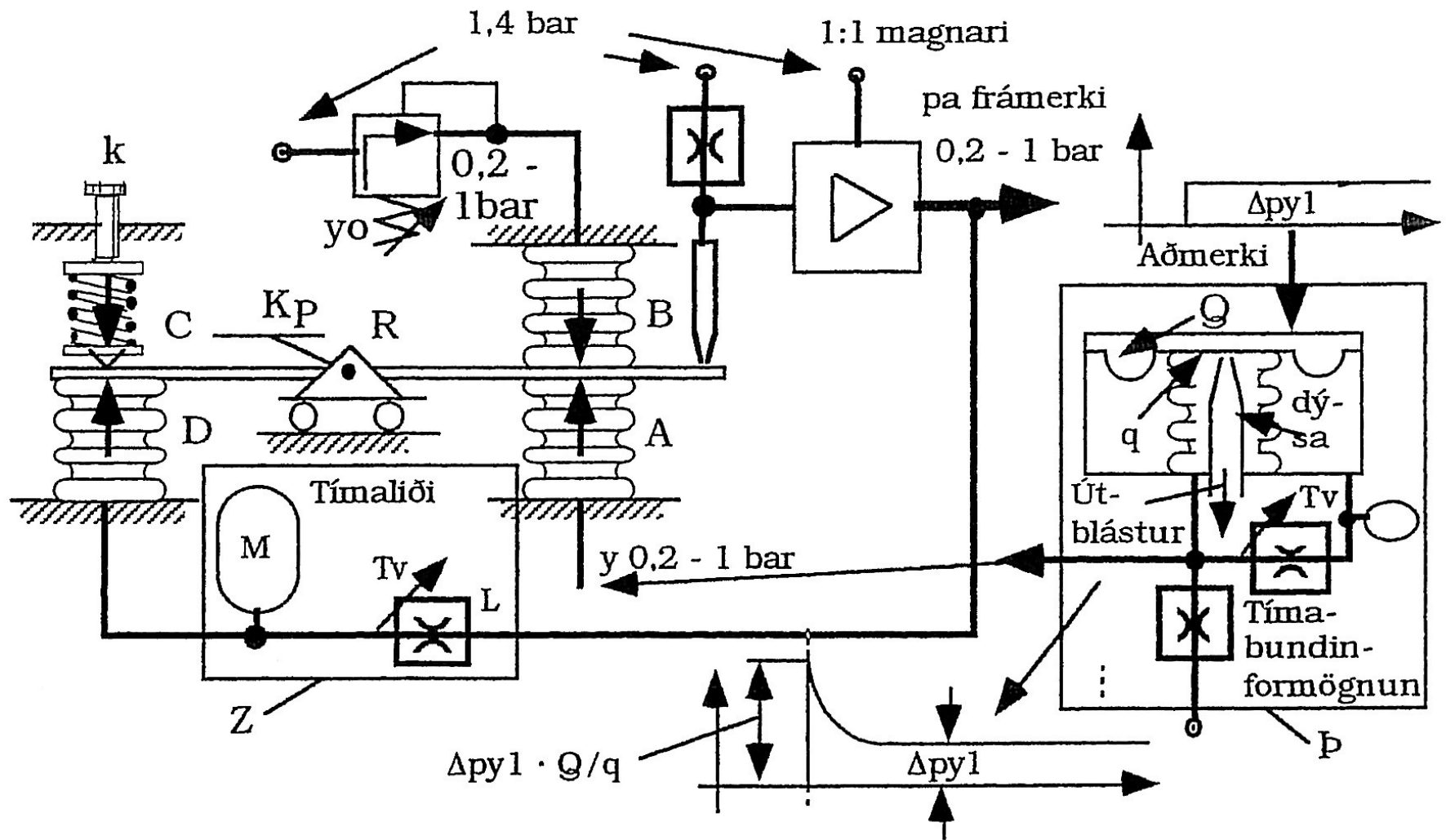


Merki eftir skynjara þar sem ákveðinn dátími T_d er til staðar.

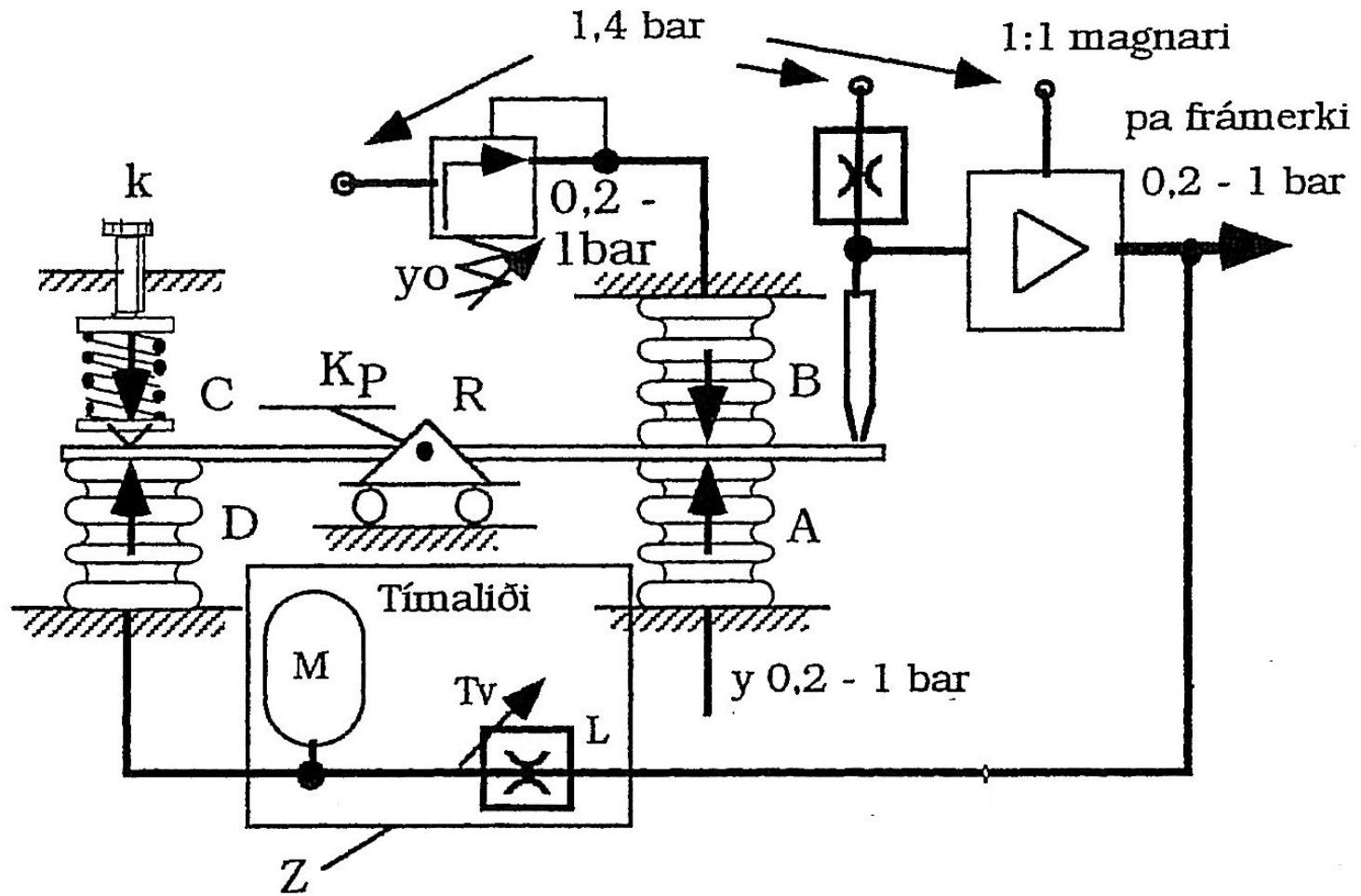


Merkið eftir að það hefur orðið fyrir tímabundinni formögnun eða D-verkun.

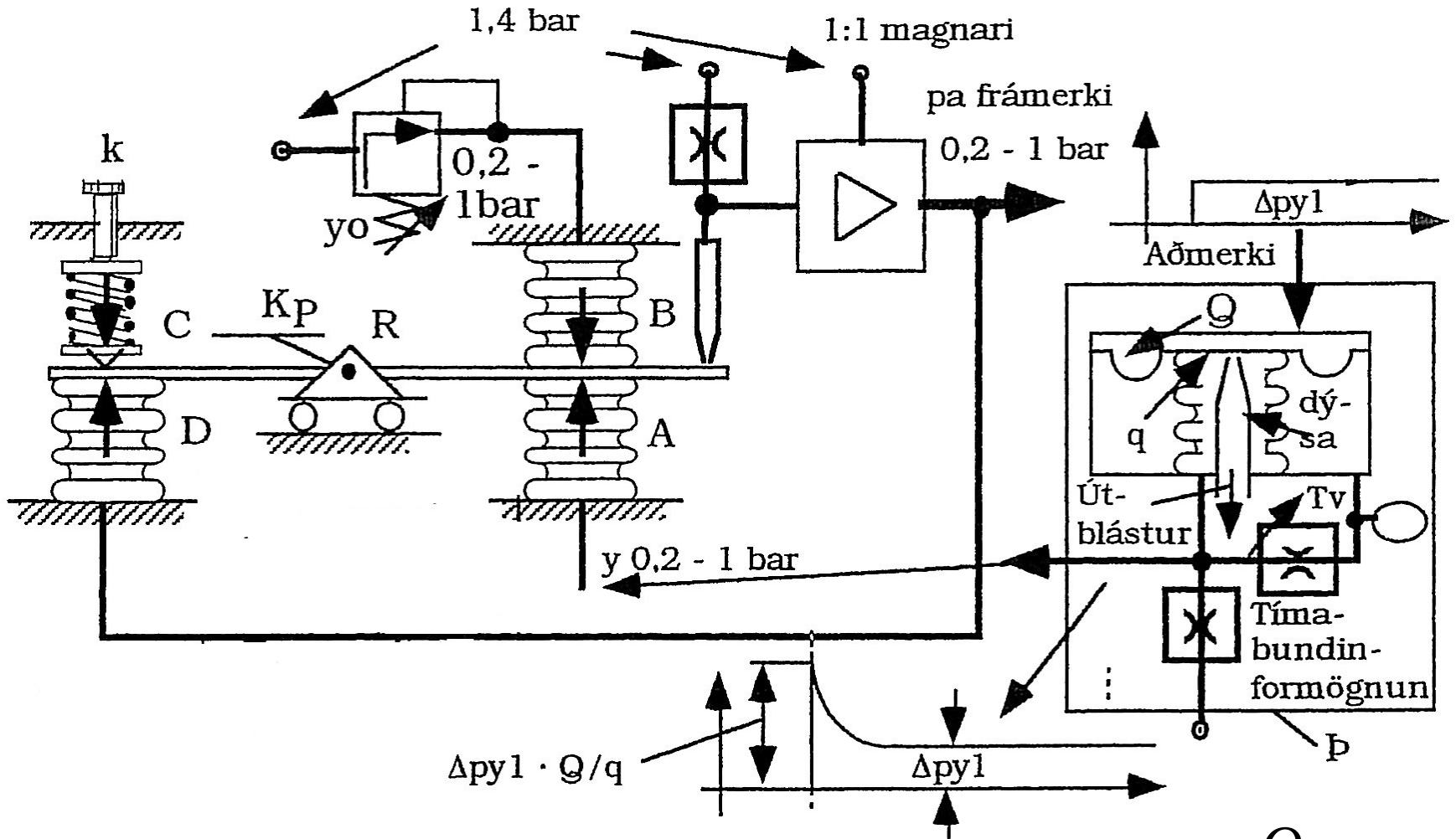




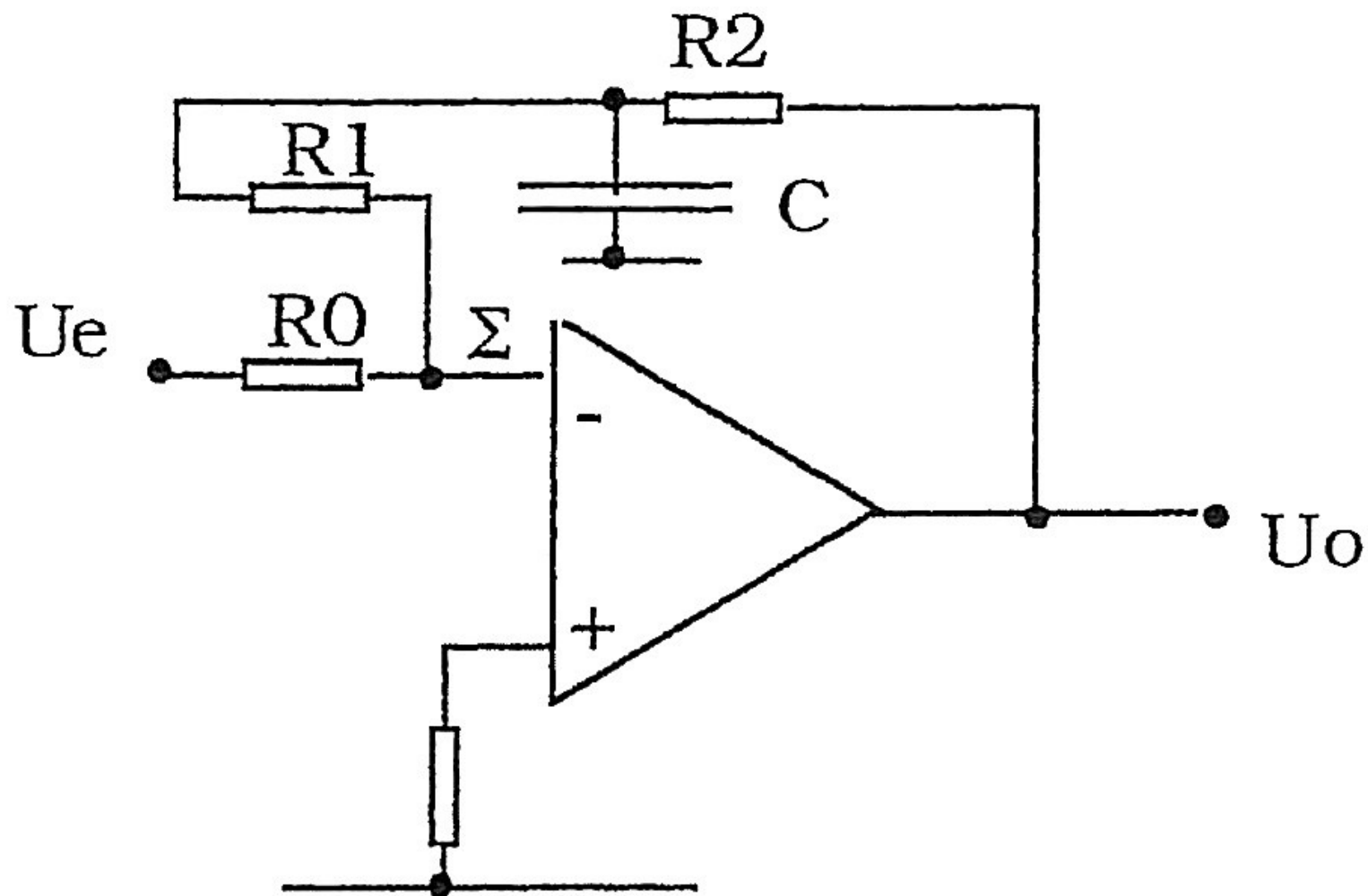
Töf á bakafærslu

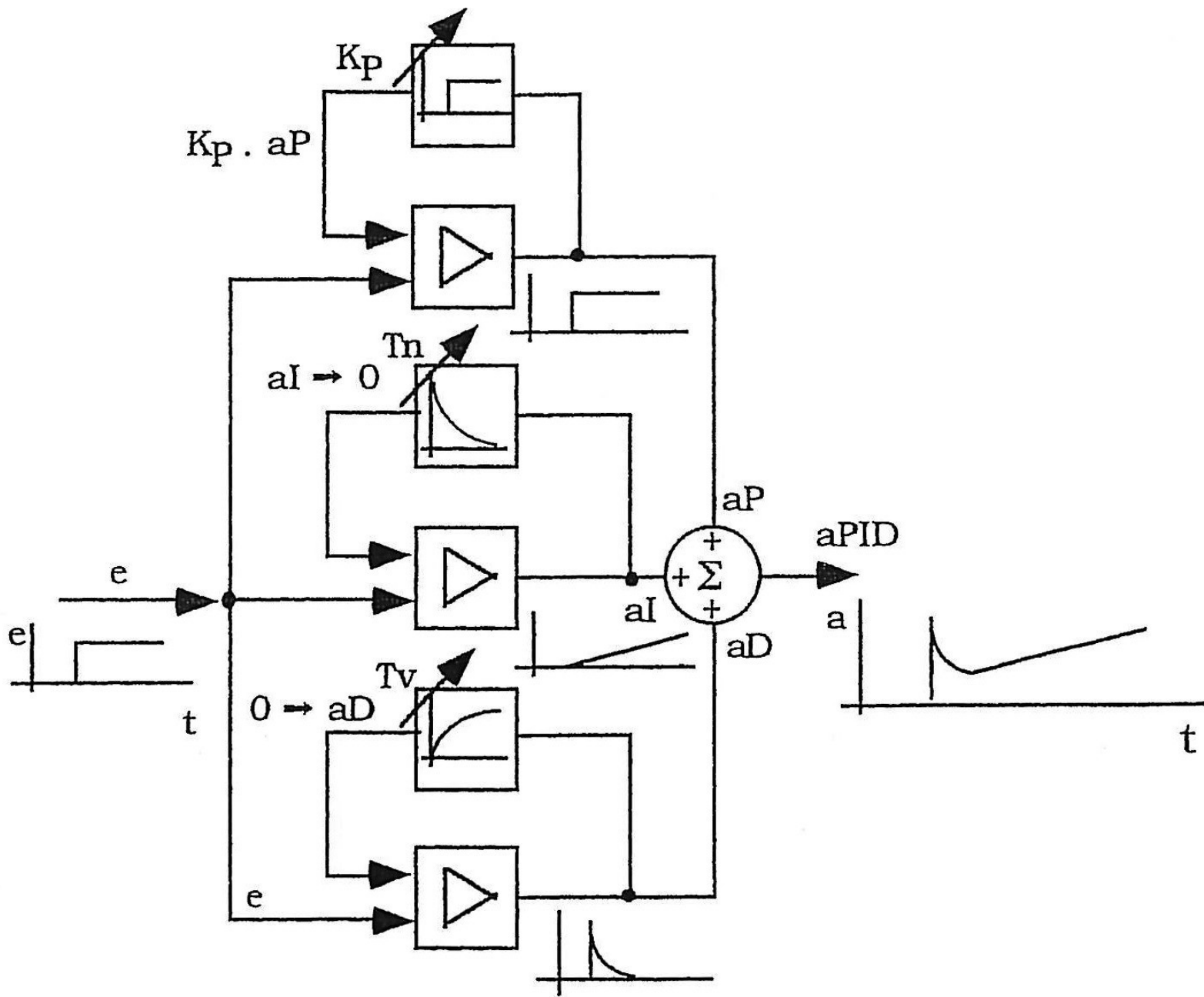


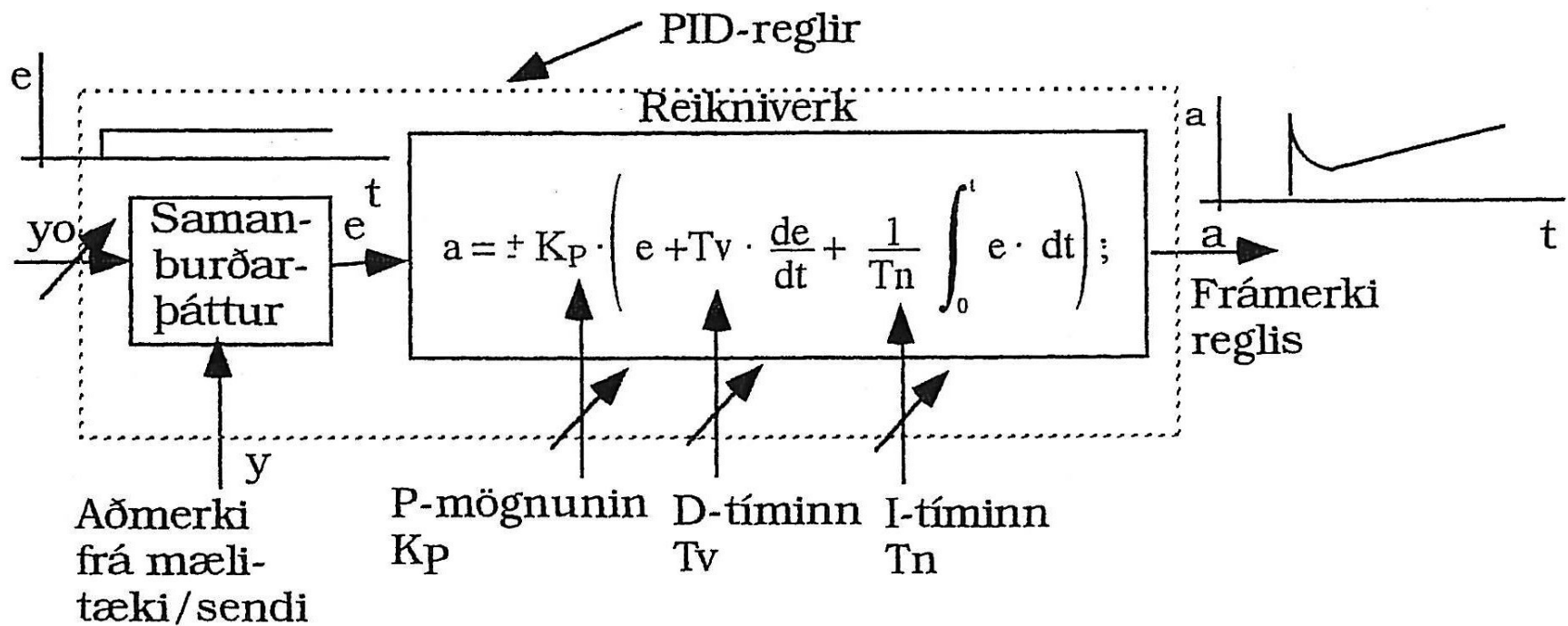
Mögnun á raungildi

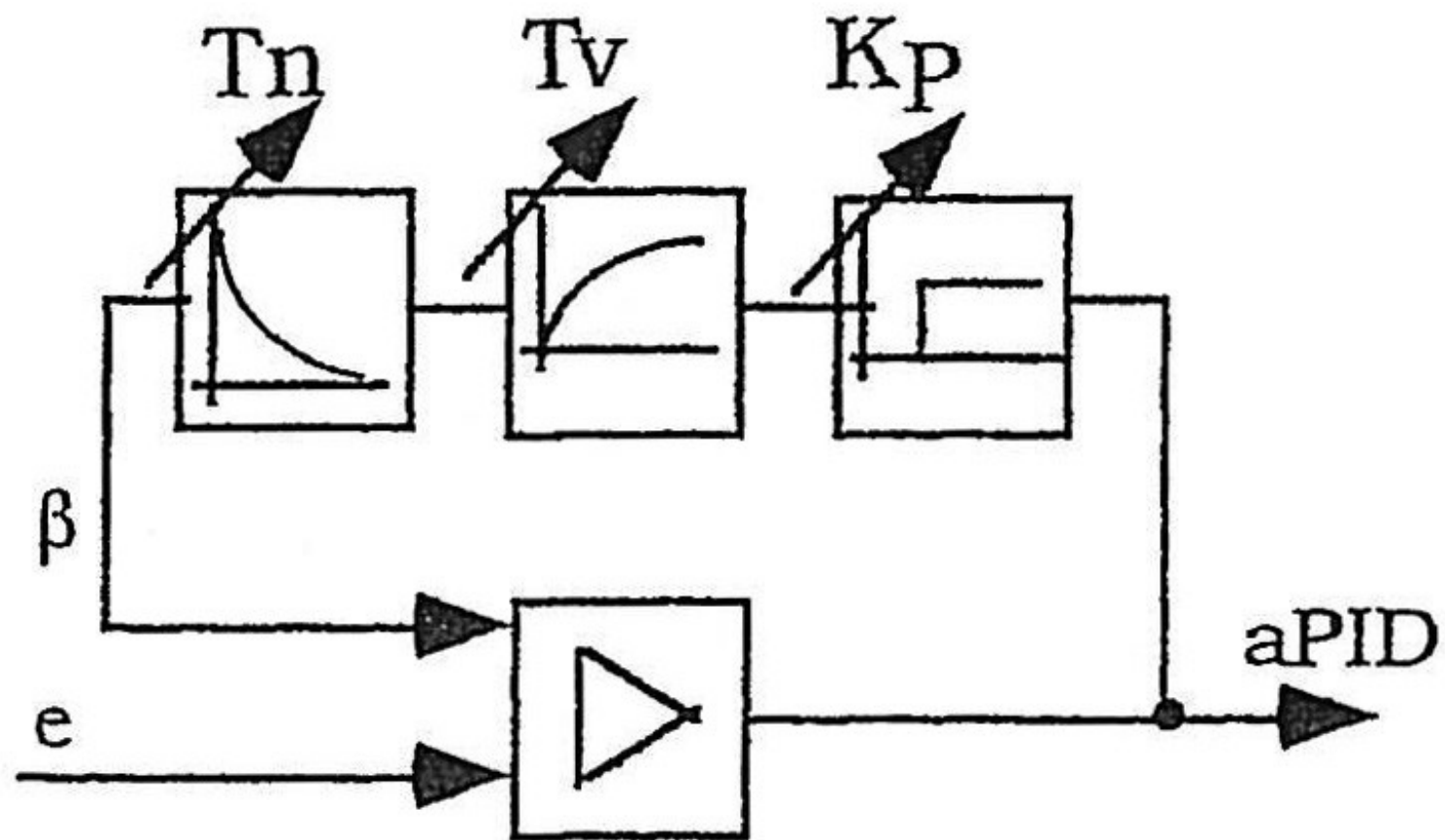


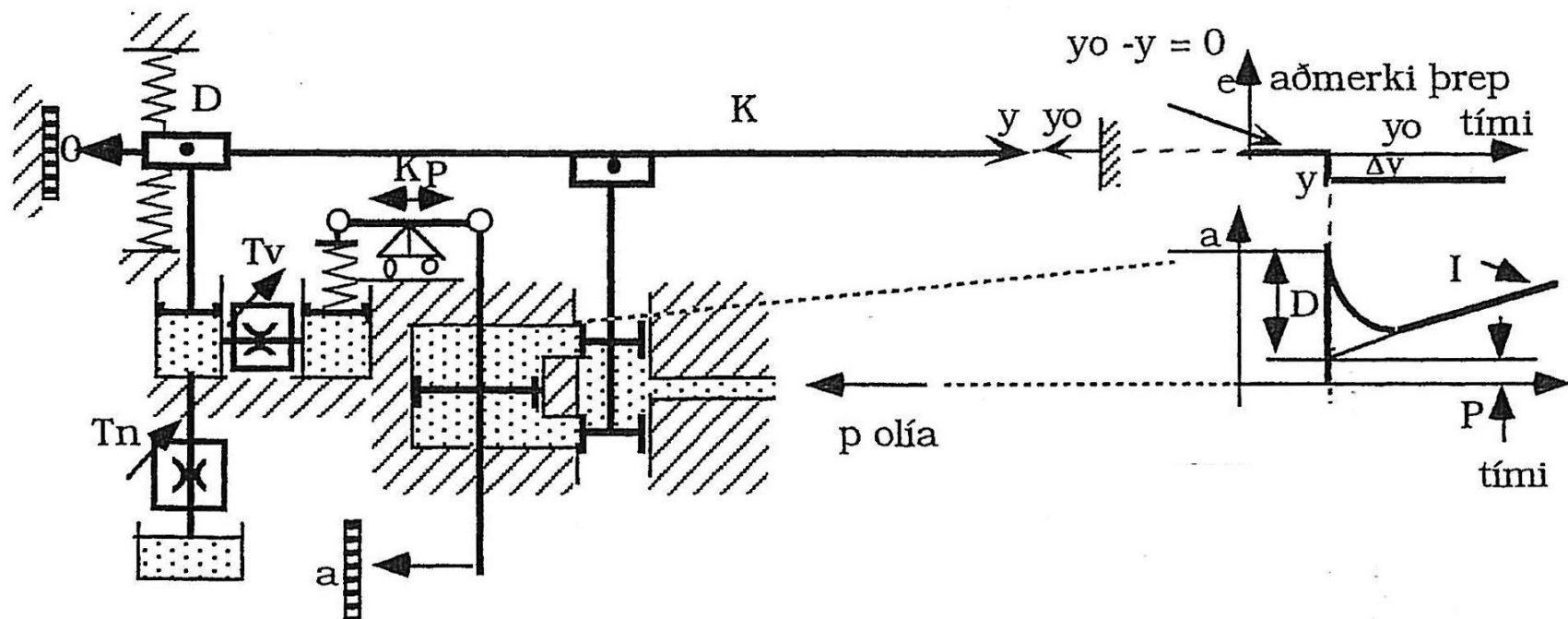
$$\Delta p_{y1} \cdot Q = \Delta p_{\max} \cdot q \Rightarrow \Delta p_{\max} = \Delta p_{y1} \cdot \frac{Q}{q}$$

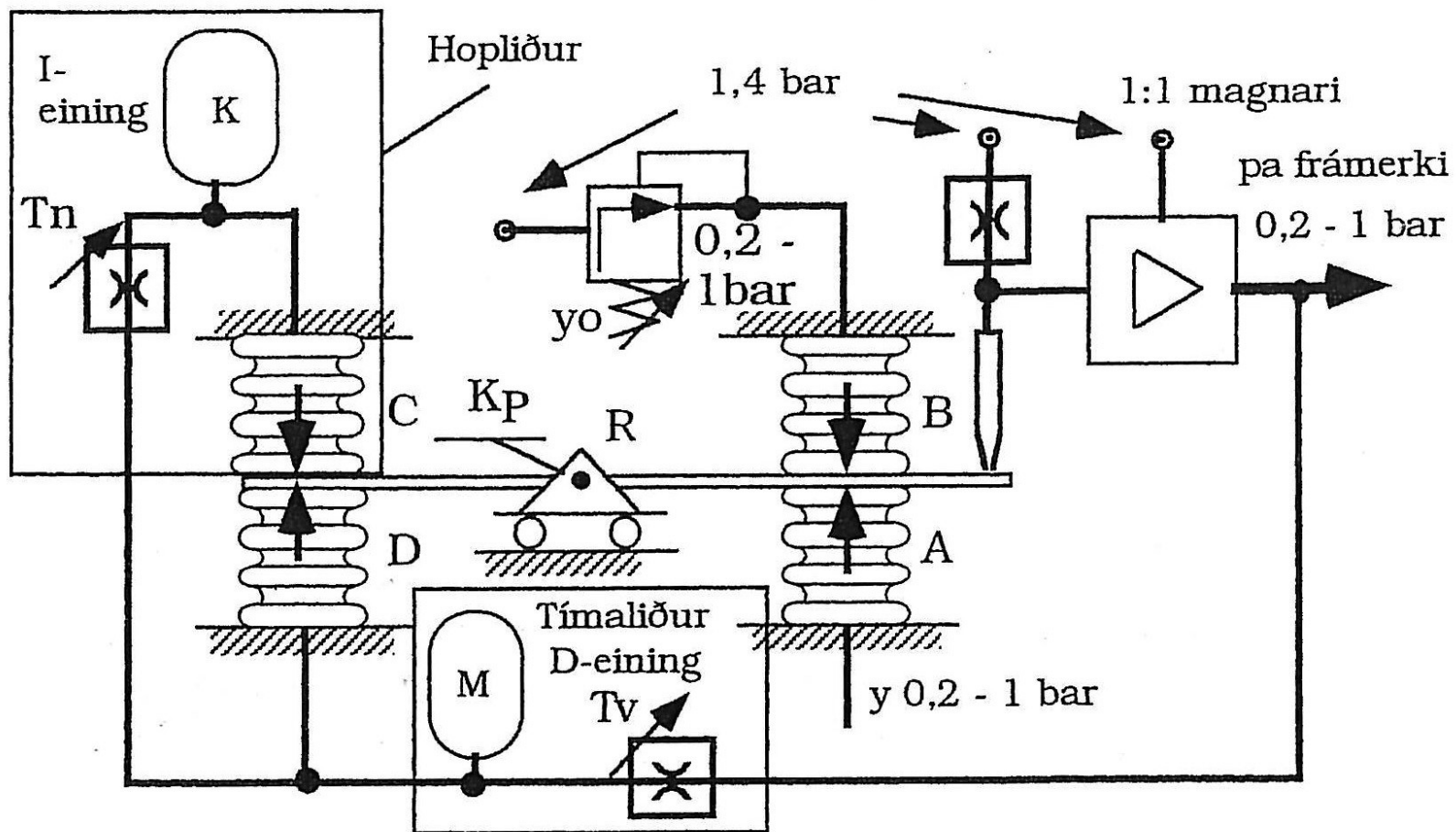


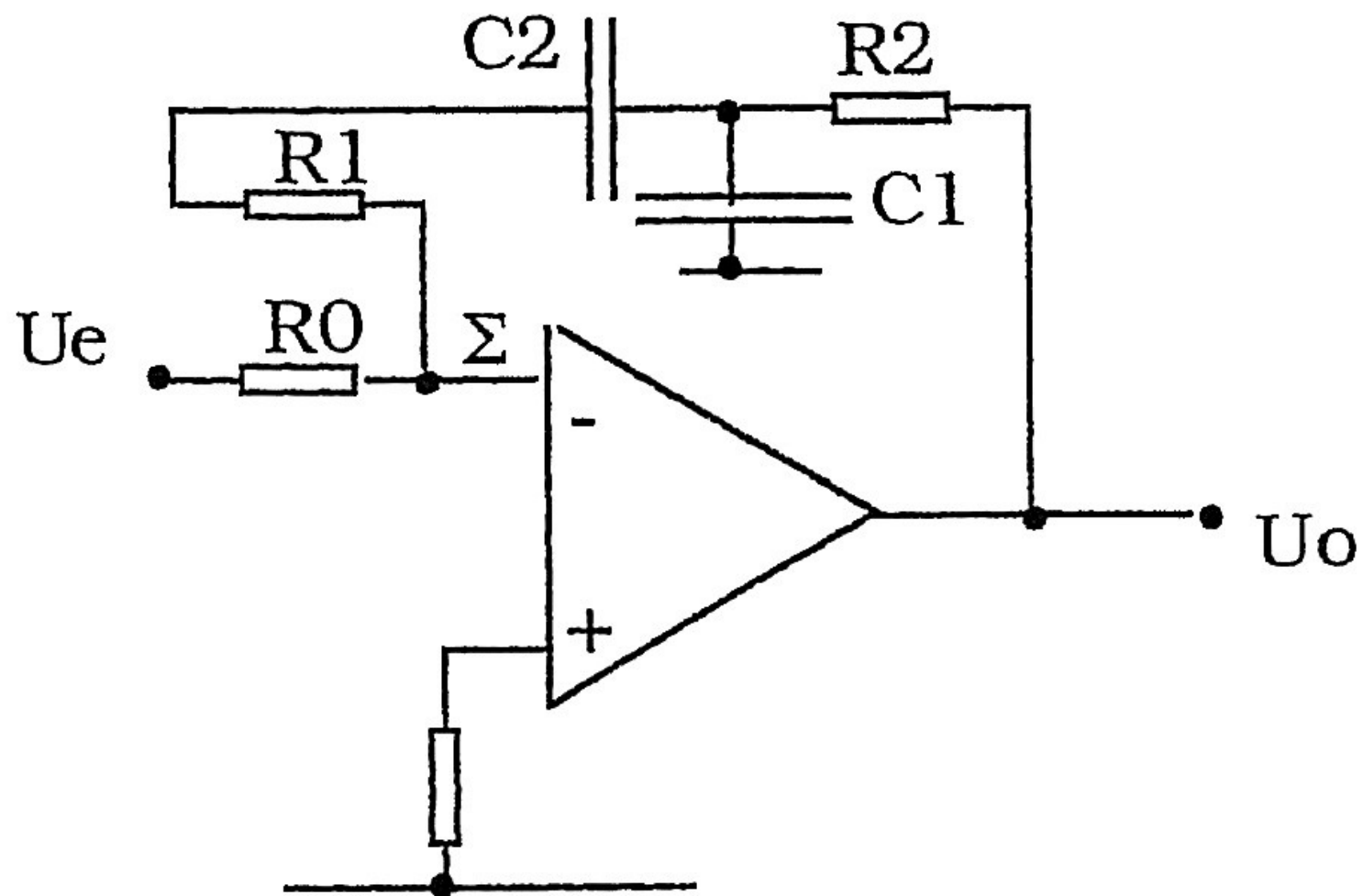




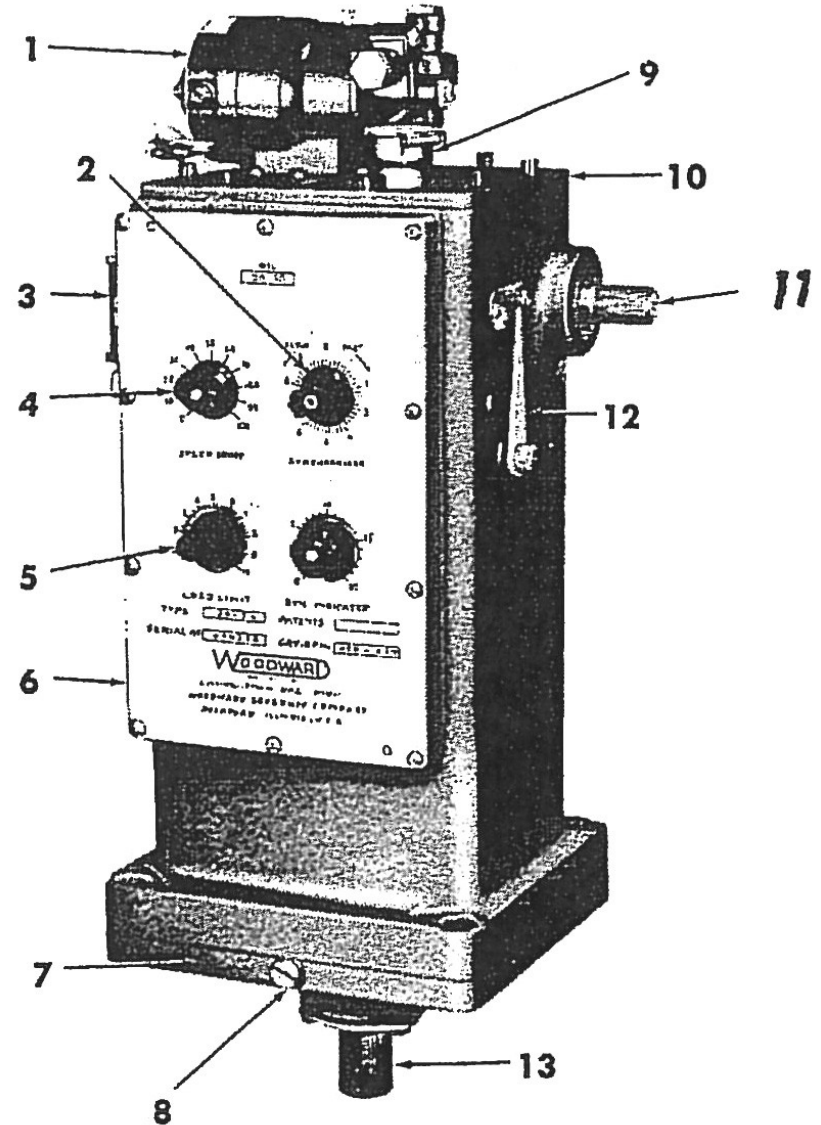




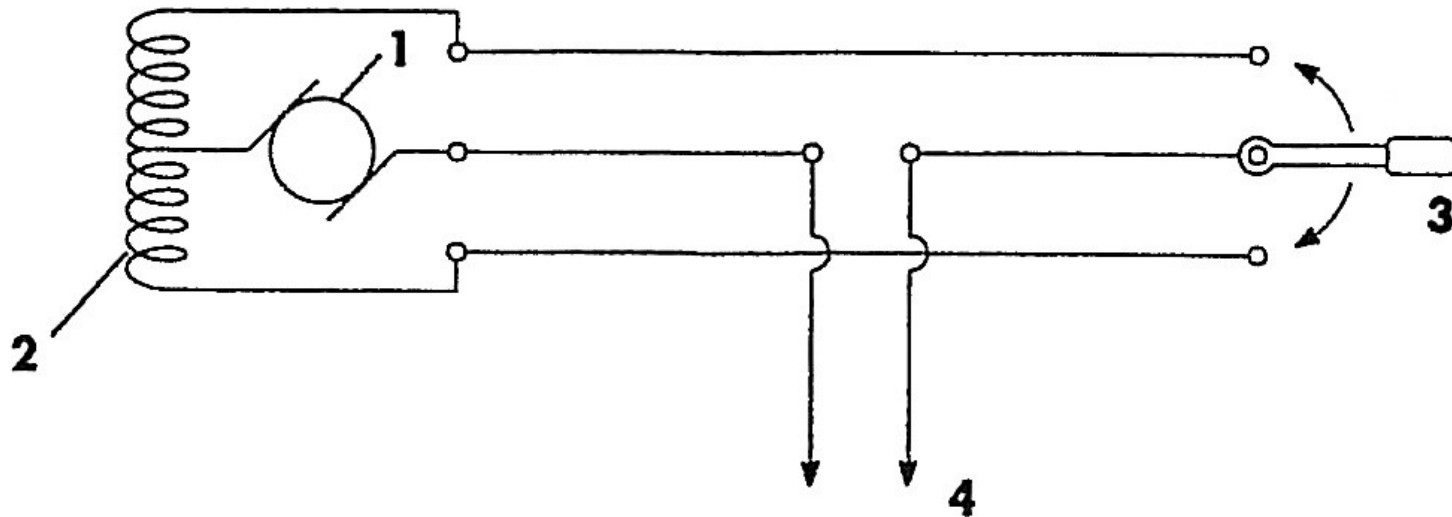


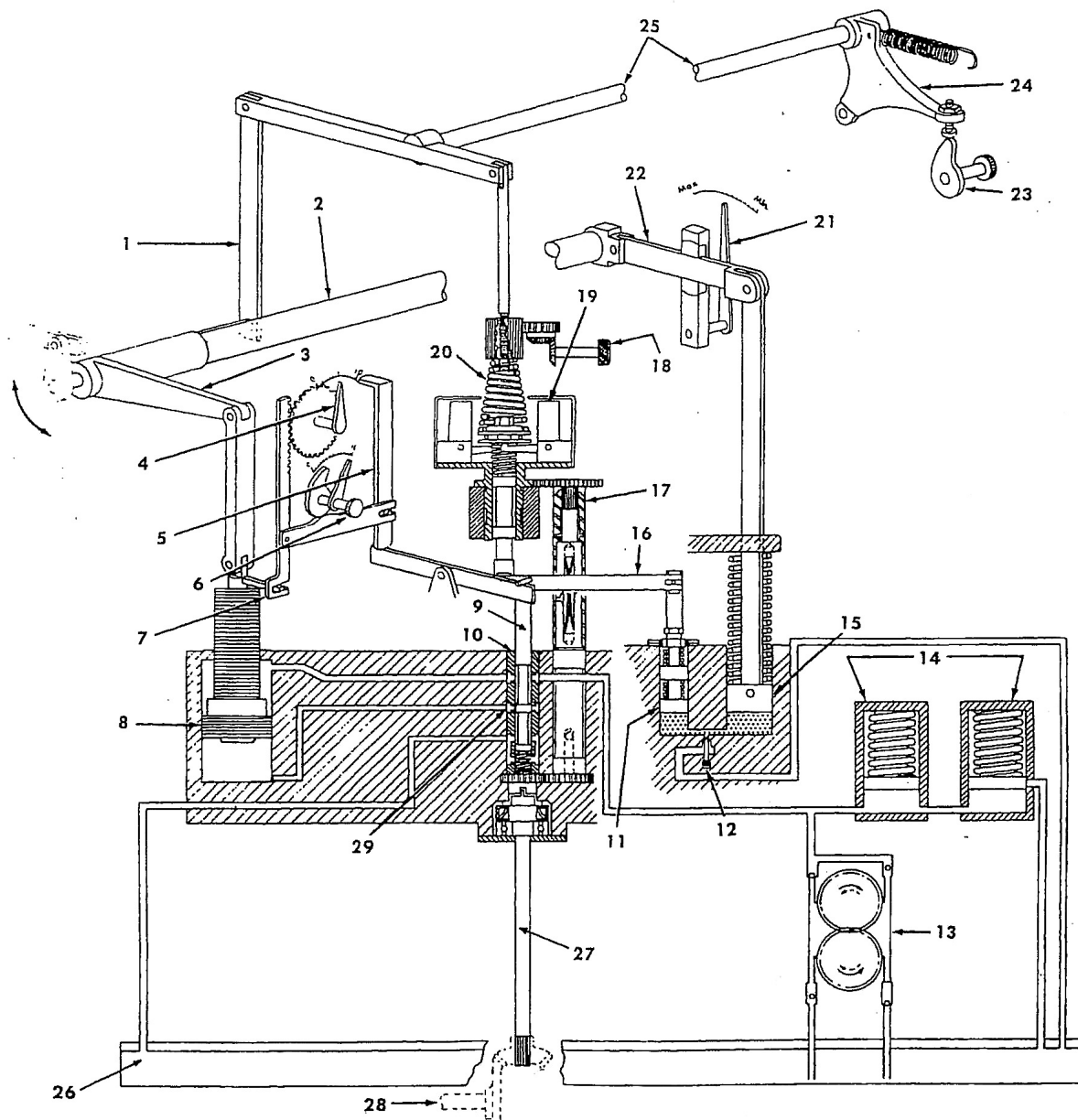


Woodward UG Þrýstivökvareglir

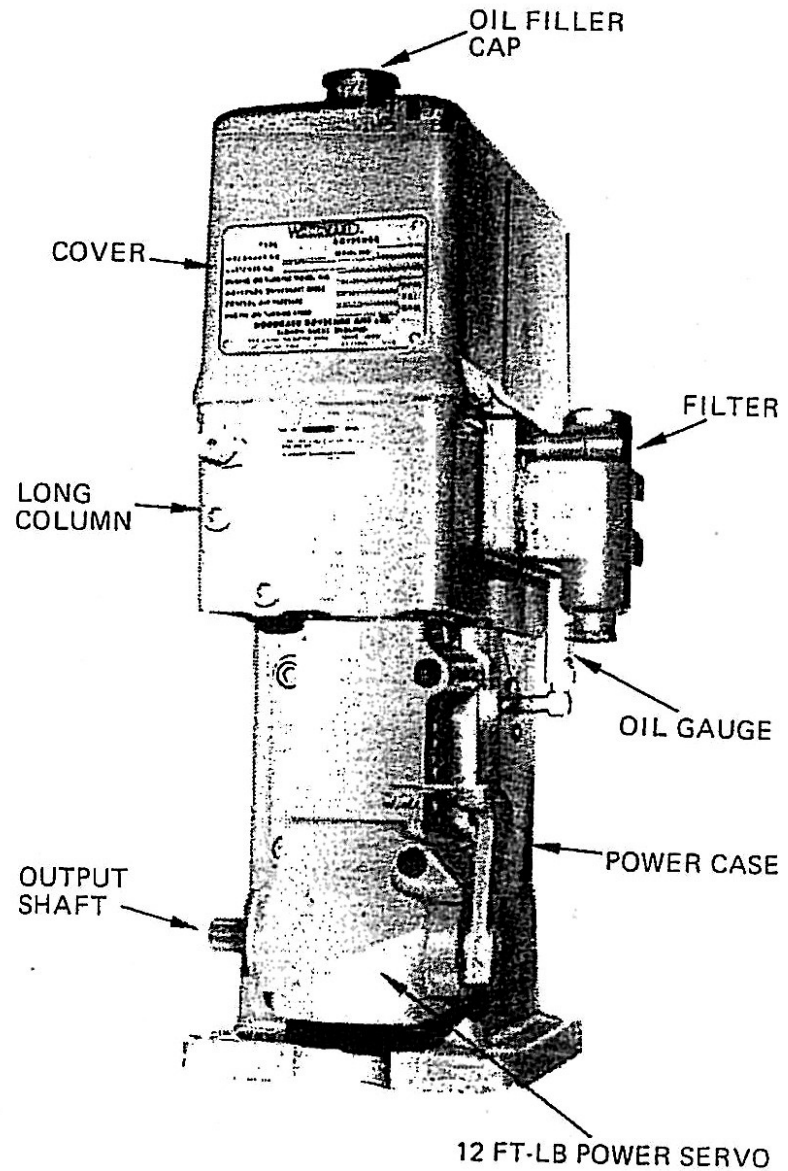


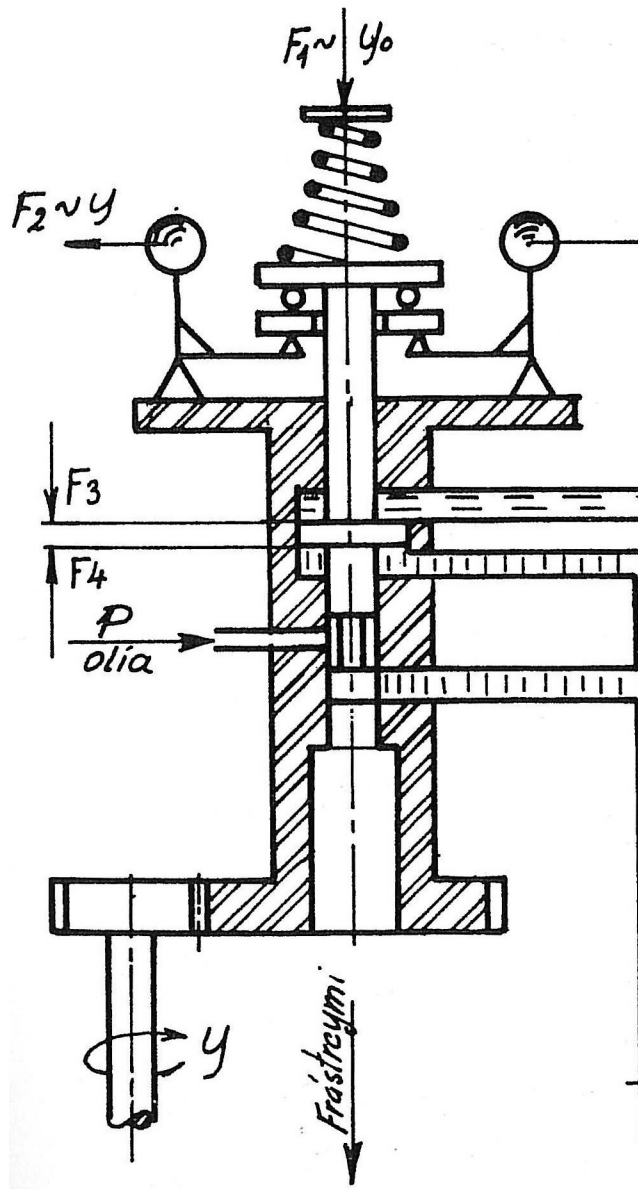
Óskgildis innsetning.





Woodward PG

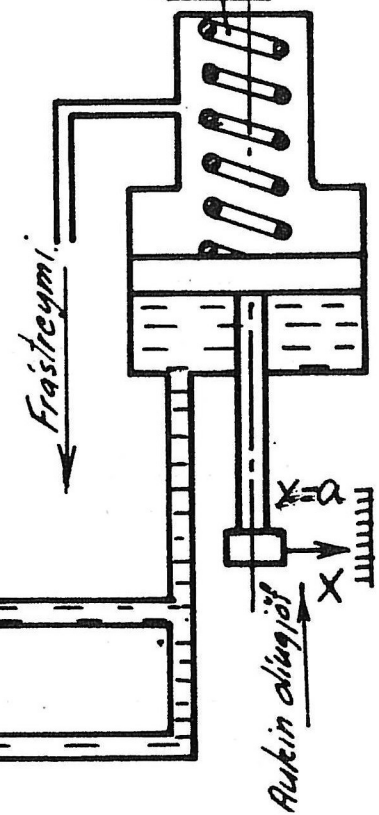


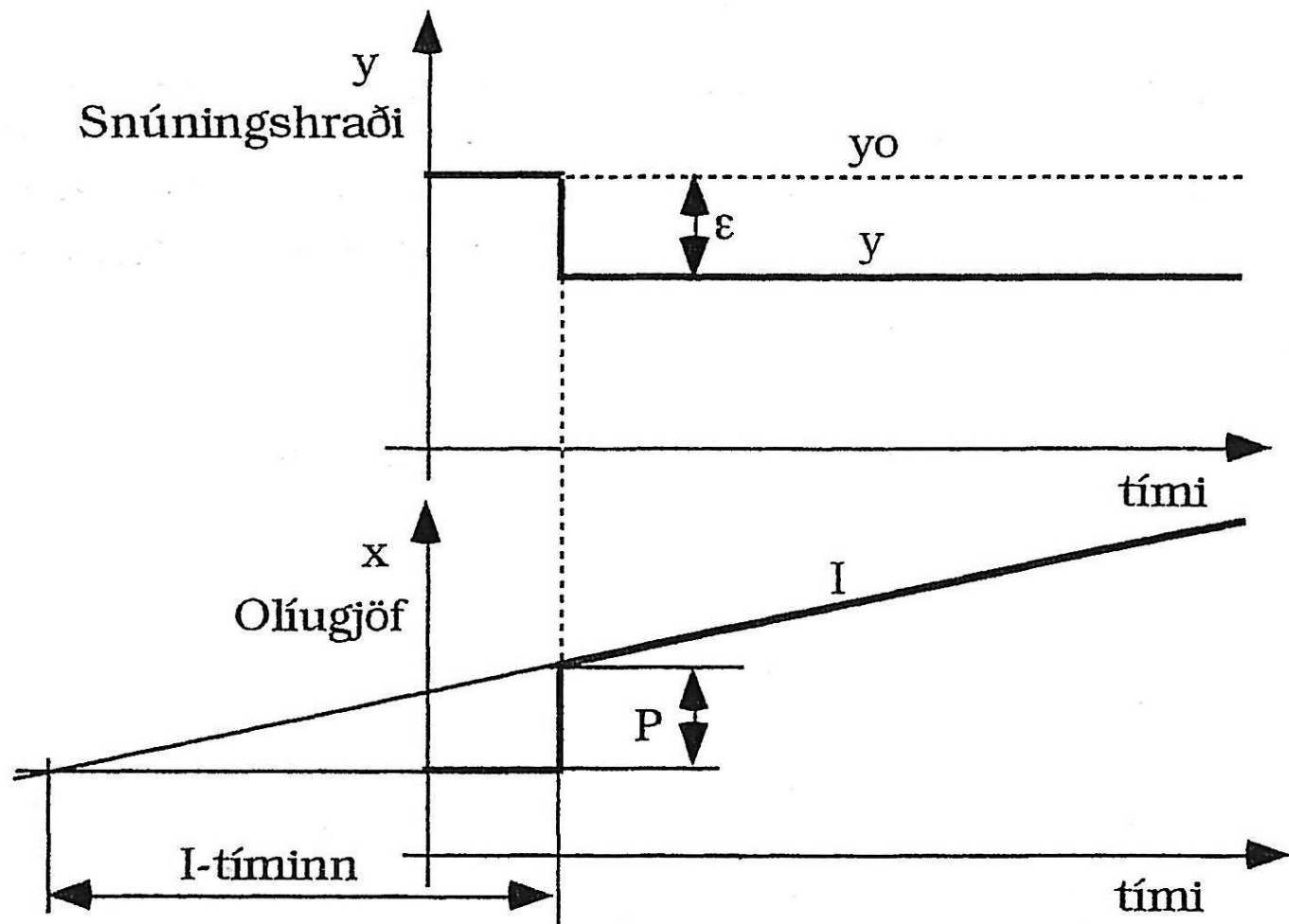


$$\begin{array}{c}
 y_0 \\
 \downarrow \\
 y \\
 \downarrow \\
 \beta \cdot a
 \end{array}
 \quad
 \begin{array}{c}
 \uparrow e \\
 \downarrow \beta \cdot a
 \end{array}
 \quad
 \begin{array}{c}
 \downarrow \epsilon \\
 \downarrow \beta \cdot a
 \end{array}$$

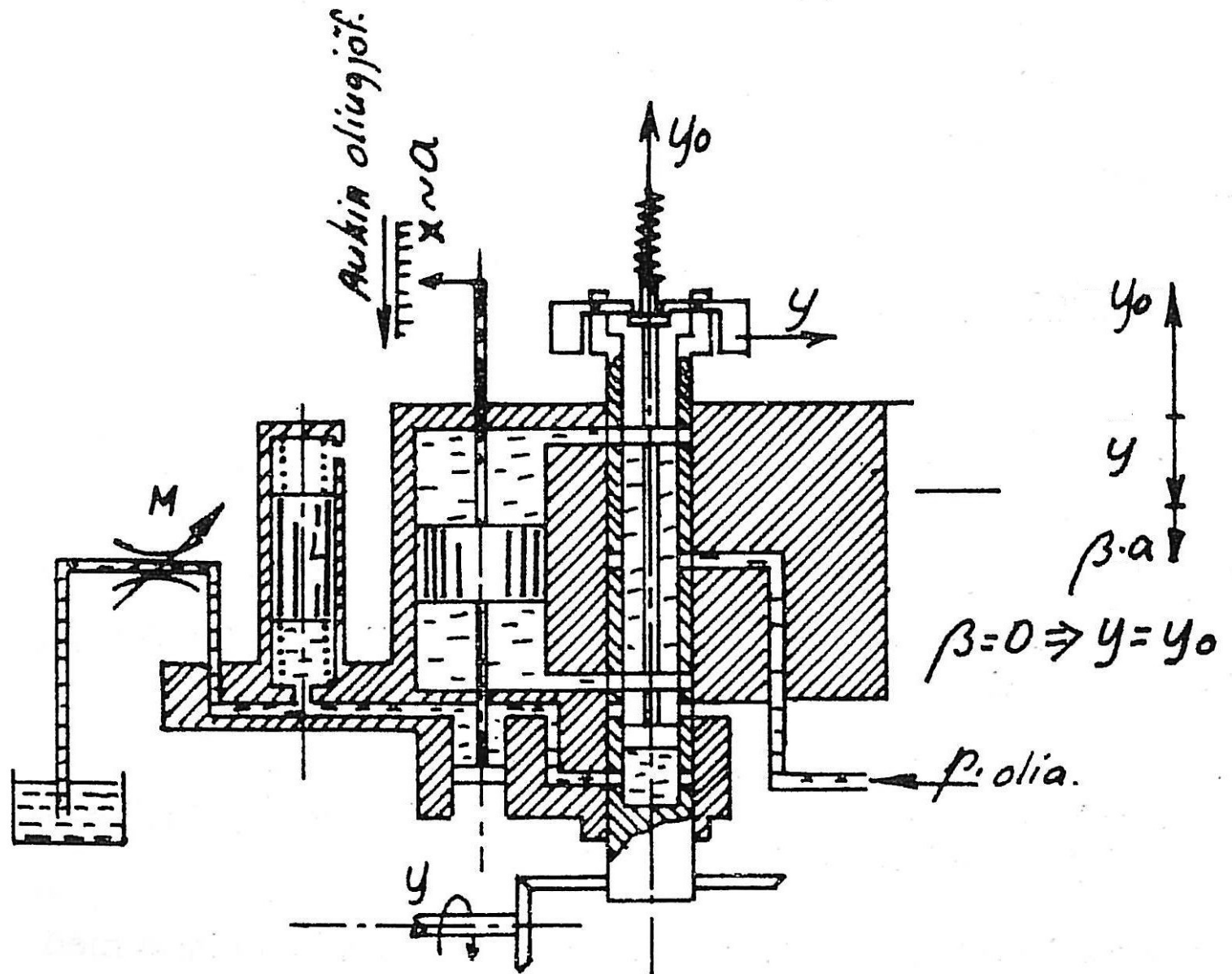
$$\beta \cdot a \rightarrow 0 \Rightarrow y = y_0$$

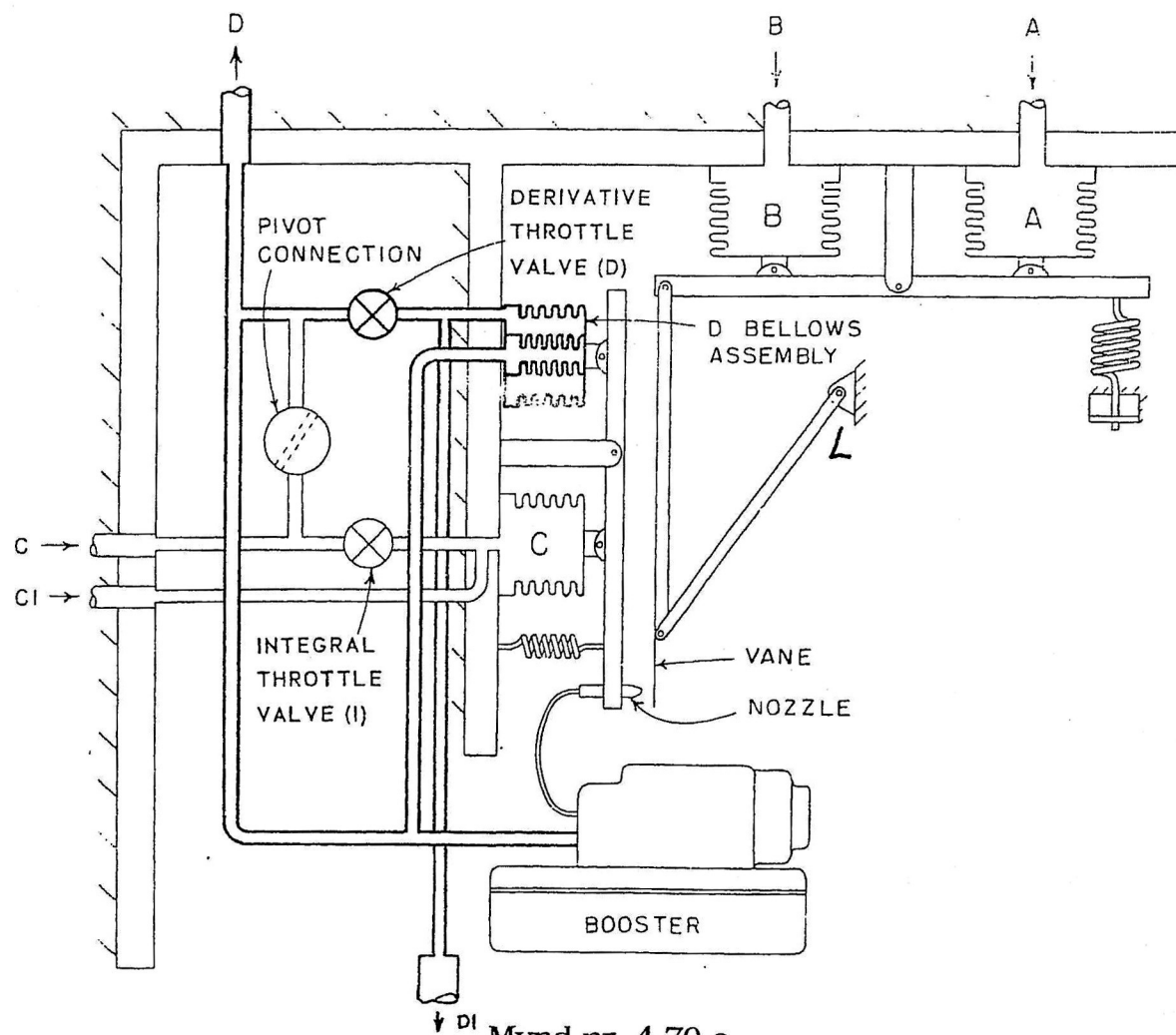
langur gormur.



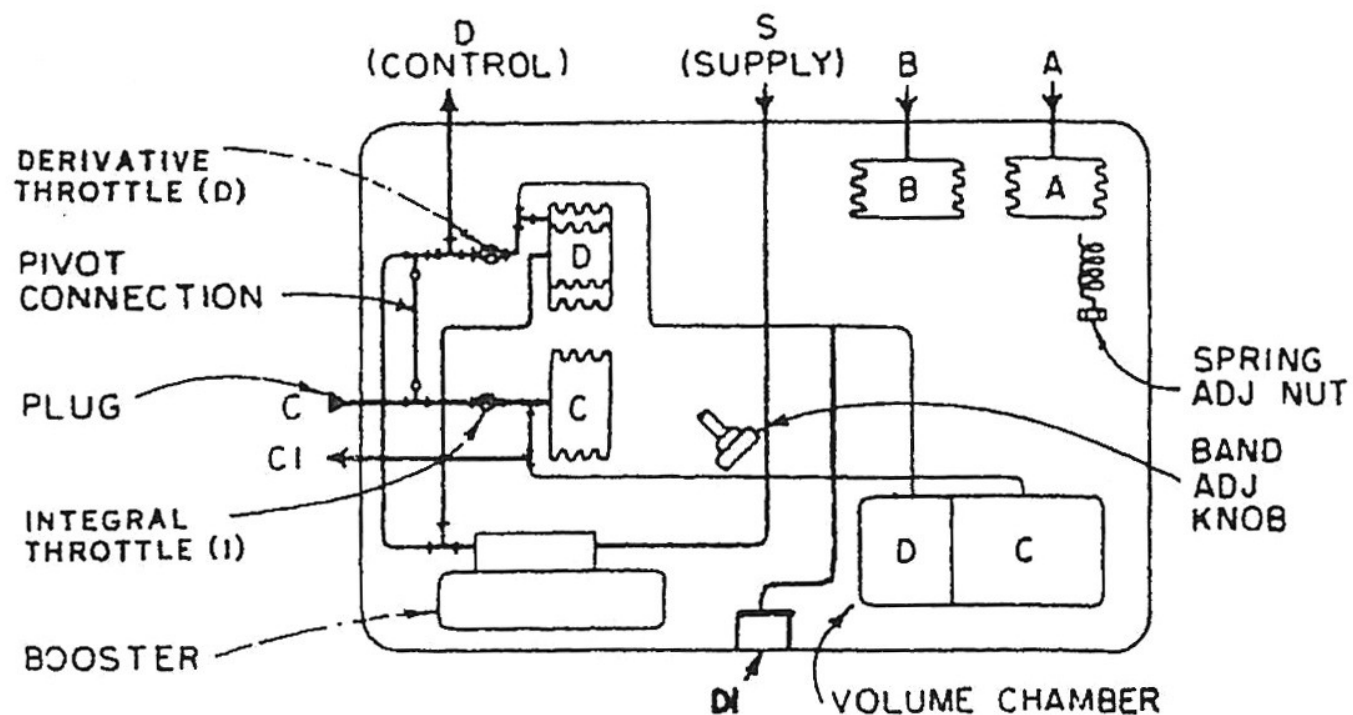


Europa EHP

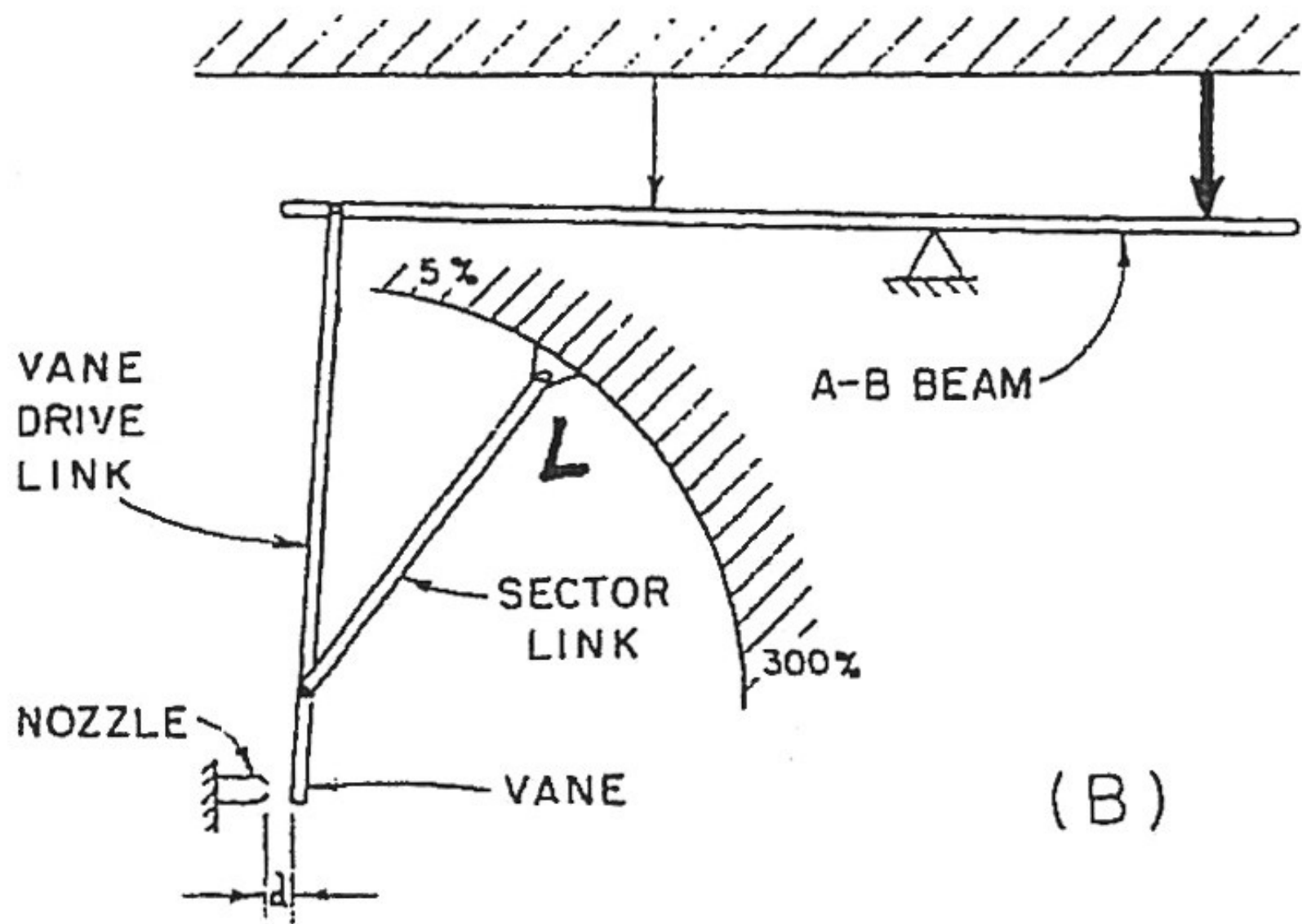




Mynd nr. 4.70 a



**STANDARDIZING RELAY
(WITH PROPORTIONAL & INTEGRAL & DERIVATIVE ACTION)**



(B)

